

v1.1.0.1 bug fixes:

- 1 Fixed performance problem on ATI Rage video cards.
- 2 Fixed 'Unassigned' in scoreboard bug.
- 3 Fixed death messages being delayed when downloading a custom decal.
- 4 Fixed 'Out of Handles' crash on dedicated server.
- 5 Fixed bug where player models would be drawn incorrectly in Team Fortress 1.5
- 6 Fixed fakelag exploit.
- 7 Fixed mmx optimization.
- 8 Restart command fixed on dedicated server.
- 9 Fixed two flags in Dustbowl bug.
- 10 Fixed longjump in Half-Life DM.
- 11 Fixed spectator grenade exploit.
- 12 Fixed changeteam grenade exploit.