AQ_WHITE

Tom de Ruyter

AQ_WHITE ii

COLLABORATORS							
	TITLE:						
	AQ_WHITE						
ACTION	NAME	DATE	SIGNATURE				
WRITTEN BY	Tom de Ruyter	July 1, 2022					

REVISION HISTORY							
NUMBER	DATE	DESCRIPTION	NAME				

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Chapter 1

AQ_WHITE

1.1 Antiquities - White Cards

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Antiquities - White Cards
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Argivian Archaeologist

Argivian Blacksmith

Artifact Ward

Circle of Protection: Artifacts

Damping Field

Martyrs of Korlis

Reverse Polarity

1.2 Argivian Archaeologist

Argivian Archaeologist

Color = White Rarity = AQ(U1)

Type = Summon Archaeologist (1/1)

Cost = 1WW

Artist = Amy Weber Print run = AQ(31,000)

Text(AQ): <WW>: Tap to bring one artifact from your graveyard to your hand.

NO RULINGS

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1.3 Argivian Blacksmith

Argivian Blacksmith

Color = White Rarity = AQ(C4)

Type = Summon Smith (2/2)

Cost = 1WW

Artist = Kerstin Kaman Print run = AQ(372,000)

Text(AQ): Tap to prevent up to 2 damage to target artifact creature.

NO RULINGS

1.4 Artifact Ward

Artifact Ward

Color = White Rarity = AQ(C4)

Type = Enchant Creature

Cost = W

Artist = Douglas Shuler Print run = AQ(372,000)

Text(AQ): Target creature cannot be blocked by artifact creatures, and any damage taken from an artifact source is reduced to 0. Target creature is unaffected by any artifact effects that target it.

Rulings

1.5 Circle of Protection: Artifacts

Circle of Protection: Artifacts

Color = White

Rarity = AQ(U3) / 4E(U)Type = Enchantment

 $\mathsf{Cost} \qquad = \, 1 \mathtt{W}$

Artist = Pete Venters

Print run = AQ(93,000) / 4E(1,060,500)

Text(4E): <2>: Prevent all damage against you from one artifact source. If a source deals damage to you more than once in a turn, you may pay <2> each time to prevent the damage.

Text(AQ): <2>: Prevents all damage against you from any one artifact
source. If a source does damage to you more than once in a turn,
you must pay <2> each time you want to prevent the damage.

NO RULINGS

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1.6 Damping Field

Damping Field

Color = White Rarity = AQ(U3)

Type = Enchantment

Cost = 2W

Artist = Justin Hampton Print run = AQ(93,000)

Text(AQ): Players may not untap more than one artifact during each of their own untap phases.

Rulings

1.7 Martyrs of Korlis

Martyrs of Korlis

Color = White Rarity = AQ(U3)

Type = Summon Bodyguard (1/6)

Cost = 3WW

Artist = Margaret Organ-Kean

Print run = AQ(93,000)

Text(AQ): Unless Martyrs of Korlis is tapped, any damage done to you by artifacts is instead applied to Martyrs of Korlis. You may not take this damage yourself, though you may prevent it if possible. No more than one Bodyguard of your choice can take damage for you in this manner each turn.

Rulings

1.8 Reverse Polarity

Reverse Polarity

Color = White

Rarity = AQ(C4) / RV(U)

Type = Instant Cost = WW

Artist = Justin Hampton

Print run = AQ(372,000) / RV(1,012,000)

Text(RV): All damage done to you by artifacts so far this turn is retroactively added to your life total instead of subtracted. Further damage this turn is treated normally.

Text(AQ): All damage done to you by artifacts so far this turn by artifacts is retroactively added to your life total instead of subtracted.

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Further damage this turn is treated normally.

Rulings