

μ¥»+;°ïÖúÖ÷là;±¼´¿É³öïÖ°ïÖúÖ÷làÁÐ±í;£

DirectX Öiŋŋi¹¼³⁄⁴ß

Microsoft(R) DirectX(R) Öiŋŋi¹¼³⁄⁴ßÄµµ°üÄ¨ÒÖiÄÖ÷là£º

- ¹ØÓÚ DirectX Öiŋŋi¹¼³⁄⁴ß
- ×çÖâÉÁî
- ²âÉÖ DirectX ×é¹⁄⁴ß
- É;´úÄ-ÉiÐÐi²
- »¹Öçŋŋ¹³|Ðò
- ±f´æÐÁiç
- ±¨æiÉiâ

È;´úĀ-ÈĪĐĐĪº

ÔÚĪμĪÉĪº×ºμĀĀ;_ōĪŌÈ¾Ē±_μĀ;_ōĪŌÈ¾;±Ō³ŌĐĒ-μŸ»÷;º½ŭŌĀ;±º´ĀŸĒ-½ŭŌĀ DirectDraw »ð
Direct3D Ō²¼p¼ŌÈŪĒ´Ēç¹ŭŌĐ¼ŌÈŪ¹ĀŪμĀ»ºĒ©;Ē½ŭŌĀ¼ŌÈŪŌ®ºŌĒ-¼ŌÈŪ¹ĀŪŌŪ¹Ō±Ō DirectX
Ō;ĪĪ¹¼βºŌŌĒ»±
Ē³Ō½ŭŌĀĒ-ÇŌĪŌÈĪŌĪŌ;ŌĀ³ĪĐðĪ¼ĪĪĐ§;ĒŌºŌĐĀĒĒŌĀŌ²¼p¼ŌÈŪĒ-ÇĒμŸ»÷;ºĒĒŌĀ;±º´ĀŸ;Ē

×çŌā

- ½ŭŌĀ DirectDraw ¼ŌÈŪ½«Ī-Ē±½ŭŌĀ Direct3D ¼ŌÈŪ;Ē

Ō²;ĒŌŌÈ;´úŌÉ DirectDraw Ē«ĒĒŌ;ŌĀ³ĪĐðĒĒŌĀμĀ¼āĒŌĒ±Ē
çĐĀĒμĀĒ;ĒŌ»ŌĐŌŪĀ³Đ©Ō;ŌĀ³ĪĐð³ŌĪŌÈ¾ĪĒĪĒĒ-²çĀŪĒ-ĒĪ_ĀŌ;ŌĀ³ĪĐðĒĒŌĀĒĪĪĐ§μĀĒ
çĐĀĒμĀĒĒ±Ē-²Ā;ĒŌŌ²ĒŌĀ´ĒĪ´ĒĒ©;Ē

► ĒĒŌĀÈ;´úĒçĐĀĒμĀĒĒº

1. ŌŪ;ºStill Stuck?;±Ō³ĒĪĒ-μŸ»÷;ºOverride;±º´ĀŸ;Ē
2. ŌŪ;ºOverride DirectDraw Refresh Behavior;±ĪŌ»º;çðĒ-Ū;Ōñ±ā¼çð²çĪ¹¼āĒŌĒ±¼ŭĒĒŌĐĐ§μĀĒ
çĐĀĒμĀĒ;Ē´ĒĒ±Ē-;ºOverride Value;±Ū;Īº´ĀŸ½«±»×ŌĪŪŪ;ŌĐ;Ē
3. μŸ»÷;ºĒ·Ī;±;Ē

► Ē;ĪŭÈ;´úĒçĐĀĒμĀĒĒ-²çŌĒĐĪ DirectDraw Ō;ŌĀ³ĪĐð×ŌĐĐĒĒŌĀĒ çĐĀĒμĀĒĒº

1. ŌŪ;ºStill Stuck?;±Ō³ĒĪĒ-μŸ»÷;ºOverride;±º´ĀŸ;Ē
2. ŌŪ;ºOverride DirectDraw Refresh Behavior;±ĪŌ»º;çðĒ-Ū;Ōñ;ºĀ-ĒĪŌμ;±Ū;Īº´ĀŸ;Ē
3. μŸ»÷;ºĒ·Ī;±;Ē

»¹ŌÇýŋ⁻³İĐò

ŌÚÓĐĐ©ÄäÖÄİÄ£¬DirectX(R) Ōİŋİ¹±¼ßŌÊĐÍŌÄ»§»¹Ō-
½İŌÇµÄŌðÆµŋİÉŌÆµÇýŋ⁻³İĐò;£ŌâŌ²ĐÍÊÇ½â¾ŌÇýŋ⁻³İĐò²»¼æÈÝÍÊİà×İºÄµÄºİ.İ;£
ËÇ¹ú;ºStill Stuck?;±ÊðĐŌŌ³Éİ³öİŌ;ºRestore;±º'Ä¥£¬Ōð;ÉŌŌµ¥»÷'Èº'Ä¥ŌÊĐĐ DirectX ^{º2}×^{º3}İĐò;£
DirectX ^{º2}×^{º3}İĐòŌĐÁ½,öº'Ä¥£¬¼¼'İºRestore Audio Drivers;±ŌÍ;ºRestore Display Drivers;±
İ;£µ¥»÷ÆäŌĐÊİŌ»º'Ä¥ŋ¼¼½«»¹ŌŌÚİµİ³ŌĐº²×º DirectX Ê±±»İæ»»µÄÇýŋ⁻³İĐò;£ËÇ¹úÄ³,öº'Ä¥
±»½úŌÄ£¬Ōð±İÄ÷Ä»ŌĐ;ÉŌŌ»¹ŌµÄÇýŋ⁻³İĐò;£Ōöµ½ŌâŌŌÇé;öÊ±
£¬Ō;ŌëŌ²¼p³§ÉİÄ³İµ£¬ŌŌ»ñË;×İĐÄµÄÇýŋ⁻³İĐò;£
DirectX ^{º2}×^{º3}İĐò»İá¹©Ō»_ıöŌÄŌÚ½úŌÄ D3D Ō²¼p¼ŌËÛµÄ_ı
'Ŋ;ı;ð£¬Ō²ĐÍÄÚİ¹ýŌİŋİ¹±¼ßŋŌ»º;ðŌŊİê³É'Ëİ¹½úŌÄ;££⁻²İ¼ú È;ı'úÄ¬ËİĐĐİ³;££©

±f'æÐĀĭç

ÓÐÁ½ÖÖ·½·"¿ÉÒÔ±f'æ DirectX Öïŋĭ¹¼ßÊÖ¼µĀÐĀĭçƒº

- µŷ»÷j°±f'æËùÓÐÐĀĭç;±°'Áŷ;ƒËùÓÐÓ³µĀÐĀĭçŋ¼½«±f'æµ½ÓÁ»§ËùŊĭĭ»ÖĀ°ĀĀû³ÆµĀĀ¼pĀĭ;ƒ

ŋŌÓÚÊ¹ÓĀ'Ê¹¼ßµĀĭª·çÉĭ°æ±¼µĀËĭ¼pĭª·çÖßƒ¬Ôð¿ÉÒÔƒº

- ÓÚĭ°Still Stuck?;±Ö³Éĭƒ¬µŷ»÷j°±"æ;±ƒ¬½«³öĭj°'ĭó±"æÐĀĭç
;±ŋŌ»°¿ò;ƒËäËËËùÓÐ±ØÖªËý³¼Ÿƒ¬µŷ»÷j°·çÉĭ;±;ƒ½«ŌÚÁÛË±Ā;Ā¼ƒ"ÁýËçƒ¬C:\Windows\Tempƒ©ÖÐ
'½"Ō»öĀûª Dxinfo.txt µĀĀ±¼Ā¼pƒ¬ĭ¬É±ĭŌË³¼Ō¼ÇËĀ±¼°¿ÚŌÐ;ƒ
'ĒĀ¼p²»½ð°üº¬²ÉÓĀËĭËö·½·"ÊÖ¼µĀÐĀĭçƒ¬»¹°üº¬ËùËäËËµĀ,öËËÐĀĭç°ĭÆäËËÐĀĭç;ƒ

±",æîÊîâ

Èç¹ûÈ·ÈÏ³ðĪÖμĀĪÊĪâÔë DirectX xé¼p»ðçýŋĪ³ĪððÓÐ¹Ø£¬ÇëÖë Microsoft ¼¼ÊðÖ§³ÖĀāĪμ£Ī²Ī¼û
Microsoft(R) Windows(R) °ĪÖúμĀÖÉĀÑ½â´ð£©;£ŋŌŌÚÊ¹ŌĀ,ĀŌĪŋĪ¹¼βμĀ;â·çĒĪ°æ±¾¼½ððÉĪ¼p;â·
çμĀÊËŌ±£¬;ĒŌŌĪĪ¹ýμç×ŌŌÊ¼p±",æîÊîâ;£

×çŌâ

- 'ĒĒμĀ÷½ðĒĒŌĀŌŪ'Ē¹¼βμĀ;â·çĒĪ°æ±¾¼;£²ç²»ĒĒŌĀŌŪĒùŌðŌĀ»§;£

► ĪĪ¹ýμç×ŌŌÊ¼p±",æîÊîâ£°

1. ŌŪ;°Still Stuck?;±Ō³Ōðμ¥»÷;°±",æ;±;£
2. ĪĪð´;°´ĪŌ±",æðĀĪç;±ŋŌ»°;ðμĀĒùŌðĪà¹Ø²;·Ō£¬Ē»°óμ¥»÷;°·çĒĪ;±;£
3. ½«³ðĪŌŌ»ĪðĪŪĪç£¬,ø³ðĒù
´½"μĀĪĀ±¾¼Ī¼pμĀĪéŌŪĀ·¾ŋŌŌ¼°μç×ŌŌÊ¼pμŌŌ;£çĒ¼çĪĀμç×ŌŌÊ¼pμŌŌ;£μ¥»÷;°Ē·ŋĪ;±
;£Ēæ°ó£¬¬Dxinfo.txt ĪĪ¼p½«±»°¼çĒĀ±¾¼;±´ð;â;£
4. ´Ō;°¼çĒĀ±¾¼;±μĀ;°±à¼;±²Ēμ¥£¬Ñ;Ōñ;°Ē«Ñ;±£¬Ē»°óÑ;Ōñ;°,´ŌÆ;±£¬½«Ē«ĪĀŪĒŸ,
´ŌÆμ½¼ðĪù°âŌð;£
5. ŌŪŌÊ¼p³ĪððĀĪ´½"ðĀŌÊ¼p£¬¬²ç½«¼ðĪù°âμĀĀŪĒŸŌ³Īùμ½ŌÊ¼pŌð;£°´μŪ 3 ²½Ōð¼çĪĀμĀμŌŌ·
çĒĪŌÊ¼p;£

