QuadraPlayer

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COLLABORATORS

	TITLE : QuadraPlayer		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY	Bo Lincoln	July 1, 2022	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

QuadraPlayer

1.1 Main

QuadraPlayer v 1.2

By Bo Lincoln

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Distribution Who can spread and use QuadraPlayer?

Requirements What do you need to run QuadraPlayer?

Windows The user interface explained... :-)

History What has been done?

1.2 Distribution

DISTRIBUTION:

You are hereby given permission to distribute the

QuadraPlayer v1.2 and this manual, as long as you DON'T take any fee

for the program itself, only the costs for the media itself.

FREEWARE:

QuadraPlayer is freeware, so you may use it and copy it as long as you

follow the rules above. (You could always send me something if you like

it... ;-))

COPYRIGHTS:

QuadraPlayer is Copyright © 1994 Bo Lincoln.

QuadraPlayer makes use of reqtools.library for the requesters.

ReqTools is Copyright © Nico François.

Amiga is a registered trademark of Commodore-Amiga Inc.

DISCLAIMER

(Don't blame me...)

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1.3 Requirements

REQUIREMENTS:

What you need to run QuadraPlayer v1.2:

* An Amiga 500(+), 600, 1000, 1200, 2000, 2500, 3000 or 4000 with

at least kickstart 2.0 installed.

* "diskfont.library", "reqtools.library" and "gadtools.library".

* Some nice modules.

* Luck. (No no no, just kidding).

1.4 Windows

WINDOWS:

(What does that button mean?)

QuadraPlayer v1.2

+---+

| Pick... Modlist... PopCorny.EMOD < > Iconify |

| Play module Loop Position |

| Stop Options |

|Position | |<> |

|Position: 7 / 55 Time 1:16 / 6:43 |

|+-----------------------++----------------+|

|| VU-Meters Monoscope || |||||||| ||

|| Spectrascope Analyzer ||ChanVol:|||||||| ||

|+-----------------------++----------------+|

+---+

1.5 Pick...

PICK Main Window

Displays a file requester, in which you can choose one or more

modules to play. One of the choosen modules will be loaded.

The modules will be added to / replace the module list .

(This depending on the settings of Choosen Module).

1.6 Module List...

MODULE LIST Main Window

This is a window displaying the names of the modules in the current

module list. The module list is saved in the prefs file, see

Save Prefs . Some modules will have the name of the song attached

to the file name, this if you have choosen Load Name in the

options window.

To choose a module in the list, double click on it.

If you want to rearrange the module list, use the buttons in the

bottom of the window.

The module list contains info about filename, path and (optionally) module

name.

1.7   Module Name

MODULE NAME Main Window

This displays the name of the current module.

If you type a module file name here it will be treated as if you

chose it in the Pick requester.

1.8   Next (Previous) Module

NEXT (PREVIOUS) MODULE Main Window

This will pick the next (previos) module in the Module List .

If you have chosen Random in the Options window, it doesn't

matter which button you press.

Shortkey: If a QuadraPlayer window is active, press right, enter

or down for next module and up or left for previous module.

You can always use the Shortkeys defined in the

Options window.

1.9   Iconify

ICONIFY Main Window

This button will remove the main window and put a little icon on

the workbench. To open the window again, double click on the icon

or use the Shortkeys defined in the Options window.

1.10   Play Module

PLAY MODULE Main Window

Starts playing the current module at the current position.

Shortkey: If a QuadraPlayer window is active, press right alt.

1.11   Loop Position

LOOP POSITION Main Window

Loops the current position.

Shortkey: If a QuadraPlayer window is active, press right amiga.
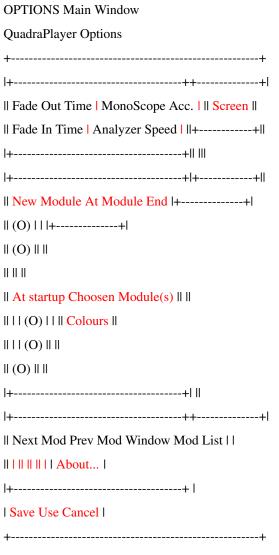
1.12   Stop Module

STOP MODULE Main Window

Stops the module.

Shortkey: If a QuadraPlayer window is active, press space.

1.13   Options

OPTIONS Main Window

QuadraPlayer Options

```
+-------------------------------------------------+
|+----------------------------------++-------------+|
|| Fade Out Time | MonoScope Acc. | || Screen ||
|| Fade In Time | Analyzer Speed | ||+------------+||
|+----------------------------------+|| |||
|+----------------------------------+|+------------+||
|| New Module At Module End |+-------------+|
|| (O) | | |+-------------+|
|| (O) || ||
|| || ||
|| At startup Choosen Module(s) || ||
|| | | (O) | | || Colours ||
|| | | (O) || ||
|| (O) || ||
|+----------------------------------+| ||
|+----------------------------------++-------------+|
|| Next Mod Prev Mod Window Mod List | |
|| | || || || | | | About... |
|+----------------------------------+ |
| Save Use Cancel |
+-------------------------------------------------+
```
Shortkey: If a QuadraPlayer window is active, press "o".

1.14   Fade Time

FADE TIME Options Window

This is where you set the time of the fade in / fade out when

a new module is loaded. :*)

1.15   MonoScope Accuracy

MONOSCOPE ACCURACY Options Window

This number is sets how many dots will be plotted per voice per frame

in the monoscope.

1.16   Analyzer Speed

ANALYZER SPEED Options Window

This is where you set the speed of the analyzer scrolling.

1.17   New Module

NEW MODULE Options Window

(O) Next in list <- When a new module is picked it will be in

module list order...

(O) Random <- ...or in random order.

1.18   At Module End

AT MODULE END Options Window

| | Load New <- When the last position is reached,

a new module will be loaded.

1.19   At Startup

AT STARTUP Options Window

| | Load Module <- Loads a module from the list when

QuadraPlayer is started.

| | Start Iconified <- Startup with the main window iconified.

1.20   Choosen Module(s)

CHOOSEN MODULES Options Window

(O) Add To List <- Adds the picked module(s) to the

current module list.

(O) Replace List <- Replace the current list with the

picked module(s).

(O) Play Separately <- If only one module is picked, it will

not affect the module list, but it

will be played.

| | Load Name <- When modules are picked, the names of

the modules (not only the filenames)

will be read. Note: This function

may be very slow...

1.21   Shortkeys

SHORTKEYS Options Window

These shortkeys works globally on your Amiga:

Next Mod <- The shortkey for load next module.

Prev Mod <- The shortkey for load prev module.

Window <- The shortkey to open the main window.

Mod List <- The shortkey to open the module list window.

1.22   Screen

SCREEN Options Window

This is a list of all the available public screens on your Amiga.

If you pick one, the QuadraPlayer windows will be moved to that one

when "Use" or "Save" is pressed.

1.23   Colours

COLOURS Options Window

Here you can set the colour settings for the sample display windows.

1.24   About

ABOUT Options Window

Displays an about requester.

1.25   Save

SAVE Options Window

Saves the current settings to the file "ENVARC:QuadraPlayer.prefs".

If you have a module list it will be saved, too.

1.26   Use

USE Options Window

Keeps the option changes.

1.27   Cancel

CANCEL Options Window

Cancels all actions in the options window.

1.28   Position Slider

POSITION SLIDER Main Window

This slider shows the current module position. You move around the

slider to set a new module position.

Below this slider there is a text field which displays the current

position number, and the time in the beginning of the position.

1.29   VU-Meters

VU-METERS Main Window

Displays a window containing two (left, right) vu-meters.

1.30   SpectraScope

SPECTRASCOPE Main Window

Displays a window containing a spectrum analyzer. It is not a

FFT analyzer, but it works allright anyway.

1.31   MonoScope

MONOSCOPE Main Window

Displays a window containing a "MonoScope".

A lot of people keep asking how this effect is created, and I can

tell you that it is very simple. But, if you can't figure

it out anyway, you'll have to ask me... %-)

1.32   Analyzer

ANALYZER Main Window

This is a 256 point FFT analyer, displayed in 2D or "3D". If you

make the window bigger, the filter curve will be scrolled.

1.33   History

HISTORY:

Ver: Changes:

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1.0 First public release.

1.1 Fixed LOTS of bugs.

Added module list.

1.2 Added analyzer.

Fixed "load module name" bug. It is now much

faster...

Fixed an add module bug / feature. Now one of the dropped /

picked modules is played, instead of one in the list.

1.2 Added analyzer.

Fixed "load module name" bug. It is now much