F-Base

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Chapter 1

F-Base

1.1 main

F-Base V 2.0 An Easy-To-Use DataBase © 1997 LABOUREUR Frédéric AlphaSOUND What Is F-Base? Introduction * F-Base Preferences * Contact Author * Terms & Conditions * BBase3 --> F-Base Thank You All * Requirements * F-Base Is Shareware * A New Amiga? * Installation * F-Base History *

Amiga Forever

Open Database

Author Gadget

Close Database

Save Database

The 26 Letters

Add Records

Cut Gadget

F-Base Fields

Insert Records

Quitting F-Base

Copy Gadget

Sort Records

Paste Gadget

Search Records

The Six Arrows

Using Project Icons

Printing Records

Play Sounds

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Using F-Base
Check Box Gadget
Creating Databases
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^ CLI/Shell Arguments * Table Gadget * Show Pictures * Tips & Tricks

1.2 intro

Main

What Is F-Base?

F-Base is a simple, easy-to-use database. You can easily create your own customized database with the graphical interface.

F-Base Features

- * System friendly.
- * Up to 30 fields.
- * Up to 9999 records.
- * ECS/OCS and AGA support.
- * Handsome interface (designed for 8 colors).
- * Fully multitasking. System compliant. Very compatiable.
- * Supports icon tooltype and CLI arguments.
- * Optimized sort routines.
- * Optimized display and search routines.
- * Cut, copy, paste between the records.
- * Database Views: Table or Records.
- * Can associate a picture and sound to each record. The very first MULTIMEDIA database??
- * Asynchronous multitasking.
- * Fully configurable: fonts, screen mode, options, palette and language.
- * French, German, English and Italian versions available. Language localized.
- * More exciting features coming soon...

F-Base is Shareware. Keyfile required to be fully functional.

1.3 terms

Main Author

Terms And Conditions

This program is provided "AS IS". The Author is NOT responsible for any damage (or damages) F-Base may cause. You are warned that you use F-Base strictly at your own risk. No warranties are implied or otherwise given by the Author or any representative.

This program may be freely distributed provided all the contents of the original archive remain intact. You may not modify or in any way change the contents of the original archive without the express written consent of the Author.

The Author reserves all rights to this program, and the original archive and its contents. All rights are strictly reserved by the Author.

1.4 system

Main

System Requirements

F-Base program design allows use on all Amiga computers. Suggested use is for Amigas with OS 2.00 and + ROMS.

* You need the diskfont.library (version 39.3 included).

* You need the asl.library (not included). Available on the Aminet.

F-Base tested on the following configurations:

1. Amiga 1200 AGA 2. Amiga 3000T/040 EC	
- 3.0 ROMS - 3.1 ROMS	
- Blizzard 1230/50 - 2 Chip/16 Fast	
- And without 1230/50 - Micropolis HD 1.	2 GBs
- Quantum HD 540 Megs - Quantum HD 210 M	egs
- CD ROM 12 Mitsumi - CD ROM 8 NEC	
- Multisync Monitor 1438S - Multisync Monito	r 1302

Should run fine on ALL Amiga computers.

1.5 install

Main

Easy Installation

F-Base offers very easy installation. Just use one of these simple methods.

Best Solution

Click the INSTALLATION Icon, and all files will be automatically copied to the specified directory. You must have the Installer utility to use this option.

Alternative Solution

- * Create a new drawer (wherever you want) for F-Base.
- * Copy these files into that drawer:

- F-Base	(The executable)
- F-Base.info	(Associated icon)
- F-BPrefs	(The preferences file)
- F-BPrefs.info	(Associated icon)
- F-Base_English.Guide	(This document file)
- F-Base_English.guide.info	(Associated icon)
- BBase3>F-Base	(Simple F-Base converter)
- BBase3>F-Base.info	(Associated icon)
- FInfo	(Do NOT forget this file)
- F-Base.Pic	(Informational. Not required)

Once installation is finished using either method, you may run $\ensuremath{\mathtt{F}}\xspace$ -Base.

1.6 fbprefs

Main

Setting Up F-Base With F-BPrefs

This utility allows you to configure F-Base to personal preference.

F-BPrefs is a simple utility. You probably have seen similiar prefs utilities many times before. Prefs are a normal part of many programs.

F-BPrefs must be in the same directory as F-Base. Do not put F-BPrefs in your system prefs drawer. It does not belong there.

Making Your Preference Choices

Screen Font: Choose the font used by the F-Base screen. The size of the font must be 8 point or greater. Smaller point-size fonts are not supported.

The default font is topaz/8.

Edition Font: Same as screen font.

Screen Mode: Select the screen mode used by F-Base. The

	size must be 640 x 200 or greater.
	Maximum screen colors: 8.
	Default screen: PAL 640 x 256 - 8 colors.
Options:	Select your sound and picture player. The full path MUST BE entered. F-Base must be able to find the selected players.
	Clicking either ? box opens a requestor for selection of either the sound player or picture viewer. Click OK to close the requestor.
	Define the maximum of records.
	The minimum is 100 records. The maximum is 9999 records. F-Base allocates a certain amount of memory for each record.
	If you do not have extensive memory, be sure to set the record number at 500 or less records.
Palette:	Select between ECS/OCS and AGA support. Select color and use RGB sliders to adjust color.
	The Original button restores palette to default.
	The Reset button restores colors to prior setting.

When the preference settings are saved, F-BPrefs writes a file in the F-Base Directory. The file is named F-Base.Prefs. This is the saved configuration file. It is read each time F-Base is started.

1.7 bbase

Main

BBaseIII --> F-Base Converter An Easy-To-Use F-Base Utility © 1996 AlphaSOUND

What is It?

B-Base converter is a simple utility to convert BBaseIII files into F-Base Files.

If you do not need to convert BBaseIII files, you may safely delete this utility and its icon. Not required for normal F-Base functions.

How To Use It

1. Click on the icon and choose your BBaseIII file.

2. Choose the name of the final F-Base file and save it.

You may now load the converted BBaseIII file into F-Base and do any standard F-Base operations to it.

1.8 shareware

Main

Author

F-Base Is SHAREWARE

F-Base is SHAREWARE. If you use F-Base, find it useful, and want the complete version, you must register F-Base by sending a small donation to the Author.

Sorry. This Demonstration version is limited to 20 records.

Once registered, you will receive a Keyfile which will allow you to use ALL future versions of F-Base.

All Keyfiles sent either by E-Mail or Mail.

Send your name, complete mailing address, E-Mail address, and your donation to me specifying how you want your Keyfile sent. Preferably by E-Mail so you can really start using F-Base so much sooner.

Think of a donation as an investment in F-Base as well as other programs to be written in the future. Think of the SHAREWARE as an investment in the Amiga community. By supporting SHAREWARE you support the Amiga community to expand and grow stronger.

I do not plan to raise my shareware donation. I believe the donation is fair. I am more interested in insuring that good software is available for the Amiga.

The donation is: FF 50.-- DM 30.-- or USD 12.--.

A printable registration form is included in archive for your convenience.

1.9 history

Main

F-Base History

	keeps breaking new ground in databases designed for the Here is a brief summary of F-Base development.
V2.0 :	 Major update. New features added. General refinement. Support for icon tooltype and CLI/shell argument. Two different types of fields: string and numeric. Search function added. Select either string or numeric. New sound and picture requestor for easier selections and changes New sort routine 25% faster. Table mode display optimized 10%. Automatic centering all windows. 100% localized for language. New check box gadget (font sensitive). Enables visible/invisible display in records mode. New palette requestor in FB-Prefs. AGA support. Selection of GFX and SFX by requestor in FB-Prefs. New save format backward compatible with earlier F-Base versions. Previous databases still usable. Further general code optimization. Cleaner and more reliable program function.
V1.3b:	\star Bugs Fixes (print and switch table/records).
V1.3 :	<pre>* Bug fixes (screen-mode and keyboard-shortcuts). * Italian catalog file added. * New installer script. * Code optimization (-5 kos). * New sort routine (not as memory intensive). Buffer=80 kos max of dynamic memory against 1,600 kos max of static memory (to sort 9999 records). * String gadgets are horizontally proportional. * Adding the "version" option (when you type "version F-Base" from CLI/shell).</pre>
	 You can now switch from Table mode to Records mode simply by a double-click. You can use ALL the gadgets in the table mode. Some bug fixes (copy, paste and sliders). Further code optimization. Adding a Deutsch catalog file by Martin. New English guide by JAKE Productions.
V1.1 :	 * First FULL English release. * Display routine optimized (nearly 4-6 times faster). * Sort routine optimized (up to 40 times faster). * New faster file Requestor. * New status bar. * Some bug fixes.
V1.0 :	* First public release via Aminet (French only).

1.10 author

Main

The Author

Any new ideas, bug reports, registration materials, or if you simply want to contact me, please write to:

By Snail Mail:

LABOUREUR Frédéric 15, Rue Du Bosquet 67640 FEGERSHEIM

FRANCE

By E-Mail (It's much faster):

E-Mail Addr.: laboureu@heron.u-strasbg.fr

I really would like to hear from you. It is very reassuring to know people are using F-Base, and care enough about F-Base to contact the Author.

I am committed to further improving F-Base to insure it is the best database program available for the Amiga.

Any comments, corrections, suggestions, errors and omissions relating to this guide please send E-Mail to: jacobd@joshuanet.com along a with courtesy E-Mail to me.

Thank you. Have Fun With F-Base.

Fred AlphaSOUND

1.11 credits

Main

Thank You All

- * Martin !!! For your translation into German and your bug reports.
- * JAKE Productions for this English guide.
- * All the Registered Users who support F-Base development.

Thank you all.

Fred AlphaSOUND

1.12 notes

Main "When a PC crashes does that mean an angel gets its wings? It does! It does!"__Windows 95 Lament

The New Amiga Computer

Just imagine that Gateway 2000 decides to develop and market a new Amiga computer for the new millennium. It has a 1000 MHz processor, 500 megabytes of RAM, 2500 megabytes of disk storage, a screen resolution of 4096 x 4096 pixels, relies entirely on voice recognition for input, fits in your shirt pocket and costs a mere \$500.

What's the first question the computer community asks?

Is it PC compatiable?

* * * * * * * * * *

Windows 95: "Where do you want to go today?"

Amiga OS: "Already been there."

* * * * * * * * * *

Windows 95: "Big boat with little cargo."

Amiga OS: "Small boat with plenty of cargo."

* * * * * * * * * *

"Someday Java may be just another cup of coffee."

"Isn't this the dawn of a great new day, or what?"

1.13 amiga

Main ***** AMIGA Forever *****

AAAA	AA	А		Ž	A	AA	AA	AA	AA		AA	AAAA	AAAA	AAAAAA
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FRED

1.14 open

Main

Open Database

Click the OPEN gadget to open an existing database. A file requestor will popup for selection of the database.

If a problem occurs, verify that the FInfo Command is in your F-Base Directory.

If the required command file is missing, an error requestor will appear. The remedy is simple. Copy the FInfo command into the F-Base directory.

If necessary, go to the original F-Base archive as source for the required FInfo command.

** Keyboard Shortcut: Right Amiga + o

1.15 save

Main

Save Database

The SAVE gadget saves your database as a file in the F-Base directory.

A file requestor will open. If you are overwriting a previous existing file, click on the name. A requestor will open with the

overwrite warning. Click either the YES or NO gadgets.

For a new database, you will have to choose a file name. Best to use a name fairly descriptive of what the file is. For instance, Addresses for an address database.

** Keyboard Shortcut: Right Amiga + s

1.16 add

Main

Adding Records

The ADD gadget has a dual function. Records can be added one record at a time, or multiple records, depending on which mouse button is used, to the end of the database.

The Left Mouse Button adds ONE record to the end of the database.

** Keyboard Shortcut: Right Amiga + a

The Right Mouse Button opens a window where you can add X number (or as many as you want) of records to the end of the database.

** Keyboard Shortcut: Right Amiga + Shift + a

Using the Left Mouse Button is the safest course. But experiment to find out which procedure you favor.

The add function adds records only to the end of the database. If you note your last record and add additional records, the added records are available for review in the order inputed. This is good for error correction, or to be sure nothing was missed. It is a good practice to review records. It is surprising how many errors creep into a database during input. Once the records are sorted, correcting errors becomes harder because the records are put in their proper sequence within the entire database.

1.17 insert

Main

Inserting Records

The INSERT gadget has a dual function like the ADD gadget. Function depends on which mouse button is used.

The Left Mouse Button inserts ONE record before the actual record.

** Keyboard Shortcut: Right Amiga + i

The Right Mouse Button opens a window where you can insert X number (as many as you want) records before the actual record.

** Keyboard Shortcut: Right Amiga + Shift + i

When inserting multiple records it is prudent to be cautious. Over zealous inserts can cause problems.

1.18 sort

Main

Sorting Records

The SORT gadget is dual function. Function depends on which mouse button is pushed.

The Left Mouse Button starts sort in alphabetical order A to Z.

** Keyboard Shortcut : Right Amiga + z

The Right Mouse Button starts sort in inverse alphabetical order ${\rm Z}$ to A.

** Keyboard Shortcut : Right Amiga Shift + z

The sort function is dependent on the selected database field. Normally, sorts use the primary field. For instance, the first field of a movie database would be title. Actors second. Either of these fields could be the determining field used for a sort.

1.19 search

Main

Search For A Record

SEARCH locates any record in your database. There are two types of searches: text and numeric.

The type of search depends on the selected type field. Fields can be either text or numeric. A text field starts a text string search. A numeric field starts a numeric value search.

Either the left or right button activates the search requestor window. Since the search function is field dependent, the window only indicates text or numeric input.

The Text String Search

Enter the desired text search string with or without the case sensitive option. For case sensitive click the case sensitive box. Push START to begin search. Push RESET to restore the original database. Click OK to close search window.

If the search finds multiple records with the same text string, close the search window, review the records, then re-open the search window and press RESET to restore original database.

The Numeric Value Search

A numeric field opens the numeric search window. The Minimum and Maximum buttons are depressed by the Left Mouse Button, and released by the Right Mouse Button. Enter desired values for search and press START. Press RESET to restore original database.

1.20 print

Main

Printing Records

The PRINT gadget opens the printing window with several options. Choose those options that best serve your printing purpose.

** High Quality:	Switch between High-Quality and Draft outputs.
	X ON = High-Quality - X OFF = Draft
** Field In Bold:	Prints the field in Bold.
	X = ON - NO X = OFF
** Type Style:	Select the desired font type.
	Choices: Elite - Pica - Condensed
** From To :	Select the record or range of records to print.

Record Range = 0001 To 9999.

** Print: Prints selected record or records.

Keyboard Shortcut : Right Amiga + p

Special Note: Print function does not have default settings.

The Print function REQUIRES the copy command and the printer prefs utility in your system prefs drawer.

All printer output is directed to PRT:.

1.21 table

Main

Arrows

Check Box

Table And Record View Gadget

This gadget changes the view between TABLE and RECORD view modes. The gadget always indicates the opposite of the current view mode. If the gadget indicates TABLE, the view is RECORD or vice versa. All databases are opened in the RECORD view mode.

The RECORD view shows the data fields of one record. The field view is vertical. You can step through the records using the arrow gadgets. The first 24 or less data fields are shown. To view any additional fields use the vertical slider or the up/down arrow keys.

If the check box gadget for a record field is not checked ("x"), the data field for that record will not be displayed in the TABLE view mode. If none of the check box gadgets are checked, all data fields in TABLE view mode will be blank. Record field data is not shown. All record field data is invisible. Only the record numbers are indicated.

Records can be added or edited in RECORD view only. Records can not be modified or altered in the TABLE view mode.

The TABLE view displays the record data fields horizontally. TABLE view is a table of the first 24 or less records of a database. Moving the horizontal slider right displays data fields beyond the first three fields. You may also use the left/right arrow keys. Use the vertical slider or up/down arrow keys to view records beyond 0024.

In the TABLE view mode any record double-clicked switches to RECORD view mode. This is handy to edit any errors seen while viewing records in TABLE view mode. Clicking the Table/Record gadget returns view to TABLE mode.

Remember records can not be edited in the TABLE view. Any edits must be done in the RECORD view mode.

Keyboard Shortcut: Right Amiga + t

1.22 author2

Main

The Author Gadget

The AUTHOR gadget opens a window with the author and shareware registrant information. It has no other function.

1.23 alphabet

Main

The Alphabet Letters

Allows you to find the first record that begins with any letter of the alphabet. Choose a letter, and the first file beginning with that letter displays.

It is very useful. Prevents scrolling through records looking for one that begins with the desired letter.

This search function is dependent on the selected field. Any field may be selected. In most cases, the primary field is used.

1.24 cut

Main

Cut Or Delete Records

The CUT gadget is dual function. Function depends on which mouse button is pushed.

The Left Mouse Button deletes the record but is still kept in memory for later use with the paste function.

** Keyboard Shortcut: Right Amiga + x

The Right Mouse Button opens a window where you can delete X number (as many as you want) of records.

Use extreme caution when using this function. Records deleted in this manner are NOT retained in memory. They are gone. Lost forever.

** Keyboard Shortcut : Right Amiga + Shift + s

Normal caution should be observed regardless of what function you elect to use. Prudence suggests you backup your records before attempting anything really major.

1.25 copy

Main

Copy A Record

The COPY gadget is a single function gadget. It uses the Left Mouse Button.

Click on a record. The record is copied to memory for later use with the paste gadget.

The record will remain in memory until another copied record replaces it. The copied record can be pasted multiple times. It can replace an existing record, or add a new record. It can cross over to a completely different database. For example, an address can be pasted into a movie database.

This feature is useful when creating a new database of the same kind as an old one. Time saved pasting across databases.

** Keyboard Shortcut : Right Amiga + c

1.26 paste

Main

Paste A Record

The PASTE gadget is a single function gadget. It uses the Left Mouse Button.

The record copied to memory overwrites the record pasted over. The old record is lost forever. It can not be recovered. So care is recommended. There is another way. Rather than paste over an existing record, create a new one. The sequence is copy, add and paste. A new record is created. The old record retained. This method allows you the leisure of determining whether you really want to lose the old record. And a way of comparing old to new.

In some instances, this is a waste of time. You know what you want to do. Remember, you can still delete the old record. Deleting allows the record to exist in memory just in case you change your mind.

** Keyboard Shortcut: Right Amiga + v

1.27 arrows

Main

The Arrow Keys

The ARROW keys allow movement backwards and forwards through the records. They come in three types.

" <" AND "> " These buttons allow you to move Backward/Forward record by record.

Keyboard Shortcut: Arrow Left/Right.

"<<" AND ">>" These buttons allow you to move Backward/Forward 10 records by 10 records.

Keyboard Shortcut: None available.

"|<" AND ">|" These buttons allow you to go to the First and the Last record.

Keyboard Shortcut: Arrow Down/Up.

The ARROW keys come in very handy. The single record step and the first and last record buttons are very helpful. The 10 by 10 buttons less so.

1.28 sounds

Main

Associate Sound With A Record

Clicking this go.ast with the Right Mouse Button opens a

requestor for selection of a sound file. After you have made your selection, click OK. The sound file is now associated with the record. This selection will not affect other records in the database. Only this record is associated with the sound. Add a sound to additional records by repeating the process for each record.

If you decide to change or delete the sound file, clicking the gadget again opens a requestor allowing you to choose another sound file or delete the record sound association altogether.

Please Note: The sound file does not require the .iff extension.

When satisfied with your selections, save the database.

While viewing the record, clicking the sound gadget with the Left Mouse Button plays the sound.

To use this gadget, you MUST first select a sound player in the configuration window of FBPrefs.

1.29 pictures

Main

Associate Picture With A Record

Clicking this gadget with the Right Mouse Button opens a requestor for selection of a picture file. After you have made your selection, click OK. The picture file is now associated with the record. This selection will not affect other records in the database. Only this record is associated with the picture. Add a picture to additional records by repeating the process for each record.

If you decide to change or delete the picture file, clicking the gadget again opens a requestor allowing you to choose another picture file or delete the record picture association altogether.

Please Note: The picture file does not require the .iff extension.

When satisfied with your selections, save the database.

While viewing the record, clicking the picture gadget with the Left Mouse Button shows the picture.

To use this gadget, you MUST first select a picture viewer in the configuration window of FBPrefs.

1.30 dbclose

Main

The Database Close Gadget

Use this close gadget with caution. You can delete your current loaded database with this gadget.

Essentially you are clearing all fields of data. All records are lost.

Why would you do this? One reason is that you are creating a database you are unhappy with and to begin again. This gadget will erase all so you can start over.

Clicking this gadget only effects the currently loaded database. Your Saved database is unaffected. That may be re-loaded at any time.

There is no keyboard shortcut for this gadget.

1.31 checkbox

Main

The Check Box Gadget

The check box gadget determines what record information is shown with the records view mode.

The check boxes to the left of the data fields can be either on or off.

x Box = ON Blank Box = OFF

The x indicates the field record is visible in the records view mode. The blank box indicates the field record is invisible in the records field mode.

The Left Mouse Button individually turns each field check box either ON or OFF.

Clicking the Right Mouse Button opens the display requestor. Only two options are available. Either ALL check boxes for all fields are ON or OFF. The ALL button is ON. The NONE button is OFF. Selection is made using the Left Mouse Button.

In most cases leaving the record fields turned ON is best allowing records to be read in the records view mode.

The check box gadget is font sensitive using lower case only.

1.32 fields

Main

The F-Base Fields

The fields are very simple to use. Only two actions are available.

 To create, get, or modify a field name, you must click the Right Mouse Button on the field.

This will bring up the fields requestor. Simply type in the action you want, and press Continue.

2. To select a field, you must click the Left Mouse Button on the field. The field changes color when selected.

Remember the selected field governs SORT and SEARCH. The database will either be sorted or searched by that field name.

1.33 quit

Main

Quitting F-Base

To quit or exit F-Base click the close Gadget (upper left), or press the <ESC> key.

The Quit requestor opens asking whether you want to Quit or Cancel. Select what you want to do.

Pressing the space bar also cancels the quit requestor.

1.34 databases

Main

Creating Databases

F-Base Databases are very easy to create. F-Base was programmed with simplicity in mind. Creating databases follows this basic programming concept.

Databases can be created from scratch or by using an existing database.

To create a new database first define the record fields. F-Base allows up to 30 fields.

- 1. Just below the "Database:" header is the first field. Click the first field with with the Right Mouse Button. The fields requestor appears. Type in the field description <return> and click continue. The first field is now defined. Repeat the process with the next fields until all record fields are defined. Save with the name you want. You have created a database without any data. It may be opened like any other existing database. Just add data to the right of the fields. Use the Left Mouse Button to make the top record field active. Type in your field data pressing return after each entry until all your defined fields have data. Click the ADD button to begin the next record 0002. Continue the process until all the records you want are added. Sort and save. Now you have a database with data.
- Another way is to load an existing database and use the database close gadget to clear the records. Then simply change the field definitions and save with a different name.

Use either method. Make some F-Base databases. You are now an expert.

1.35 project

Main

Using Project Icons

Project icons are used for many purposes. They associate with a large variety of file types that are not executables. Text, sound, picture, animation and database files are not executables. Project icons allow such files to execute as executables.

You may load a F-Base database directly by using a project icon with F-Base as the default tool. The project icon must have the same name as the database file. The stack set at 4096. The DONOTWAIT tooltype may be used.

For this release it is important that your database and its project icon be in the same directory as F-Base and its required files.

If you desire to keep your database files in a special directory and access directly with project icons, then F-Base, F-Base.Prefs, F-Base.Lang.UK and F-Base.key (for registered users) must be in the same directory.

The AmigaDOS command IconX may also be used with F-Base database project icons. IconX will run a script file via a project icon. Use of IconX is not recommended.

F-Base and its databases work well with utilities such as Toolmanager. Toolmanager offers many ways to immediately access F-Base and important databases on your workbench. Toolmanager © 1990-1997 Stefan Becker. Available on Aminet.

1.36 shell

Main

CLI/Shell Arguments

F-Base may be easily run from the CLI or shell. Some people prefer the CLI environment to workbench and its icons.

There are several ways to run F-Base from the CLI or shell.

1. CD to the F-Base directory. Type: F-Base. F-Base loads.

This method does not detach F-Base from the shell window in which the process was started. Pull down the F-Base screen. Try to close the shell behind it. It will not close. It closes only by quitting F-Base.

- Use of the runback command is another option. CD to F-Base directory. Type: Runback F-Base. F-Base loads as a background task. F-Base is detached. The shell will close.
- 3. Using the AmigaDOS run command with the >NIL: redirection allows F-Base to run detached from the shell window. CD the F-Base directory. Type: Run >NIL: F-Base. F-Base loads. The shell window will close.
- 4. Scripts for execution by the AmigaDOS execute command are equally effective. If the script protection bit S for script is set, the script executes simply by typing its name. The execute command is not needed. This is handy because all statements and parameters are set within the script.

The addition of a database argument allows F-Base to open a database directly. Simply put. CD to the F-Base directory. Type: F-Base <database name>. The named database loads.

The addition of a database argument applies unconditionally to any of the above methods.

1.37 tips

Main

Author

Tips & Tricks

This is more of a request for Tips & Tricks you have discovered while using F-Base.

Anybody who uses a program gradually learns little shortcuts or tricks to make things easier. One, for instance, is that records can be copied from one database to entirely different database. Simply copy a record in one database and paste it in another. Why would anyone want to do this? Good question. Still

So if you come across little things about F-Base that may be of interest to other users, please feel free to E-Mail me about them. They will certainly be passed on to other users.

it may come in handy if the databases are similiar.

Thank you.

Fred AlphaSOUND

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