

ÂÔ¹´Õμéí¹ÃÑº

àÃÒÁÕϣÇÒÁÂÔ¹

´ÕÍÂèÒ§ÃÔè§·Õè·èÒ¹àÅ×Í;ã²éμÑÇàÃè§;ÃÒ¿Ô;ϕÍ§ Number Nine's HawkEye

à»ç¹²Ø´â»Ãá;ÃÁàÊÃÔÁ·ÕèϣÇºϣØÁ;ÒÃáÉ´§¹⁄₄Ãä´éÍÂèÒ§;ÇéÒ§

ϕÇÒ§ «Öè§´Ð²èÇÂàÊÃÔÁ;ÒÃ·Ó§Ò¹ϕÍ§ Windows

·Ø;â»Ãá;ÃÁáÅÐà³⁄₄ÔèÁ»ÃÐÊÔ·, Ô¹⁄₄Å;ÒÃ·Ó§Ò¹â´ÃÃÇÁ

HawkEye »ÃÐ;íºÃÇÁ;Ñº¹⁄₄ÅÔμÃÑ³±ì Number Nine ϕÍ§·èÒ¹·ÓãËéÃÑè¹ã´ä

´éÇèÒ·èÒ¹´Ðä´éÁÒ;çèÒϣÇÒÁàÃçÇ»ÃÐ´Ø´ÊÒÂ;éÒ·èÒ¹ÃÑ§´Ðä

´é Windows ·ÕèÁÕ»ÃÐÊÔ·, ÔÀÒ³⁄₄ÊÛ§·Ñés²Ø´

ꝛÓá¹Đ¹ÓÊÓËÑº¼Ùéãªé

ꝛÓá¹Đ¹ÓÊÓËÑº¼ÙéãªéãËéÃÒÂĐàÍÕÂ
´ÍÂèÒ§ÊÁºÙÃ³ìà;ÕèÂÇ;ÑºçÑé¹µí¹;ÒÃµÔ
´µÑésâ»Ãá;ÃÁÊÓËÑº¼ÃÔµÃÑ³±ì Number Nine áÂĐ«Í;áÇÃì·ÑésËÁ
´·ÕèµÔ´ÁÒ´éÇÂ
¹Í;¨Ò;¹Ñé¹ÃÑ§ÃÇÁ¶Ö§ÀÒꝛ¼¹Ç;à;ÕèÂÇ;Ñº;ÒÃꝛé¹ËÒ;ÒÃ·Ó§Ò¹·Õè
º;¾¼ÃèÍ§áÂĐçéÍÁÙÃ·ÕèÁÕ»ÃĐâÂª¹Í×è¹æ



Options

æØ³ÊÁºÑµÔ·ÒšàÅ×Í; ãËé·èÒ¹ÊÒÁÒÃ¶;ÓË¹´;ÒÃµÑéšä
´ÃàÇÍÃì;ÒÃáË´š¼ÅçÍš·èÒ¹ä´é´éÇÂµ¹àÍš

·ÒšàÅ×Í;·ÕèÁÕãËé´Ðáµ;µèÒš;Ñ¹ä»µÒÁáµèàÇÍÃì²Ñ¹çÍšä
´ÃàÇÍÃìáÅÐçÍšÃÐºº»´ÔºÑµÔ;ÒÃËËÒ;èÒ¹µéÍš;ÒÃ
çéÍÁÛÅà©¾ÒÐà;ÕèÂÇ;Ñº·ÒšàÅ×Í;·ÕèÁÕãËéËÓËÑº;ÒÃ´Ñ
´ÃÛ»áºº¹Õé;ÃØ³ÒÍèÒ¹´Ò;á;éÁ Read Me çÍš HawkEye IV



Flat Panel Adjustment

xØ³ÊÁºÑµÔ¹Õëä´éÑÑº;ÒÃÍ;áººÁÓÊÓËÑºãºé;Ñºá¼§¨ÍáÊ´§¼Å
 SGI çÍ§ Number Nine ;**ÖÃ»Ñºá¼§¨ÍáÊ´§¼Å** (Flat Panel Adjustment)
 ãËé·èÒ¹ÊÒÁÒÃ¶»ÑººÇÒÁÊÇèÒ§çÍ§áÊ§´éÒ¹ËÑ§
 áÅÐ»ÑººØ³ËÀÙÁÔçÍ§ËËÓËÑºá¼§¨ÍáÊ´§¼ÅçÍ§·èÒ¹ä´é

·èÒ¹ÊÒÁÒÃ¶»ÑººÇÒÁÊÇèÒ§çÍ§á¼§¨ÍáÊ´§¼ÅçÍ§·èÒ¹ à
 ´Á;ÒÃãºéá¶ºàÅ×è¹ “**ºÇÒÁÊÇèÒ§çÍ§áÊ§´éÒ¹ËÑ§**”
 ÈÒ;·èÒ¹àÅ×è¹á¶ºàÅ×è¹¹Ñé¹ä»·Ò§çÇÒ ;ÒÃáÊ
 ´§¼Åº¹¨ÍÀÒ¾¨ÐËÇèÒ§çÖé¹
 áÅÐËÒ;·èÒ¹àÅ×è¹á¶ºàÅ×è¹ä»·Ò§«éÒÁºÇÒÁÊÇèÒ§
 çÍ§¨ÍÀÒ¾¨ÐÁ´Å§

·èÒ¹ÊÒÁÒÃ¶»ÑººØ³ËÀÙÁÔËËçÍ§á¼§¨ÍáÊ´§¼ÅçÍ§·èÒ¹ä´é à
 ´Ããºéá¶ºàÅ×è¹ “**ÍØ³ËÀÙÁÔËË**” ;ÒÃàÅ×è¹á¶ºàÅ×è¹ä»·Ò§
 çÇÒ¨Ðà»ç¹;ÒÃà¾ÔèÁÍØ³ËÀÙÁÔËË (ãºéËÁÍ
 ´ÀÒ¾ËË¹éÓà§Ô¹ÁÒ;çÖé¹)
 áÅÐ;ÒÃàÅ×è¹á¶ºàÅ×è¹ä»·Ò§«éÒÁ¨Ðà»ç¹;ÒÃÁ´ÍØ³ËÀÙÁÔËËÅ§
 (ãºéËÁÍ´ÀÒ¾ËË¹§ÁÒ;çÖé¹) ¹;¨Ò;á¶ºàÅ×è¹àËËèÒ¹ËéáÅéÇ
 ÆÑ§ÁÏ ;**ÖÃ;ÖË¹´ÍØ³ËÀÙÁÔËË·ÏèµÑésäÇéÀèÇ§Ë¹éÒ**
 ãËé·èÒ¹àÅ×;ä´éËÒÁ»ÅÐàÀ·ÍÏ;´éÇÁ

ºÇÒÁÊÇèÒ§çÍ§áÊ§´éÒ¹ËÑ§áÅÐÍØ³ËÀÙÁÔ
 çÍ§ËËÓËÑººÇÒÁÊÑÁ¾Ñ¹;Ñ¹´Ñ§¹Ñé¹;ÒÃàÅ×è¹á¶ºàÅ×è¹ä
 ´á¶ºàÅ×è¹Ë¹Ëè§ÍÒ¨·ÓãËéµÓáË¹è§çÍ§µÑÇ»Ñºá¶ºàÅ×è¹
 çÍ§ÍÏ;á¶ºàË¹Ëè§à»ÁÏè¹µÓáË¹è§ä´é

àÅ×è¹·èÒ¹ä´éàÅ×;ºÇÒÁÊÇèÒ§çÍ§áÊ§
 ´éÒ¹ËÑ§áÅÐÍØ³ËÀÙÁÔËË·Ïè·èÒ¹µéÍ;ÒÃáÅéÇ
 ·èÒ¹ÊÒÁÒÃ¶à;çººèÒàËËèÒ¹ËéäÇéã¹Ë¹èÇÁºÇÒÁ¨ÒçÍ§á¼§¨ÍáÊ
 ´§¼Åãºé à´Á;ÒÃ;¨»ØèÁ “**à;çººèÒà¾×èÍáÊ´§¼Å...**”
 ºèÒ·Ïèà;çººèÇéã¹Ë¹èÇÁºÇÒÁ¨Ò
 çÍ§á¼§¨Í¨Ð¶Û;¹ÓÁÒãºéàÅ×èÍÁÛèã¹ÀÒÇÐ VGA
 Ë×ÍÀÒÇÐºÇÒÁÅÐàÍÏ´ËÛ

ä;Àì·Õèà»ç¹çéíαÇÒÁÁέç¹

ä;ÀìàËÀèÒ¹Õέ»ÃĐ;íº´έçÂαÓá¹Đ¹Ó·Ò§à·α¹Ôα ;ÃĐºç¹;ÒÃαé¹ËÒ
çéíº;¾Ãèí§ áÃĐçéíÁÙÃÀèÒÊØ´à;ÕèÂÇ;Ñº«Í;áÇÃì Number Nine
·Õè·èÒ¹ãªéíÁÙè ä;ÀìàËÀèÒ¹Õέ´ĐÁÕ¹ÒÁÊ;ØÃ .TXT ËÃ×Í .DOC
áÃĐ´´ΔÍÁÙèã¹´ÔÊ;ì·ÕèμÔ´μÑέ§ Windows äÇέ áÃΔÍÁÙèã¹ã
´àÃα·ÍÃÕèÂéíÃ NUMBER9 ã¹ã´àÃα·ÍÃÕè Windows çÍ§·èÒ¹

¡ÒÃã^²é HawkEye

¤ÃÔ; ¤ ·ÕèíÂÙèá¶^{ºº¹}ÊØ´çÍ§¨ÍÀÒ^¾¼ Number Nine HawkEye Properties ¨Ð»ÃÒ; ®

çÖé^¹ HawkEye Properties »ÃÐ; Í^º

´éÇÃ^¾¼ÃçÍ^¾¼à^¾¼ÍÃìµÕé^²Õ·ÊÓËÃÑ^ºâ»Ãá;ÃÁ·ÑésËÁ´çÍ§ Number Nine HawkEye

à^¾¼×èíáÊ´§^¾¼ÃçÍ^¾¼à^¾¼ÍÃìµÕé^²Õ·çÍ§ HawkEye

¤ÃÔ; ·Õèá¶^{ºº¹}ÃçÍ^¾¼à^¾¼ÍÃìµÕé^²Õ·â»Ãá;ÃÁ HawkEye ¨Ð»ÃÒ; ® çÖé^¹

ÃÒÃÃÐàÍÒÃ

´çÍ§â»Ãá;ÃÁ¨Ð»ÃÒ; ® ÍÂÙèã^¹á¶^ºµÑÇË^¹Ñ§Ê×Í·ÕèíÂÙèÃÐËÇèÒ§säí¤ Í^¹â»Ãá;ÃÁ HawkEye áÃÐäí¤^¹ 9

¶éÒµéí§;ÒÃ»Ò´ HawkEye Properties ¤ÃÔ; µ;Ã§ËÃ×í¤ÃÔ; ¤ ·ÕèÁØÁ^{º¹}´éÒ^¹ çÇÒÁ×íçÍ§^¾¼ÃçÍ^¾¼à^¾¼ÍÃìµÕé^²Õ·ËÃ×í¤ÃÔ;

■ ·ÕèÁØÁ^{º¹}´éÒ^¹«éÒÃÁ×íçÍ§¨ÍÀÒ^¾¼áÃÐàÃ×í; »Ò´

¶éÒµéí§;ÒÃ»Ò´ HawkEye ¤ÃÔ;»ØèÁ·Ò§çÇÒçÍ§àÁÒÊì·Õèäí¤^¹ 9

·ÕèíÂÙèèá¶^{ºº¹}ÊØ´çÍ§¨ÍÀÒ^¾¼áÃÐàÃ×í; »Ò´ HawkEye 95.

áµèÃÐ HawkEye Property Sheet »ÃÐ; Í^º´éÇÃ^¾¼ÃçÍ^¾¼à^¾¼ÍÃìµèÒ§æ

·Õè·ÓË^¹éÒ·ÕèàËÃ×í;Ñ^¹.

^¹Óä»ã^²é --^ºÑ^¹·Ö;ÊÔè§·Õè·èÒ^¹àÃ×í;äÇéáÃÐà»Ò´ HawkEye Properties äÇé

Ã;àÃÔ; --»Ò´ HawkEye Properties á´ÃäÀè^ºÑ^¹·Ö;ÊÔè§·Õè·èÒ^¹àÃ×í;äÇé

µ;Ã§ --^ºÑ^¹·Ö;ÊÔè§·Õè·èÒ^¹àÃ×í;äÇéáÃÐà»Ò´ HawkEye Properties



Hawk Keys

Hawk Keys™ æèÇÃãËé·èÒ¹ÊÒÁÒÃ¶;ÓË¹

´Íçí·æÕÀì·Õèá»é¹³⁄₄ÔÁ³⁄₄ìãËéá;èæØ³ÉÁºÑµÔàËÀèÒ¹Õé Zoom, Place

Windows áÅÐ Stop Box ËÅÑ§¨Ò;·Õè·èÒ¹;ÓË¹´Íçí·æÕÀìãËé;ÑºæØ³ÉÁºÑµÔã

´æØ³ÉÁºÑµÔË¹ÖèşáÅéÇ

·èÒ¹¨ÐËÒÁÒÃ¶ãæéÍçí·æÕÀì¹Ñé¹à³⁄₄×èÍËÑèşãËéææØ³ÉÁºÑµÔçÍş

HawkEye ¹Ñé¹·ÓşÒ¹ä´é·Ñ¹·Õ µÑÇÍÀèÒş;Ñş;ì²Ñè¹æÕÀìä´éá;è F

æÕÀì·ÕèÍÀÙèËèÇ¹º¹ÊØ´çÍşá»é¹³⁄₄ÔÁ³⁄₄ì à²è¹ F1, F2, F3, F4, F5, F6, à»ç¹µé¹

ËÑÇçéí·Õèà;ÕèÅÇçéíş

- ; òÃ; ÓË¹´Íçí·æÕÀìãËé;Ñº; Õà¨ÍÀ; Ñş; ì²Ñè¹

05. àÊÃç¨ áÅéÇ ¤ÅÔ; **μ;Åξ**
à^{3/4}×èí^ºÑ¹·Ö;ÊÔèξ·Öè·èÒ¹à»ÅÕèÂ¹á»ÅξáÅÐ»Ô´ HawkEye Properties



Resolution Exchange

Resolution Exchange ²èÇÃãĚé·èÒ¹çĀÒĀ·íÀÒ^{3/4} »ÃÑ⁰à»ĀÕèĀ¹ꝛÇÒÁĀĐàíÕĀ
´çÍš·íÀÒ^{3/4}áĀĐ»ÃÑ⁰·Ó¹Ç¹ĚÕ·Õè»ĀÒ; ®ÍĀÙè⁰¹·íÀÒ^{3/4}çÍš·èÒ¹

ĚÑÇçéí·Õèà;ÕèĀÇçéís

- ·ìÒĀà»ĀÕèĀ¹·Ó¹Ç¹ĚÕĚĀ×íꝛÇÒÁĀĐàíÕĀ´çÍš·íÀÒ^{3/4}
- ·ìÒĀàĀ×í;ꝛÇÒÁĀĐàíÕĀ´çÍš·íÀÒ^{3/4}á⁰⁰àĚĀ×í¹

αÇÒÁÀĐàÍÕÂ´çÍ§´´ÍÀÒ¾áÀĐ´´Ó¹Ç¹ÊÕ

μÑÇàÀ×Í;çÍ§ ÊÕ áÊ´šä´éâ´ÁÃÒÀ;ÒÃ
çÍ§»ØèÁ·ÕèÁÕãËéàÀ×Í; μÑÇàÀ×Í;·Õè¶Ù;àÀ×Í;´´ĐÁÕ´´Ø´ÊÕ
´Ó»ÃÒ;®çÖé¹à¾×èÍáÊ
´šäËé·ÁÒºÇèÒμÑÇàÀ×Í;¹Ñé¹¶Ù;ÊÑèšäËé·Ó§Ò¹

αÇÒÁÀĐàÍÕÂ´çÍ§ ´´ÍÀÒ¾ áÀĐ áººàÊÁ×Í¹ ÍÀÙèã¹ºèÍ§ÁÒÀ;ÒÃ
ã¹áμèÀĐαÑÉ§·èÒ¹ÊÒÁÒÀ¶àÀ×Í;ä
´éà¾ÕÁ§Ë¹Öè§ÁÒÀ;ÒÃ·èÒ¹Ñé¹

αÇÒÁÀĐàÍÕÂ´·ÕèÁÕãËéàÀ×Í;çÖé¹ÍÀÙè;Ñº´´Ó¹Ç¹Ë¹èÇÁαÇÒÁ´´Ó
çÍ§ºÍÃ´ Number Nine çÍ§·èÒ¹ ´´Ó¹Ç¹ÊÕ·Õè·èÒ¹àÀ×Í;áÀĐαÇÒÁÀĐàÍÕÂ
´ËÙ§ËØ´çÍ§´´ÍÀÒ¾

ËÁÒÀàËμØ

¶éÒ·èÒ¹àÀ×Í;αÇÒÁàçéÁçÍ§ËÕãËÁè´´ĐÁÕ
çéÍαÇÒÁá´´éšäËé·èÒ¹àÃÒèÁ Windows ãËÁèÍÕ;αÑÉ§
à¾×èÍáËéαÇÒÁàçéÁãËÁèçÍ§ËÕà;Ô´¹¼Á
¶éÒ·èÒ¹à»ÁÕèÀ¹αÇÒÁÀĐàÍÕÂ´çÍ§´´ÍÀÒ¾ËÁ×ÍçÍ§´´ÍÀÒ¾áººàÊÁ×Í¹
àÁ×èÍ·èÒ¹αÀ;μ;Á§ ´´ÍÀÒ¾
çÍ§·èÒ¹´´ĐÇèÒ§ã»à»ç¹àÇÀÒËÍ§ËÒÁÇÒ¹Ò·ÕáÀĐ´´Đ;ÁÑºÁÒãËÁèà»ç
¹αÇÒÁÀĐàÍÕÂ´çÍ§´´ÍÀÒ¾·Õè·èÒ¹àÀ×Í;

ËÑÇçéÍ·Õèà;ÕèÀÇçéÍ§

- ;ÒÃà»ÁÕèÀ¹´´Ó¹Ç¹Ë¹Ë¹×ÍαÇÒÁÀĐàÍÕÂ´çÍ§´´ÍÀÒ¾

¡ÒÃà»ÃÕèÂ¹"Ó¹Ç¹ÊÕËÃ×Í×ÇÒÁÃÐàÍÕÃ´çÍ§"ÍAÒ¾¼
;è¹·Õè·èÒ¹"ÐàÃÕèÁ ;ÃØ³ÒºÑ¹·Ö;ä;ÀìµèÒ§æ·Õèà»Ô´äÇé

01. ·Õè²èÍ§ **ÊÕ** ×ÃÔ;µÑÇàÃ×Í; **ÊÕ**
Ë¹Õè§µÑÇàÃ×Í; µÑÇàÃ×Í;·Õè¶Ù;àÃ×Í;"ÐÁÕ"Ø´ÊÕ´Ó»ÃÒ;®
çÖé¹

ËÁÒÃàËµØ

"Ó¹Ç¹×ÇÒÁÃÐàÍÕÃ
´·ÕèÁÕãËèàÃ×Í;ÍÒ"à»ÃÕèÂ¹á»Ã§ä»àÃ×èí·èÒ¹à»ÃÕèÂ¹"Ó¹Ç¹
çÍ§ÊÕ

02. ·Õè²èÍ§ "ÍAÒ¾¼ ×ÃÔ;×ÇÒÁÃÐàÍÕÃ´çÍ§"ÍAÒ¾¼ ²èÍ§ "ÍAÒ¾¼ »ÃÐ;Íº
´éÇÃµÑÇàÃ×Í;çÍ§×ÇÒÁÃÐàÍÕÃ´
×ÃÔ;Ë¹Õè§µÑÇàÃ×Í; ÊÑ§à;µÇèÒàÃ×èí·èÒ¹àÃ×Í;×ÇÒÁÃÐàÍÕÃ
´·ÕèÁÒ;çÖé¹ ç¹Ò´çÍ§ºÃÒàÇ³·Õè·èÒ¹àËÇ¹ä´é"Ðà¾¼ÕèÁçÖé¹

03. ·Õè²èÍ§ **áººàÊÁ×Í¹** àÃ×Í; äÁèã²èáººàÊÁ×Í¹ËÃ×Í ×ÇÒÁÃÐàÍÕÃ
´çÍ§"ÍAÒ¾¼áººàÊÁ×Í¹ ¶éÒ·èÒ¹äÁèµéÍ§;ÒÃçÃÒÃ¾¼×é¹·Õè
çÍ§"ÍAÒ¾¼çÍ§·èÒ¹ äËé×ÃÔ;·Õè äÁèã²èáººàÊÁ×Í¹

04. ×ÃÔ; **¹Öä»ã²é** à¾¼×èíºÑ¹·Ö;ÊÔè§·Õè·èÒ¹ä
´éà»ÃÕèÂ¹á»Ã§äÇéáÃÐà»Ô´ HawkEye Properties äÇé ËÃ×Í×ÃÔ;
Ã;àÃÔ; à¾¼×èíÍÍ;"Ò; HawkEye Properties ä
´ÃäÁèºÑ¹·Ö;ÊÔè§·Õè·èÒ¹µÑé§äÇé

05. àËÃç´áÁéÇ ×ÃÔ; **µ;Ã§**
à¾¼×èíºÑ¹·Ö;ÊÔè§·Õè·èÒ¹µÑé§äËÁèáÃÐ»Ô´ HawkEye Properties

αÇÒÁÀÐàÍÕÂ´çÍ§¨ÍÀÒ¾áººàÊÁ×Í¹

αÇÒÁÀÐàÍÕÂ´çÍ§¨ÍÀÒ¾áººàÊÁ×Í¹ËÃ×ÍçÁÒÁ ÊÒÁÒÃ¶çÁÒÁç¹Ò
´çÍ§¨Í Windows çÍ§¨·èÒ¹ä´έÁÒ;çèÒÊÍ§à·èÒ â
´ÃäÀèαÒ¹Õ§¶Õ§αÇÒÁÀÐàÍÕÂ´ÊÛ§ÊØ´çÍ§¨ÍÀÒ¾çÍ§¨·èÒ¹
¾¼×é¹·Õè·ÕèçÁÒÁçÖé¹¨Ð»ÃÒ;®ä´έá´Á;ÒÃ;ÇÒ´àÁÒÊì¼èÒ¹
çÍº¨ÍÀÒ¾¼ μÑÇÍÁèÒ§àºè¹ ä»·Õè;ÃÍºÃÒÁ;ÒÃáººàÊÁ×Í¹ áÀÐàÁ×Í;
‘Double Wide’ ÊÑ§à;μÇèÒç³Ð¹Õé;ÃÒ;Ò;ÒÃáÊ´§¼ÁáÊ
´§¾¼×é¹¨ÍÀÒ¾¼·Õè´;ÇέÒ§à»ç¹ÊÍ§à·èÒ’ «Õè§áÊ´§ãÊéàËç¹¶Õ§ç¹Ò
´çÍ§¾¼×é¹¨ÍÀÒ¾¼àÁ×èì·èÒ¹;´¹Óä»ãºé ËÃ×Í μ;Á§

ÁÕÇÒ ÕËÀÒÃÇÒ Õã¹;ÒÃãºé¾¼×é¹·Õè·ÕèçÁÒÁçÖé¹ àºè¹
·èÒ¹ÊÒÁÒÃ¶áÊ´§αÍÃÑÁ¹ËÃ×Íá¶Çà¾¼ÒèÁçÖé¹ä´έã¹μÒÃÒ§αÒ¹Ç³
ËÃ×ÍÊÒÁÒÃ¶à»Ò´á»Ãá;ÃÁÊÍ§à»Ãá;ÃÁä´έàμçÁç¹Ò´áÀÐμÒ´;Ñ¹
´Ñ§¹Ñé¹¨Õ§à»ç¹;ÒÃÁ
´àÇÁÒã¹;ÒÃàαÁ×èì¹·Õè¨Ò;â»Ãá;ÃÁË¹Òè§ä»ÃÑ§ÍÒ;â»Ãá;ÃÁË¹Òè
§ãÊéàË×Í¹έÍÁ·ÕèÊØ´¹;¨Ò;¹Ñé¹ÃÑ§»ÃÐËÃÑ
´àÇÁÒ·Õèãºéã¹;ÒÃμÑ´áÀÐá»Ðä´έÍÁèÒ§ÁÒ;´έçÁ--
¨Ò;ÒÃãºéàÇÁÒà»ç¹¹Ò·ÕèË×Íà¾¼ÒÃ§äÀè;ÒèÇÒ¹Ò·Õ

ËÁÒÁàËμØ

¨Ò¹Ç¹μÑÇàÁ×Í;çÍ§αÇÒÁÀÐàÍÕÂ´çÍ§¨ÍÀÒ¾áººàÊÁ×Í¹
çÖé¹ÍÁÙè;Ñº¨Ò¹Ç¹Ë¹èÇÁαÇÒÁ¨ÒçÍ§¾¼ÁÒμÃÑ³±ì Number Nine
çÍ§¨·èÒ¹áÀÐαÇÒÁÀÐàÍÕÂ´çÍ§¨ÍÀÒ¾¼·ÕèÁÒ¼¼ÁÍÁÙèã¹ç³Ð¹Ñé¹

ÊÑÇçéÍ·Õèà;ÕèÃÇçéÍ§

- òÃàÁ×Í;αÇÒÁÀÐàÍÕÂ´çÍ§¨ÍÀÒ¾áººàÊÁ×Í¹

¡ÒÃàÅ×Í;ϣÇÒÁÅÐàÍÕÂ´çÍ§"ÍÀÒ¾áººàÊÁ×Í¹

¡èÍ¹.Õè·èÒ¹"ÐàÃÕèÁ ¡ÃØ³ÒºÑ¹.Ö;ä;ÀìµèÒ§æ·Õèà»Ô
´äÇéã¹â»Ãá;ÃÁçÍ§·èÒ¹

01. ϣÅÔ;·ÕèϣÇÒÁÅÐàÍÕÂ´ã¹æèÍ§ áººàÊÁ×Í¹ «Õè§»ÃÐ;Íº´éÇÂ
´NonVirtual´, ´DoubleWide´, ´TwoTall´ ÊÃ×Í ´Big´
ãÊéÊÑ§à;µÇèÒÃÒÂ;ÒÃ¹ÕéÍÒ"ãÁèÁÕµÑÇàÅ×Í;·Ñé§ÊÁ
´àÊÁèÒ¹Õé·Ñé§¹ÕéçÖé¹ÍÂÛè;ÑººÍÀì´ *Number Nine*
çÍ§·èÒ¹áÅÐϣÇÒÁÅÐàÍÕÂ´»Ñ"ØºÑ¹çÍ§"ÍÀÒ¾·Õè·èÒ¹ä
´éàÅ×Í;äÇé

¡ÃÒ;Ô;¡ÒÃáÊ´§¼Å áÊ´§¾×é¹·Õè;ÒÃáÊ´§¼Å·ÕèÊÑÁ¾Ñ¹,ì
çÍ§ϣÇÒÁÅÐàÍÕÂ´áµèÅÐáºº

02. ϣÅÔ;¹Öä»ãæé à¾×èÍºÑ¹.Ö;ÊÔè§·Õè·èÒ¹à»ÃÕèÂ¹á»Ã§áÅÐà»Ô
´HawkEye Properties äÇé ÊÃ×ÍϣÅÔ; Å;àÅÔ; à¾×èÍº»Ô´ HawkEye Properties â
´ÂäÁèºÑ¹·Ö;ÊÔè§·Õè·èÒ¹µÑé§äÇé ¶éÒ·èÒ¹àÅ×Í;ϣÇÒÁÅÐàÍÕÂ
´ãÊÁè"ÍÀÒ¾çÍ§·èÒ¹ÍÒ"ÐÇèÒ§ä»à»ç¹àÇÀÒÊÍ§ÊÒÁÇÒ¹Ò·Õ
áÅÐ"Ð;ÅÑºÁÒà»ç¹ϣÇÒÁÅÐàÍÕÂ´ãÊÁè

03. àÊÃç"áÁéÇ ϣÅÔ; µ;Å§
à¾×èÍºÑ¹.Ö;ÊÔè§·Õè·èÒ¹µÑé§ãÊÁèáÅÐ»Ô´ HawkEye Properties.



Place Windows

àÁ×èí·èÒ¹ã²é αÇÒÁÁĐàíÔÁ´çÍŞ´´ÍÀÒ^{3/4}á⁰⁰àÊÁ×Í¹ çéíαÇÒÁáÁĐä
 ´ÍĐÁçí;ÇÔ¹â´ÇìÁÑ;´Đ»ÁÒ;® çÖé¹·ÕèÊèÇ¹;ÁÒşçÍŞ^{3/4}×é¹·Õè·Õè
 çÁÒÁçÖé¹ÁÒ;çèÒ·Õè´Đ»ÁÒ;® çÖé¹·ÕèÊèÇ¹;ÁÒşçÍŞ´´ÍÀÒ^{3/4}
 ´Ñş¹Ñé¹´ÖşÍÒ´´ĐàËç¹äÁèä´éã¹·Ñ¹·Õ·Ñ¹ã´ **Place Windows**
 ´ĐÇÒşµÓáË¹èşçÍŞçéíαÇÒÁáÁĐä´ÍĐÁçí;ÇÔ¹â´Çì¹ÊèÇ¹;ÁÒş
 çÍŞ´´ÍÀÒ^{3/4}

¶éÒ·èÒ¹àÁ×Í; Hawk Key ÊÓËÑ⁰ **Place Windows** áÁéÇ
 ;ÒÃã²éíçí·αÔÁì´Đà»ç¹;ÒÃàÁ×èí¹áÁĐ;ÓË¹´ç¹Ò
 ´çÍŞâ»Áá;ÁÁ·Õèã²éşÒ¹ÍÀÙèâ
 ´ÁÍÑµ¹ÁÑµÔãËéàËÁÒĐËÁ;Ñ⁰´´ÍÀÒ^{3/4}
 çÍŞ·èÒ¹ÁÒ;çèÒ·Õè´ĐãËéàËÁÒĐËÁ;Ñ^{03/4}×é¹·Õè·ÕèçÁÒÁçÖé¹
 αØ³ÉÁ⁰ÑµÔ¹Õé´Đ·ÓãËé·èÒ¹ÁÑè¹ã´ä´éçèÒ
 çéíÁÙÁ·Õè´´Òà»ç¹´´ĐÍÁÙèã¹⁰ÁÔàÇ³·ÕèÁÍşàËç¹ä´é

ËÑÇçéí·Õèà;ÕèÁÇçéíş

- ;ÒÃµÑéşµÑÇàÁ×Í;çÍŞ **Place Windows**
- ;ÒÃã²éíçí·αÔÁì;Ñ⁰ **Place Windows**

Place Windows

01. ·Öè²èí§ "Ñ´çéíαÇÒÁãĒéíĀÙèμÃ§;ĀÒ§ã¹ àÅ×Í;
¾×é¹·Öèº¹"ÍAÒ¾ ĒĂ×Í ¾×é¹·ÖèáººàĒÁ×Í¹. ;ÒĂàÅ×Í;
¾×é¹·Öèº¹"ÍAÒ¾ "ĐÇÒ§μÓáĒ¹è§çéíαÇÒÁáĀĐă
´ÍĐĀçÍ;ºçÍ;«İă¹ĒèÇ¹;ĀÒ§çÍ§"ÍAÒ¾çÍ§·èÒ¹ ;ÒĂàÅ×Í;
¾×é¹·ÖèáººàĒÁ×Í¹ "ĐÇÒ§μÓáĒ¹è§çéíαÇÒÁáĀĐă´ÍĐĀçÍ;ÇÔ¹â
´Çİă¹ĒèÇ¹;ĀÒ§çÍ§¾×é¹·Öè·ÖèçĀÒĀçÖé¹
02. ã¹;ÒĂàÅ×Í; ã²éàÁÒĒìαĀÔ;·ÖèÇ§;ĀÁ¶Ñ´"Ò;μÑÇàÅ×Í;¹Ñé¹ "Ø
´´Ó·Öè»ĀÒ;® çÖé¹áĒ´§¶Ö§μÑÇàÅ×Í;·Öè¶Û;àÅ×Í;
03. αĀÔ; ¹Öă»ă²é à¾×èíºÑ¹·Ö;ĒÔè§·Öè·èÒ¹μÑésăÇéáĀĐà»Ô´
HawkEye Properties äÇé ĒĂ×ÍαĀÔ; Ā;àĀÔ; à¾×èí»Ô´ HawkEye Properties â
´ĀăÁèºÑ¹·Ö;ĒÔè§·ÖèμÑésăÇé
04. àĒĂç´áĀéÇ αĀÔ; μ;Ā§ à¾×èíºÑ¹·Ö;ĒÔè§·Öè·èÒ¹àÅ×Í;áĀĐ»Ô´
HawkEye Properties



Stop Box

ÍÒ""ĐÁÕºÒşκÃÑés·Õè·èÒ¹µéíş;ÒÃ"Ó;Ñ´;ÒÃàκÅ×è¹·Õèº¹"ÍAÒ¾¼
 çÍş·èÒ¹ăÇéªÑèÇκÃÒÇç³Đ·ÕèăªéκÇÒÁÅĐàÍÕÃ´çÍş"ÍAÒ¾¼
áººàÊÁ×Í¹ Stop Box "ĐĚÂØ´;ÒÃ;ÇÒ´ă¹á¹Ç¹Í¹
 á¹ÇµÑésĚÁ×Í·ÑésÊÍşá¹Ç.ĚÁÒÃàĚµØ:·èÒ¹ÊÒÁÒÃ¶ăªé Stop Box ă¹âĚÁ
 ´ Zoom ·Õè«Õèş;ÒÃ;ÇÒ´ÊÒÁÒÃ¶à;Ô´çÖé¹ă´é´éÇÂ

ĚÑÇçéí·Õèà;ÕèÃÇçéíş

- ;ÒÃ;ÓĚ¹´µÑÇàÅ×Í; Stop Box
- ;ÒÃăªéÍçÍ·κÕÂ;Ñº Stop Box

ι ÒĀ; ÓĒ¹ μÑÇàĀ×Í; Stop Box

01. ρĀŌ; ĀŪ; ĒĀ·Ōè²èíς **ϕÍ⁰ĒŌ** ĒŌϕÍςϕÍ⁰·Đ»ĀŌ; ®ϕŌé¹ ¶éŌ·èŌ¹ăÁèă
´éàĀ×Í; à»ç¹ÍĀèŌςÍ×è¹ ĒŌϕÍ⁰·Đà»ç¹ĒŌá´ς áĒ
´ςăĒĒàĒç¹¶Ōς⁰ĀŌàç³·Ōè; ÇŌ´ă´é⁰·ÍĀŌ³/₄
ă¹; ŌĀàĀ×Í; ĒŌÍ×è¹Í; ·Ō; ĒŌá´ςăĒĒàĀŌĒiρĀŌ; ·Ōèá¶ĒĒŌ

·ÑésĒÍśá ĒĀŌ´; ŌĀ; ÇŌ´·ÑésĒÍς·ŌĒ·Ōς
¹Ç

μŌĀá¹Ç¹ ĒĀŌ´; ŌĀ; ÇŌ´·Ōςá¹Ç¹Í¹
Í¹

μŌĀá¹Ç ĒĀŌ´; ŌĀ; ÇŌ´·Ōςá¹ÇμÑés
μÑés

02. àĀ×Í; μÑÇàĀ×Í; ·Ō; ²èíς·**ŌĒ·Ōς; ŌĀĒĀŌ´**: ĒŌèς·Ōè»ĀŌ; ®
ϕŌé¹·Ōς«éŌĀĀ×ÍϕÍς²èíśáĒ´ς¶Ōς¹/₄ĀĀÑ³/₄; ìϕÍςĒŌèς·Ōè·èŌ¹ă
´éàĀ×Í; ⁰·ÍĀŌ³/₄

03. ρĀŌ; **¹Ōă»ă²é** à³/₄×èí⁰Ñ¹·Ō; ĒŌèς·Ōè·èŌ¹ă»ĀŌèĀ¹ă»ĀςáĀĐà»Ō
´ HawkEye Properties äÇé ĒĀ×ÍρĀŌ; **Ā; àĀŌ; à³/₄×èíÍ; ·Ō; HawkEye**
Propertiesă´ĀăĀè⁰Ñ¹·Ō; ĒŌèς·Ōè·èŌ¹ă´éà»ĀŌèĀ¹

04. àĒĒç´áĀéç ρĀŌ; **μ; Āς** à³/₄×èíÍ; áĀĐ⁰Ñ¹·Ō; ĒŌèς·Ōè·èŌ¹ăĀ×Í;

¡ÒÃã^aé Stop Box

01. ã^aé Stop Box Hawk Key · Õè·èÒ¹ä´éàÅ×Í;äÇé ;ÒÃ;ÇÒ´´Ð¶Ù;ËÂØ
´äÇé^aÑèÇ^aÃÒÇã¹·ÔÈ·Ò§·Õè·èÒ¹àÅ×Í; ¶éÒ·èÒ¹àÅ×Í;ÊÕ´Ò;àÁ¹
ÙçÍ^oÊÕ àÊé¹çÍ^oÊÕ´Ð;ÓË¹´³/₄×é¹·Õè·Õè·èÒ¹;ÇÒ´ä»ÁÒä´é
02. ã^a é Hawk Key ÍÕ;^aÑé§ ;ÒÃ;ÇÒ
´á^{oo}»;µÔ´Ð;ÃÑ^oÁÒ·Ó§Ò¹ãËÁèáÅÐàÊé¹çÍ^o (¶éÒÁÕ) ´ÐËÒÁä»



Zoom

Zoom à»ç¹ÇÔ, Õ·ÕèèèÒÁáÅÐÃÇ´àÃçÇã¹; ÒÃçÂÒÂ´´ÍÀÒ^{3/4}çÍ§·èÒ¹
 »Ñ´´´ÑÃçÍ§ Zoom ÍÒ´´´Ðάμ;μèÒ§;Ñ¹ä»çÖé¹ÍÂÙè;Ñ^{ºº}ÍÃì´ Number Nine
 çÍ§·èÒ¹

ÈÑççéí·Õèà;ÕèÂççéí§

- ;ÒÃμÑέ§μÑÇàÅ×Í; Zoom
- ;ÒÃã^aéíçí·αÕÂì;Ñ^º Zoom

ıÖÃµÑésµÑÇàÃ×Í; Zoom

ÃĐ´Ñº; ÒÃçÃÒÃ¨»ÃÒ; ® çÖé¹·Õè²èíşçÍş; ÅØèÁ Zoom Factors

¨Ó¹Ç¹ÃĐ´Ñº; ÒÃ

çÃÒÃÁÕãËéàÃ×Í; áµ; µèÒş; Ñ¹ä»µÒÁáµèçÇÒÁÃĐàÍÕÃ

´áÃĐçÇÒÁàçéÁçÍşËÖ·ÕèàÃ×Í; ÃĐ´Ñº; ÒÃ

çÃÒÃ·Õèã²èşÒ¹ÍÃÙè¨ĐÁÕàçÃ×èÍşËÁÒÃ¶Ù; »ÃÒ; ® ÍÃÙè

01. çÃÒ; ·ÕèÃĐ´Ñº; ÒÃçÃÒÃ·ÕèÃÒ¼ÁÍÃÙèà¾×èÍËÅØ´; ÒÃ·ÓşÒ¹

çÃÒ; ·ÕèÃĐ´Ñº·ÕèàÁèà´é·ÓşÒ¹à¾×èÍËË´Òà¹Ô¹şÒ¹

·èÒ¹ËÒÁÒÃ¶ËÑèşãËé·Ø; ÃĐ´Ñº·ÓşÒ¹ËÃ×ÍäÁèãËéËÑ; ÃĐ

´Ñº·ÓşÒ¹ àçÃ×èÍşËÁÒÃ¶Ù; ¨»ÃÒ; ® ÍÃÙèçéÒşæÃĐ´Ñº Zoom

·Õè¶Ù; ËÑèşãËé·ÓşÒ¹

02. çÃÒ; **¹Öä»ã²é** à¾×èÍºÑ¹·Ö; ÊÔèş·Õè·èÒ¹ä

´éà»ÃÕèÃ¹á»ÃşäÇéáÃĐà»Ô´ HawkEye Properties äÇé ËÃ×ÍçÃÒ;

Ã; àÃÒ; à¾×èÍÍ; ¨Ò; HawkEye Properties â´ÃäÁèµéÍşºÑ¹·Ö; ÊÔèş·Õèä

´éà»ÃÕèÃ¹á»Ãş

03. àËÃç¨´áÁéç çÃÒ; **µ; Åş**

à¾×èÍºÑ¹·Ö; ÊÔèş·Õè·èÒ¹à»ÃÕèÃ¹á»ÃşäÇéáÃĐà»Ô´ HawkEye

Properties

¡ÒÃã^aé Zoom

ã^aéíçí·xÕÂì Hawk.Key ·Õè;ÓË¹´ãËé;Ñ^º Zoom ¨ÍÀÒ^¾
çÍ§·èÒ¹¨Ð¶Û;çÂÒÃãËéíÂÙèã¹ÃÐ´Ñ^ºµèÓËØ´çÍ§;ÒÃçÂÒÂ·Õè·èÒ¹ä
´éàÁ×í;äÇé ;´Íçí·xÕÂìíÕ;ãÃÑés

¶éÒ·èÒ¹àÁ×í;ÃÐ´Ñ^º;ÒÃçÂÒÂ^¾ÕÂ§ÃÐ´Ñ^ºà´ÕÂÇ ¨ÍÀÒ^¾
çÍ§·èÒ¹¨Ð;ÃÑ^ºÊÙèÀÒÇÐ»µÔ ¶éÒ·èÒ¹àÁ×í;ÃÐ´Ñ^º;ÒÃ
çÂÒÂËÂÒÂÃÐ´Ñ^º ÃÐ´Ñ^º¶Ñ
´ä»¨Ð¶Û;ÊÑèsãËé·Ó§Ò¹·Ø;ãÃÑés·Õè·èÒ¹;´Íçí·xÕÂì

àÁ×éí¶Ö§ÃÐ´Ñ^º;ÒÃçÂÒÂÃÐ´Ñ^ºÊØ´·éÒÂ ¨ÍÀÒ^¾
çÍ§·èÒ¹¨Ð;ÃÑ^ºÊÙèÀÒÇÐ»µÔàÁ×éí·èÒ¹;´Íçí·xÕÂìãÃÑésµèíä»

¡ÒÃãªéÍçí·¸ÕÂì;Ñº Zoom

Íçí·¸ÕÂì Hawk Keys ÊÓËÃÑº Zoom "ÐŦÛ;àÅ×Í; "Ò;¾Ãçí¾à¾ÍÃìµÕéªÕ·çÍ§
Hawk Keys áÅÐ»ÃÒ; ® ÍÂÙè·Õè¹ÕèÊÓËÃÑºà»ç¹·ÕèléÒsíÔ§
ËÃÑ§"Ò;·Õè·èÒ¹àÅ×Í;Íçí·¸ÕÂì·Õè¾Ãçí¾à¾ÍÃìµÕéªÕ·çÍ§ Hawk Keys
·èÒ¹"ÐÊÒÁÒÃŦãªéÍçí·¸ÕÂì¹Ñé¹"Ò;â»Ãá;ÃÃã´æ;çµÒÁ áÅÐ"ÍÀÒ¾
çÍ§·èÒ¹"ÐŦÛ;çÂÒÃã»ÊÙèÃÐ´ÑºµèÓÊØ´·Õèä´éàÅ×Í;äÇé
àÁ×èÍ·èÒ¹;´Íçí·¸ÕÂì Hawk Key ÍÕ;¸ÃÑés§ "ÍÀÒ¾"ÐŦÛ;çÂÒÃã¹ÃÐ
´ÑºŦÑ´ä»·Õèä´éàÅ×Í;äÇé àÁ×èÍŦÕ§ÃÐ´Ñº;ÒÃçÂÒÃÃÐ´ÑºÊØ
´·éÒÂ "ÍÀÒ¾
çÍ§·èÒ¹"Ð;ÃÑºÊÙèÀÒÇÐ»µÒàÁ×èÍ·èÒ¹;´Íçí·¸ÕÂì¸ÃÑésµèÍä»



Chameleon Cursor

;Ôés;èÒ·Õèà»ÃÕèÂ¹ÊÕä´éà»ç¹ÊÔèš·ÕèÃÙé;Ñ¹
 ´Õ¶Õš¶ÇÒÁÊÒÁÒÃ¶ã¹;ÒÃà»ÃÕèÂ¹ÊÕãËéàçéÒ;Ñ^ºÊÀÒ^¾áÇ´ÁéíÁ
 à^èè¹à´ÕÃÇ;Ñ¹;Ñ^º Chameleon Cursor «ÕèÊÒÁÒÃ¶à»ÃÕèÂ¹ÊÕ
 çÍšà¶ÍÃìà«ÍÃìãËéàçéÒ;Ñ^ºá^ºç¶;ÃÒÇ¹ìµèÒšæä´é µÑÇÍÃèÒšà^èè¹
 ¶éÒ·èÒ¹;ÓÃÑš·ÓšÒ¹ÍÃÙèã¹â»Ãá;ÃÁË¹Õèš·ÕèÃÕÊÕá^ºç¶
 ;ÃÒÇ¹ìà»ç¹ÊÕàçéÁ
 ·èÒ¹ÍÒ´´µéíš;ÒÃã^èéà¶ÍÃìà«ÍÃìÊÕìè¹à^¾×èìãËéÁÍšàËç¹ä´éšèÒÃ
 ·èÒ¹ÃÑšÊÒÁÒÃ¶ã^èé Chameleon Cursor ã¹;ÒÃçÃÒÃç¹Ò
 ´çÍšà¶ÍÃìà«ÍÃìà^¾×èìãËéÊÕä´éšèÒÃçÕé¹

ËÑÇçéí·Õèà;ÕèÃÇçéíš

- ;ÒÃà»ÃÕèÂ¹ÊÕà¶ÍÃìà«ÍÃì
- ;ÒÃà»ÃÕèÂ¹ç¹Ò´çÍšà¶ÍÃìà«ÍÃì

¡ÒÃà»ÃÕèÃ¹ÊÕà¼ÍÃìà«ÍÃì

àèì§ Chameleon Cursor ÁÕÊÒÁÊ;ÃÍÃìºÒÃì«Õè§¼ÇÁ¼ØÁ´´Ó¹Ç¹ÊÕá´§ à
çÕÃÇáÃÐ¹éÓà§Ô¹ã¹à¼ÍÃìà«ÍÃì

01. ã²éÊ;ÃÍÃìºÒÃìàËÁ×Í¹;Ñº·Õè·èÒ¹ã²éÊ;ÃÍÃìºÒÃìã¹ Windows â»Ãá;ÃÁ:

¼ÃÔ;·Õè»ÃèÍÃÊÕáÃÐÃÒ;çÖé¹ËÃ×ÍÃµÒÁÊ;ÃÍÃìºÒÃìà¾¼×èìà¾¼
ÒèÃËÃ×ÍÃ´´Ó¹Ç¹çÍ§ÊÕ¹Ñé¹ã¹à¼ÍÃìà«ÍÃì
á¶ºÊÕáµèÃÐá¶ºÁÕ¼èÒÊÛ§ÊØ´¼×Í 255
àÁ×èì·èÒ¹à¾¼ÒèÁ¼èÒÊÕà·èÒ;Ñºà»ç¹;ÒÃà¾¼ÒèÁ´´Ó¹Ç¹ÊÕ»ºÁÀÙ
ÃÓ¹Ñé¹ã¹à¼ÍÃìà«ÍÃì;ÒÃÁ´¼èÒÊÕà»ç¹;ÒÃÁ´´Ó¹Ç¹ÊÕÃ§
â´Ã;ÒÃà»ÃÕèÃ¹¼èÒÊÕáµèÃÐÊÕË×Í·Ñé§ÊÒÁÊÕ
·èÒ¹·ÐÊÒÁÒÃ¶¼ËÃÊÕººÁÀÙÃÒà¾¼×èìËÃéÒ§ÊÕãËÃè à²é¹
¶èÒµéí§;ÒÃà¼ÍÃìà«ÍÃìÊÕá´§ µÑé§Ê;ÃÍÃìºÒÃìÊÕá´§·Õè 255
áÃéÇµÑé§ÊÕàçÕÃÇáÃÐÊÕ¹éÓà§Ô¹·Õè
º.¶èÒµéí§;ÒÃà¼ÍÃìà«ÍÃìÊÕ´Ó µÑé§¼èÒÊÕ·Ø;ÊÕ·Õè 0
ÊÕËÃÑºà¼ÍÃìà«ÍÃìÊÕçÒÇ ãËéµÑé§¼èÒÊÕ·Ø;ÊÕ·Õè 255

02. ¼ÃÔ; ¹Óä»ã²é à¾¼×èìºÑ¹·Ö;ÊÕè§·Õè·èÒ¹ä
´éà»ÃÕèÃ¹á»Ã§áÃÐà»Ô´ HawkEye Properties äÇé ËÃ×ÍÃÔ; ÃìàÃÔ;
à¾¼×èìÍ;´Ò; HawkEye Properties â´ÃäÁèºÑ¹·Ö;ÊÕè§·Õè·èÒ¹µÑé§äÇé

03. àËÃç´´áÃéÇ ¼ÃÔ; µ;Ã§ à¾¼×èìºÑ¹·Ö;ÊÕè§·Õè·èÒ¹ä
´éà»ÃÕèÃ¹á»Ã§

ËÁÒÃàËµØ

ÊÕçÍ§à¼ÍÃìà«ÍÃì´Ðà»ÃÕèÃ¹á»Ã§àÁ×èì·èÒ¹àÁ×èì¹Ë;ÍÃìºÒÃì
çÖé¹áÃÐÃ§

¡ÒÃà»ÃÕèÂ¹ç¹Ò´çÍšàκÍÃìà«ÍÃì

- 01. κÃÔ;·Õè»ØèÁàκÍÃìà«ÍÃìãËè.ÊÑšà;μ·Õèç¹Ò´çÍšàκÍÃìà«ÍÃì
¨Ò;¹Ñé¹κÃÔ;·Õè»ØèÁàκÍÃìà«ÍÃìÁÒμÃ°Ò¹
- 02. κÃÔ; **¹Òä»ã²é** à¾¼×èÍºÑ¹·Ö;ÊÔèš·Õè·èÒ¹àÃ×Í;áÃÐà»Ô´ HawkEye
Properties äÇé ËÃ×ÍκÃÔ; **Ã;àÃÔ;** à¾¼×èÍÍ;¨Ò; HawkEye Properties â
´ÃäÁèºÑ¹·Ö;ÊÔèš·Õè·èÒ¹ä´éà»ÃÕèÂ¹á»Ãš
- 03. àÊÃç¨áÁéÇ κÃÔ; **μ;Ãš**
à¾¼×èÍºÑ¹·Ö;ÊÔèš·Õè·èÒ¹à»ÃÕèÂ¹á»ÃšáÃÐ»Ô´ HawkEye Properties



Monitor Adjustment

Monitor Adjustment $\text{èÇÃãËé·èÒ¹ãé»ÃĐâÂ¹ì"Ò; "ÍÀÒ¾¼çÍ§·èÒ¹ä$
 $'éàμçÁËÑ; ÂÀÒ¾¼â 'Â; ÒÃ»ÃÑºÍÑμÃÒ; ÒÃ»ÃÑºçÍ§"ÍÀÒ¾¼$

ËÑÇçéí·Öèà; ÖèÂÇçéís

- ; ÒÃà»ÃÖèÂ¹ÍÑμÃÒ; ÒÃ»ÃÑºçÍ§"ÍÀÒ¾¼
- ; ÒÃ; ÓË¹ 'ÍÑμÃÒ; ÒÃ»ÃÑºçÍ§"ÍÀÒ¾¼àÍ§

ÍÑμÃÒ; ÒÃ»ÃÑºϕÍ§"ÍÀÒ¾

ÍÑμÃÒ; ÒÃ»ÃÑºϕÍ§"ÍÀÒ¾· Ò§á¹Ç¹Í¹¶Ù; μÑέ§äÇé· Òè 60 àÍÔÃìμ«ì
ϕ³Ð· Òè· èÒ¹àÃÔèÁμé¹ (¹Òèà»ç¹ÃÐ´Ñº· Òèã²éÍÀÙè) ¶éÒ"ÍÀÒ¾
ϕÍ§· èÒ¹ÈÒÁÒÃ¶àϕέÒä´έ; ÑºÍÑμÃÒ; ÒÃ»ÃÑºϕÍ§"ÍÀÒ¾· ÒèÈÛ§; ÇèÒ
60 àÍÔÃìμ«ì· ÒèαÇÒÁÃÐàÍÔÃ´à©¾ÒÐã´æ· èÒ¹"ÐÈÒÁÒÃ¶ã²é

Monitor Adjustment à¾×èìà¾ÔèÁÍÑμÃÒ; ÒÃ»ÃÑº

ϕÍ§"ÍÀÒ¾· ÒèαÇÒÁÃÐàÍÔÃ´àÈÃèÒ¹Ñé¹ ÍÑμÃÒ; ÒÃ»ÃÑº

ϕÍ§"ÍÀÒ¾· ÒèÈÛ§ϕÒé¹"Ð²èÇÃÃ´αÇÒÁàαÃ×èì¹äÈÇ

ϕÍ§ÀÒ¾«Òè§ÈÒÁÒÃ¶; èìãÈéà; Ò´αÇÒÁàαÃÔÃ´á; èÈÒÃμÒ

áμèαØ³ÀÒ¾â´ÃÃÇÁϕÍ§"ÍÀÒ¾"Ð¶Ù; ;ÃÐ·º"Ò; ÈÃÒÃ»Ñ"ÑÃ à²è¹

áÈ§â´ÃÃº αØ³ÀÒ¾ϕÍ§"ÍÀÒ¾ áÃÐ; ÒÃ»ÃÑºÃÙέϕÍ§áμèÃÐºØαÃ

αÒàμ×Í¹

; ÒÃà»ÃÔèÃ¹ÍÑμÃÒ; ÒÃ»ÃÑºϕÍ§"ÍÀÒ¾· Òè"ÍÀÒ¾

ϕÍ§· èÒ¹ãÁèÈÒÁÒÃ¶ÃÑºä´έ¹Ñé¹

ÈÒÁÒÃ¶· ÒαÇÒÁàÈÔÃÈÒÁÍÃèÒ§¶ÒÇÃä´έ; ÑØ³Ò

´Ùàí; ÈÒÃà; ÒèÃÇ; Ñº"ÍÀÒ¾

ϕÍ§· èÒ¹; èì¹· Òè"Ðà¾ÔèÁÍÑμÃÒ; ÒÃ»ÃÑºϕÍ§"ÍÀÒ¾

ÈÑÇϕéí· Òèà; ÒèÃÇϕéí§

• ; ÒÃà»ÃÔèÃ¹ÍÑμÃÒ; ÒÃ»ÃÑºϕÍ§"ÍÀÒ¾

• ; ÒÃ; ÒÈ¹´ÍÑμÃÒ; ÒÃ»ÃÑºϕÍ§"ÍÀÒ¾àÍ§

ÍÑµÃÒ;ÒÃ»ÃÑºϕÍ§"ÍÀÒ¾"Đ¶Ù;à»ÃÕèÂ¹ÊÓËÃÑºϕÇÒÁÅĐàÍÕÂ
´·Õè¶Ù;´ÊÍºáÅéÇà·èÒ¹Ñé¹

´é;ÑºÍÑµÃÒ;ÒÃÍèÒ¹á¹Ç¹Í¹.ÕèÊÑÁ¾Ñ¹,ì;Ñ¹

ÍÑµÃÒ;ÒÃ»ÃÑºçÍ§¨ÍÀÒ¾¨Ð¶Ù;à»ÃÕèÂ¹ÊÓËÑºϣÒÁÅÐàÍÕÂ
´·Õè¶Ù;´ÊÍºáÅéÇà·èÒ¹Ñé¹



Status

Status "ĐăĔéçéíÁÙĀ´éÒ¹ĪÒĀì
´áçĀìáĀĐ«Í;áçĀìà;ŌèĀç;Ñ^{01/4}ĀÔμĀÑ^{3±}ì Number Nine çÍš·èÒ¹
çéíÁÙĀàĔĀèÒ¹Ōé"ĐĀŌ»ĀĐâĀ^{a1}íĀèÒšĀÔèšàÁ×èí·èÒ¹ĀŌ»Ñ-
ĔÒáĀĐμÔ´μèí;Ñ⁰ Number Nine
à^{3/4}×èíáĔ´šçéíÁÙĀ´Ñš;ĀèÒç ꝥĀÔ; Status



Information

Information ãĒéçéíÁÙÀà;ÕèÂç;Ñº Number Nine Visual Technology ÃÇÁ·Ñés·ÕèμÑés
çÍ§ Number Nine Visual Technology áÅĐ;ÒÃμÔ´μεί;Ñº Number Nine ·Õ§ World Wide Web
à¾×éíáÊ´§çéíÁÙÀ´Ñ§;ÀèÒç πÅÔ; Information



International Exchange

«Í;·ìáÇÃì Windows çÍ§ Number Nine ÁÕãËéàÅ×Í;ËÀÒÂÀÒÉÒ

ËÑççéí·Õèà;ÕèÂççéís

- ;ÒÃáÊ´şà»ç¹ÀÒÉÒÍ×è¹

¡ÒÃáÊ´šà»ç¹ÀÒÉÒÍ×è¹

01. ¤ÃÔ;·Õè»ØèÁµÑÇàÃ×Í;¶Ñ´¨Ò;ÀÒÉÒ·Õè·èÒ¹µéÍ;ÒÃ
»ØèÁ·Õè¶Û;àÃ×Í;¹Ñé¹¨ÐÁÕ¨Ø´´Ó»ÃÒ;®çÖé¹
02. ¤ÃÔ; ¹Óä»ã²é à³⁄₄×èÍ¹Ñ¹·Ö;ÊÔè§·Õè·èÒ¹à»ÃÕèÃ¹á»Ã§áÃÐà»Ô´
HawkEye Properties äÇé ËÃ×Í¤ÃÔ; Â;àÃÔ; à³⁄₄×èÍÍ;¨Ò; HawkEye Properties â
´ÃäÁè¹Ñ¹·Ö;ÊÔè§·Õè·èÒ¹ä´éà»ÃÕèÃ¹á»Ã§
03. àÊÃç¨´áÁéÇ ¤ÃÔ; µ;Ã§ à³⁄₄×èÍ¹Ñ¹·Ö;ÊÔè§·Õè·èÒ¹ä
´éà»ÃÕèÃ¹á»Ã§áÃÐ»Ô´ HawkEye Properties

ÃÕÃÕÊâ¹éµ

ÃÕÃÕÊâ¹éµãËéçéíÁÙÃÀèÒÊØ´à;ÕèÂÇ;ÑºÍÒÃì´áÇÃìáÃÐ«Í;áÇÃì
çÍ§ Number Nine çéíÁÙÃµèÒ§æÃÇÁ¶Ö§çéíαÇÃÃÙéÃèÒÊØ´·Ò§
´éÒ¹à·α¹Ôα à·α¹Ôα;ÒÃαé¹ËÒçéíº;¾ÃèÍ§
ÃÇÁ·Ñé§»ÃÐÊÔ· ÔÀÒ¾·Õèà¾ÔèÁçÖé¹çÍä´Ã;ìàÇÍÃì áÃÐËÑÇ
çéíà´è¹Í×è¹æ çéíÁÙÃàËÃèÒ¹Õèà»ç¹çéíÁÙÃ»Ñ´´ØºÑ¹
ç³Ð·Õè·Ó;ÒÃÃÕÃÕÊ«Í;áÇÃìáÃÐÍÒ´´´ÐäÁèä
´éÃÇÁÍÁÙè;Ñºàí;ÊÒÃì×è¹æ

ËÑÇçéí·Õèà;ÕèÂÇçéí§

- ìÒÃáÊ´§ÃÕÃÕÊâ¹éµ



ColorPerfect

ColorPerfect à»ç¹; ÒÃá; éäçÊÕ^{1/4}ÊÁÍÂèÒ§§èÒÂà^{3/4}×èíãËéä
 ´éÊÕ·Õè·èÒ¹àËç¹×ÍÊÕ·Õè·èÒ¹ä´éÍÂèÒ§ÊÁ⁰ÚÃ³ì (What you see is what you
 get) ; ÒÃá; éäçÊÕ^{1/4}ÊÁà»ç¹ÇÔ_ Õ; ÒÃµÃÇ´ÉÍ⁰ÊÕ·ÕèÍÍ; ÁÒ (ÍÐ¹ÒÃç;)
 0¹´ÍÀÒ^{3/4}çÍ§·èÒ¹ãËéä; Áéà×ÕÃ§; Ñ⁰ÊÕ·ÕèËè§àçéÒä» (´Õ´ÕµÍÃ)
 ´Ò; µÍÃ^{3/4}ÔÇàµÍÃì

·èÒ¹ÊÒÁÒÃ¶à»ÃÕÃ⁰à·ÕÃ⁰ÊÕçÍ§´´ÍÀÒ^{3/4}; Ñ⁰Ë¹Ñ§Ê×Í Pantone™
 ËÃ×Íà×Ã×èÍ§^{3/4}ÔÁ^{3/4}ìÊÕ à^{3/4}×èÍ·èÒ¹´Ðä´éÊÒÁÒÃ¶à»ÃÑ⁰Ôé¹§Ò¹
 çÍ§·èÒ¹´éÇÃ×ÇÒÁÃÑè¹ã´¶Ö§^{1/4}Ã§Ò¹; èÍ^{13/4}ÔÁ^{3/4}ì·Õè¶Ù; µéÍ§
 ·èÒ¹ÃÑ§ÊÒÁÒÃ¶à»ÃÑ⁰´´ÍÀÒ^{3/4}ãËé·Ó§Ò¹; Ñ⁰ÀÒ^{3/4}à¹; Ò·Õ; ä´é´éÇÃ

ËÑÇçéÍ·Õèà; ÕèÃÇçéÍ§

- ; ÒÃá; éÊÕ´éÇÃÇÔ_ ÕàËé¹â×é§
- ; ÒÃá; éÊÕ´éÇÃÇÔ_ ÕàËé¹µÃ§
- ; ÒÃ»ÃÑ⁰×ÇÒÁÊÇèÒ§áÃÐ×ÇÒÁÁ×´
- ; ÒÃâËÃ´ä; Åì ColorPerfect
- ; ÒÃâËÃ´ä; Åì ColorPerfect â´ÁÍÑµâ¹ÁÑµÔ

¡ÒÃãé ColorPerfect

¡ÒÃá;éäçÊÕ¼ÊÁçÍ§ ColorPerfect ãéşÒ¹şèÒÂ àÁ×éí·èÒ¹àÁ×í;àÁ¹Ù
ColorPerfect ¨ĐÁÕ;ÃÒ; 3 ¡ÃÒ;»ÃÒ;®çÖé¹ à»ç¹ RGB: á´ş àçÕÂÇ
ËÃ×Í¹éÓàşÔ¹ ËÃ×Í CMY: àçÕÂÇ»¹¹éÓàşÔ¹ ãÁ¾Ù áÂĐàËÃ×Í§. á´şà
çÕÂÇ¹éÓàşÔ¹ à»ç¹æèÒ·Õè;ÓË¹´äÇéáÁéÇ
ÁÕæÇÒÁáµ;µèÒşÍÂèÒşàËç¹ä´éãÑ´ÃĐËÇèÒşËÕ´Ô¨ÔµÍÁ·Õèãéáè
´ÁæÍÁ¾ÔÇàµÍÁíáÂĐËÕİĐ¹ÔÁçÍ;·Õè»ÃÒ;®º¹¨ÍÁÒ¾çÍ§·èÒ¹

àÁ×éíÊÑÒ³¶Öş¨ÍÁÒ¾çÍ§·èÒ¹ ÊÑÒ³àËÂèÒ¹Öé
çÖé¹ÍÁÙè;ÑºµÑÇá»ÃáÇ´ÁéÍÁáÂĐµÑÇá»Ã;Á àæè¹
¡ÒÃà»ÃÕèÂ¹á»ÃşæÇÒÁµÑ´;Ñ¹çÍşËÕËÃ×ÍæÇÒÁËÇèÒş ÍÒÂØ
çÍ§¨ÍÁÒ¾áÂĐáËşâ´ÁÍº »Ñ¨¨ÑÂàËÂèÒ¹ÖéËÒÁÓÁ¶;èÍãËéá;Ô
´æÇÒÁà»ÃÕèÂ¹á»ÃşàÁç;¹éÍÁçÍşËÕ·Õè»ÃÒ;®º¹¨ÍÁÒ¾
·èÒ¹ÍÒ¨¨Òà»ç¹µéÍş·Ó;ÒÁ´ÉºËÕ«éÓãËÁè
¶éÒËÁÒ¾;ÒÃà»ÃÕèÂ¹ä» àæè¹:

- ·èÒ¹«×éí¨ÍÁÒ¾ãËÁè
- áËşãºÃÒàÇ³·Õè·ÓşÒ¹çÍ§·èÒ¹à»ÃÕèÂ¹á»Ãş
- ¡ÒÃ;ÓË¹´æÇÒÁËÇèÒşáÂĐæÇÒÁµÑ´;Ñ¹çÍşËÕº¹¨ÍÁÒ¾
çÍ§·èÒ¹à»ÃÕèÂ¹á»Ãşä»
- ¼Á·ÕèÍ;¨Ò;¨ÍÁÒ¾çÍ§·èÒ¹à»ÃÕèÂ¹á»Ãşà¹×éÍş¨Ò;ÍÒÂØ
çÍ§¨ÍÁÒ¾
- ·èÒ¹µÔ´µÑéş;ÃÒ;Ô;ºÍÁ´çÍ§ Number Nine ãËÁè

ColorPerfect ÁÕ 2 ÇÔ, Öã¹;ÒÃá;éËÕ:

- àËÉ¹âæés à»ÃÕèÂ¹â·¹;ÁÒşçÍşËÕ
- àËÉ¹µÃş ÁÕ¼ÁµèÍá·¹»ÁÒÂçÍşËÕ

ColorPerfect ÃÑşÁÕàÁ¹Ù ÊÕµÑ´;Ñ¹
à¾×éÍ»ÃÑºæÇÒÁËÇèÒşáÂĐæÇÒÁÁ×´

ËÁÒÂàËµØ

·èÒ¹ËÒÁÓÁ¶ãËË ColorPerfect ÊÑèşãËéä;Á¹Ñé¹·ÓşÒ¹â
´ÁÍÑµâ¹ÁÑµÒàÁ×éÍá´;çµÒÁ·Õè·èÒ¹à»Ô´àæÃ×éÍşæÍÁ¾ÔÇàµÍÁ

ËÑÇçéÍ·Õèà;ÕèÂÇçéÍş

- ColorPerfect

¡ÒÃá;éÊÕ´éÇÃÇÔ, ÕàÊé¹âκés

àÁ×èí·èÒ¹κÃÔ;·Õè ColorPerfect ¨ÐÃÕ;ÃÒ¿₃;ÃÒ¿»ÃÒ;®çÖé¹
ÍÒ¨à»ç¹ RGB: ÊÃÔÃ¶Õ§ ÊÕά´§ àçÕÃÇ άÃÐ¹έΌà§Ô¹ ÊÃ×Í: CMY
ÊÕËÃÑºÊÕàçÕÃÇ»¹¹έΌà§Ô¹ ¼Ã¾Ù άÃÐàËÃ×Í§
¶έΌκÃÑέ§¹Õέà»ç¹κÃÑέ§άÃ;·Õè·èÒ¹ãºé ColorPerfect κèÒ·Õè;ΌË¹
´äÇéáÃέÇ¨Ðà»ç¹ á´§àçÕÃÇ¹έΌà§Ô¹

- 01. κÃÔ;·Õèá¶º çéíàÃ×Í; àÁ¹Ù ColorPerfect ¨Ð»ÃÒ;®çÖé¹
- 02. ·ÕèμÑÇàÃ×Í;çÍ§ ÃÐº;ÒÃàÃ×Í;ÊÕ κÃÔ; ά´§àçÕÃÇ¹έΌà§Ô¹
ÊÃ×Í àçÕÃÇ»¹¹έΌà§Ô¹¼Ã¾ÙàËÃ×Í§. ¨Ø´´Ό¨Ð»ÃÒ;®
çÖé¹·ÕèÃÒÃ;ÒÃ·Õè¶Ù;àÃ×Í;
- 03. ·Õè áººÃÒ´αíÕÃ§ κÃÔ; àÊé¹âκés. ¨Ø´´Ό¨Ð»ÃÒ;®
çÖé¹·ÕèÃÒÃ;ÒÃ·Õè¶Ù;àÃ×Í; κÃÔ; μ;Ã§ ;ÃÒ¿ÊÕ¨Ð»ÃÒ;®çÖé¹
κÃÔ; Ã;àÃÔ; à¾×èí;ÃÑºËÙèμÑÇàÃ×Í;·ÕèáÃέÇ
;ÃÒ¿ÊÕ¨Ð»ÃÒ;®çÖé¹Ό;κÃÑέ§
- 04. ·Õè ¡ÃÒ¿ÊÕ κÃÔ;μÑÇàÃ×èí¹ã¹Ê;ÃÍÃºÒÃ;·ÕèíÃÙè¶Ñ
¨¨Ò; ;ÃÒ¿ÊÕάμèÃÐÊÕ·Ñέ§ÊÕÁÊÕ
άÃÐÃÒ;çÖé¹άÃÐÃ§μÒÁÊ;ÃÍÃºçÍ;«ì
ç³Ð·Õè·èÒ¹àÃÔèÁμέ¹ κèÒά;ÁÁèÒ·Õè;ΌË¹
´äÇéáÃέÇ·ÕèíÃÙèÁØÁº¹´έÒ¹«έÒÃÃ×ÍçÍ§;Ãέí§ÊÕάμèÃÐÊÕκ×Í
1/1.00 κÇÒÃàçÉÁçÍ§ÊÕ¨Ðà¾ÒèÃ
çÖé¹àÃ×èí·èÒ¹àÃ×èí¹Ê;ÃÍÃºçÍ;«ìçÖé¹άÃÐ¨ÐÃ
´Ã§àÃ×èí·èÒ¹àÃ×èí¹Ê;ÃÍÃºçÍ;«ìÃ§ ¶έΌμέí§;ÒÃÃºÊÕè§·Õèä
´έà»ÃÕèÃ¹ά»Ã§ àÃ×Í; çéíàÃ×Í; μÑέ§ÊÕ¼ÊÃãËÃè άÃÐ μ;Ã§
- 05. κÃÔ; ¹Òã»ãºé à¾×èíºÑ¹·Õ;ÊÕè§·Õè·èÒ¹ä
´έà»ÃÕèÃ¹ά»Ã§·Õèä;Ã; .gma ·ÕèãºéíÃÙèáÃÐà»Ò´ HawkEye Control Panel
äÇé ÊÃ×ÍκÃÔ; Ã;àÃÔ; à¾×èíÍ;¨Ò; HawkEye Properties ä
´ÃãÁèºÑ¹·Õ;ÊÕè§·Õèä´έà»ÃÕèÃ¹ά»Ã§
¶έΌμέí§;ÒÃºÑ¹·Õ;ÊÕè§·Õè·èÒ¹á;éä
çÃ§ã¹ä;ÃÍ×è¹Í;àË¹×Í¨Ò;ä;Ã;·Õè·Ό§Ò¹ÃÙè κÃÔ; çéíàÃ×Í;
·Õè àÃ×Í;ä;Ã;κÃÔ; ºÑ¹·Õ;ã¹á×èí×è¹
¾ÒÃ¾¼ìºá×èíä;Ã;·Õè·èÒ¹μέí§;ÒÃã¹áέí§ á×èíä;Ã; άÃÐκÃÔ;
ºÑ¹·Õ; ÍÃèÒàμÒÁ¹ÒÁÊ;ØÃãËËä;Ã¹Ñέ¹ à¹×èí§¨Ò; ColorPerfect
¨ÐàμÒÁ¹ÒÁÊ;ØÃ .gma ãËËä;Ã¹Ñέ¹àí§á´ÃÍÑμá¹ÃÑμÒ
- 06. àÊÃç¨άÃέÇ κÃÔ; μ;Ã§ à¾×èíºÑ¹·Õ;ÊÕè§·Õè·èÒ¹ä
´έà»ÃÕèÃ¹ά»Ã§άÃÐ»Ò´ HawkEye Properties

ÊÃÔÃàËμØ

ϕ³Ð·Õè·èÒ¹àÅ×è¹Ê;ÃÍÀìºÒÃìϕÖé¹áÅÐÅ§
ÉÑ§à;μϣÇÒÁà»ÅÕèÁ¹á»Å§ϕÍ§ÊÕã¹;ÃÒ;ÊÕ·ÕèÍÀÙè´éÒ¹ÅèÒ§
ϕÍ§´ÍÀÒ¾

¶éÒ·èÒ¹àÅ×Í; **¡ÑºÊÕ, μÑésÊÕ¼ÉÅãËÅè** ¨ÐËÂØ´·Ó§Ò¹
μÑÇàÅ×Í; ¡ÑºÊÕ ¨ÐËÂÑºÊÕº¹´ÍÀÒ¾ϕÍ§·èÒ¹

ιὸΆά;έΕὼ´έçÀçŒ, ŌàÉέ¹μΆς

- 01. κΆὼ;·Ōèáηº çéíàΆ×ί; àÁ¹Ù ColorPerfect ¨Ð»Άὼ; ® çŒé¹
- 02. κΆὼ; á´ςàçŒΆç¹έὼàςŒ¹Ē×í à çŒΆç»¹¹έὼàςŒ¹²Á¾ÙàĒ×ίς
- 03. κΆὼ; àÉέ¹μΆς áΆÐκΆὼ; μ;Άς ;Άὼ;ÉŌ ¨Ð»Άὼ; ® çŒé¹ κΆὼ; **Ά;àΆὼ;** ηέὼμέίς;ὸΆ;ΆÑºĒÙèμÑçàΆ×ί;·ŌèáΆέç
- 04. κΆὼ;άΆÐ;´κέὼςäçé·Ōè»ΆὼÀàÉέ¹·άΆςÁŒÁ´έὼ¹ă´´έὼ¹Ē¹Ōèśă¹;Άὼ;ÉŌă´ĒŌĒ¹ŌèśáΆÐΆὼ;àÉέ¹çŒé¹Ē×íΆς ηέὼμέίς;ὸΆΆºĒŌèś·Ōèà»ΆŌèÁ¹á»Άς àΆ×ί; **çéíàΆ×ί;** **μÑέςĒŌ¼ĒÁăĒĒè** áΆÐμ;Άς
- 05. κΆὼ; **¹Ōă»ă²é** à¾×èíºÑ¹·Ō;ĒŌèś·Ōèă´έà»ΆŌèÁ¹á»Άς·Ōèă;Ăì .gma ·Ōèă²éíĒŌèáΆÐà»Ō´ HawkEye Properties äçé Ē×íκΆὼ; **Ά;àΆὼ;** à¾×èíί;¨Ō; HawkEye Properties â´ĒăĒèºÑ¹·Ō;ĒŌèś·Ōèă´έà»ΆŌèÁ¹á»Άςäçé ηέὼμέίς;ὸΆºÑ¹·Ō;ĒŌèś·Ōèă´έá;éă çă¹ă;Ăìί×è¹¹;àĒ¹×í¨Ō;ă;Ăì·Ōè·ŌςŒŌ¹ĒŌÙè κΆὼ; **çéíàΆ×ί;**·Ōè **àΆ×ί;ă;Ăì** κΆὼ; **ºÑ¹·Ō;ă¹²×èíί×è¹** ¾ŌÁ¾ì²×èíă;Ăì·Ōè·èŌ¹μέίς;ὸΆă¹²éίς **²×èíă;Ăì** áΆÐκΆὼ; **ºÑ¹·Ō;** ĒĒèŌàμŌÁ¹ŌÁĒ;ŒĒăĒĒéă;Ăì¹Ñé¹ à¹×èίς¨Ō; ColorPerfect ¨ÐàμŌÁ¹ŌÁĒ;ŒĒ .gma äĒĒéă;Ăì¹Ñé¹àίśá´ĒĒμă¹ĒÑμŌ
- 06. àĒĒç¨´άέç κΆὼ; **μ;Άς** à¾×èíºÑ¹·Ō;ĒŌèś·Ōèă´έà»ΆŌèÁ¹á»ΆςάΆÐ»Ō´ HawkEye Properties

ĒĒŌĒàĒμŒ

άηºĒŌ ¨Ðà»ΆŌèÁ¹ç³Ð·Ōè·èŌ¹Άὼ;àÉέ¹·άΆςÁŒÁçŒé¹Ē×íΆς ηέὼ·èŌ¹àΆ×ί; ;ĂÑºĒŌ **μÑέςĒŌ¼ĒÁăĒĒè** ¨ÐĒĒŌ´;ὸΆ·ŌςŒŌ¹ μÑçàΆ×ί; ;**ĂÑºĒŌ** ¨ÐĒĒŌºĒŌº¹ĒĒŌ¾çίς·èŌ¹

ĒÑççéí·Ōèà;ŌèĒççéίς

- ă;Ăì ColorPerfect

ι ÒÃ»ÃÑºκÇÒÁÊÇèÒŞáÃĐκÇÒÁÁ×´

01. κÃÔ; **ϕείàÃ×Í;** àÁ¹Ù ColorPerfect ¨Đ»ÃÒ; ® ϕÖé¹

02. κÃÔ; **ÊÕµÑ´;Ñ¹**

03. κÃÔ; **àÊé¹âκésËÃ×Í àÊé¹µÃŞ**

04. κÃÔ; **µ;ÃŞ** á¶º»ÃÑºκÇÒÁµÑ´;Ñ¹ϕÍŞÊÖ¨Đ»ÃÒ; ® ϕÖé¹

¶éÒ·èÒ¹àÃ×Í; àÊé¹âκés κÃÔ;Ê;ÃÍÃìºÒÃì áÃĐÃÒ;Ê;ÃÍÃìºÒÃì
ϕÖé¹áÃĐÃŞµÒÁÊ;ÃÍÃìºÇÍ;«ì

κèÒá;ÁÁèÒ·Õè¶Ù;µÑésäÇéáÃéÇµÑésáµèµé¹κ×Í 1/1.00 κÇÒÁà

ϕéÁϕÍŞÊÖ¨Đà»ÃÕèÃ¹á»ÃŞàÃ×èì·èÒ¹àÃ×èì¹Ê;ÃÍÃìºÒÃì

ϕÖé¹áÃĐÃŞ ÊÑŞà;µÇèÒá¶éÊÖ ;ÃÒ;áÊ´ŞκÇÒÁµÑ´;Ñ¹ϕÍŞÊÖ

áÃĐ¾×é¹áºÇκ

;ÃÒÇ¹¨¨Đà»ÃÕèÃ¹á»ÃŞàÃ×èì·èÒ¹àÃ×èì¹Ê;ÃÍÃìºÒÃì

¶éÒ·èÒ¹àÃ×Í; àÊé¹µÃŞ

κÃÔ;áÃĐ;´κéÒŞäÇé·Õè»ÃÒÃàÊé¹·áÃŞÃØÁ´éÒ¹ã

´´éÒ¹Ê¹ÕèŞã¹;ÃÒ;ÊÕã´ÊÕÊ¹ÕèŞáÃĐÃÒ;àÊé¹ϕÖé¹ÊÃ×ÍÃŞ

¶éÒµéÍŞ;ÒÃÃºÊÕèŞ·Õèà»ÃÕèÃ¹á»ÃŞ àÃ×Í; **ϕείàÃ×Í;** µÒÁ´éÇÃ

µÑésËÖ¼ÊÃãÊÃè áÃĐ **µ;ÃŞ**

05. κÃÔ; **¹Òá»ãºé** à¾×èìºÑ¹·Ö;ÊÕèŞ·Õèä

´éà»ÃÕèÃ¹á»ÃŞ·Õèä;Ãì .gma ·ÕèãºéÍÃÙèáÃĐà»Ô´ HawkEye Properties

äÇé ÊÃ×ÍκÃÔ; **Ã;àÃÖ;** à¾×èìÍÍ¨¨Ò; HawkEye Properties ä

´ÃãÀèºÑ¹·Ö;ÊÕèŞ·Õèä´éà»ÃÕèÃ¹á»ÃŞäÇé

¶éÒµéÍŞ;ÒÃºÑ¹·Ö;ϕείÃÙÃã¹ä;Ãì×è¹¹;àÊ¹×Í¨¨Ò;ä;Ãì·Õè·ÓŞÒ¹Ã

Ùè κÃÔ; ϕείàÃ×Í;·Õè àÃ×Í;ä;Ãì κÃÔ; **ºÑ¹·Ö;ã¹º×èÍ×è¹**

¾ÒÁ¾¼ìº×èìä;Ãì·Õè·èÒ¹µéÍŞ;ÒÃã¹ºéÍŞ **º×èìä;Ãì**

ÍÃèÒàµÒÁ¹ÒÁÊ;ØÃãÊéä;Ãì¹Ñé¹ à¹×èÍŞ¨¨Ò; ColorPerfect

¨¨ĐàµÒÁ¹ÒÁÊ;ØÃ .gma ãÊéä;Ãì¹Ñé¹àÍŞá´ÃÍÑµâ¹ÃÑµÒ κÃÔ;

ºÑ¹·Ö;

06. àÊÃÇ¨´áÃéÇ κÃÔ; **µ;ÃŞ** à¾×èìºÑ¹·Ö;ÊÕèŞ·Õèä

´éà»ÃÕèÃ¹á»ÃŞáÃĐ»Ô´ HawkEye Properties

ËÑÇϕεί·Õèà;ÕèÃÇϕείŞ

- ä;Ãì ColorPerfect.

ä;À ColorPerfect

·èÒ¹ÊÒÁÒÃ¶ÊÃéÒ§ä;À ColorPerfect ä´éËÀÒÂä;ÀíáÀÐàÃÕÂ;ÁÒã²éä
´ésèÒÂàÁ×èíã´;çμÒÁ·Õèμεί§;ÒÃ

ËÑÇçεί·Õèà;ÕèÂÇçεί§

- ;ÒÃâËÀ´ä;À ColorPerfect
- ;ÒÃâËÀ´ä;À ColorPerfect â´ÁíÑμâ¹ÁÑμÔ

ıÖÃâĒĀ´ăıĀı ColorPerfect

- 01. ıĀÔı çéıàĀ×Íı àÁ¹Ù ColorPerfect ¨Đ»ÃÒı ® çÖé¹
- 02. ·Õè àĀ×ÍıăıĀı ıĀÔı à»Ô´
- 03. ıĀÔıăıĀı ·Õè·èÒ¹μéıı;ÒÃàĀ×Íı áĀĐıĀÔı à»Ô´
ăıĀı¹Ñé¹¨Đıı;âĒĀ´·Ñ¹·Õ
- 04. ıĀÔı μıĀı
- 05. àĒÃç¨áĀéç ıĀÔı μıĀı à³/₄×èıÑ¹·ÖıĒÔèı·Õè·èÒ¹ă
´éà»ĀÕèĀ¹á»ĀıáĀĐ»Ô´ HawkEye Properties ĒĀ×ÍĀıàĀÔı à³/₄×èıııı¨Òı
HawkEye Properties â´ĀăĀèÑ¹·ÖıĒÔèı·Õèă´é»ĀÕèĀ¹á»Āıăçé

ι ÒÃâËÄ´äζÀì ColorPerfect â´ÃÍÑμâ¹ÃÑμÔ

- 01. ã¹; ÒÃâËÄ´äζÀì ColorPerfect ·Ø; μÃÑέξ·Õè·èÒ¹àÃÔèÁμέ¹ μÃÔ; **μÑÇàÃ×Í;**
- 02. ·Õè àÃ×Í; äζÀì àÃ×Í; **μÑέξμèÒ·Õè; ÓË¹´äÇέ**
- 03. μÃÔ; äζÀì·Õè·èÒ¹μέίξ; ÒÃâËÄ´ãËéà»ç¹äζÀì ·**Õè; ÓË¹´äÇέ**
áÃÐμÃÔ; à»Ô´
- 04. μÃÔ; **μ; Åξ** à¾×èíºÑ¹·Ö; ÊÔèξ·Õè·èÒ¹àÃ×Í;ãËéà»ç¹äζÀì·Õè; ÓË¹´äÇέ
- 05. àËÃç´´άÁέÇ μÃÔ; **μ; Åξ**
à¾×èíºÑ¹·Ö; ÊÔèξ·Õè·èÒ¹à»ÃÔèÃ¹ά»ÅξάÃÐ»Ô´ HawkEye Properties
ËÃ×Í **Ã; àÃÔ;** à¾×èíºÑ¹·Ö; HawkEye Properties â´ÃãÁèºÑ¹·Ö; ÊÔèξ·Õèä
´éà»ÃÔèÃ¹ά»ÅξäÇέ ã¹μÃÑέξμèlä»·Õè·èÒ¹àÃÔèÁ ColorPerfect
áÃÐ·Ø; μÃÑέξ·Õè·èÒ¹àÃÔèÁ Windows äζÀì ·**Õè; ÓË¹´äÇέ**
´´Ð¶Ù; àËÃ´

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ÊŞÇ¹ÂÔçÊÔ· ò Òì

Chameleon Cursor.

κΑÔ;ά^{οο}ΑÒμÃ°Ò¹ËÃ×ία^{οο}ãËè

à¾ÔèÁËÃ×ÍÀ´à©´ÊÕ

à³/₄ÔèÁËÃ×ÍÀ´´Ó¹Ç¹ÊÕá´§

à¾ÔèÁËÃ×ÍÀ´´Ó¹Ç¹ÊÕàçÕÂÇ

à¾ÔèÁËÃ×ÍÀ´´Ó¹Ç¹ÊÕ¹éÓà§Ô¹

ϕ¹Ô´ÁÔμÃ°Ô¹

ç¹Ò´ãËè

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ÊŞÇ¹ÂÔçÊÔ· ÿ Ôì

Hawk Keys.

¡ÓË¹´ÅÓ´Ñîíçí·αÕÀîăËé¡Ñº Zoom.

¡ÓË¹´ÅÓ´Ñîíçí·κÕÂîăËé¡Ñº Stop Box.

¡ÓË¹´ÅÓ´Ñîíçí·œÕÂîăËé¡Ñº Place Windows.

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ÊŞÇ¹ÂÔçÊÔ· ÿ Ôì

Resolution Exchange.

αείς ΰΑὸ¼ϕίς Resolution Exchange

á^{1/4}À^{3/4}Í, Ô^ºÔ^ºÃ^ºÇ³·Õ^è»Ã^º¡®

àÅ×ί;ϣÇÒÁàφέΆφίξÊÕ

àÅ×í;ϣÇÒÁÅĐàÍÕÂ´ϕÍ§¨ÍAÒ¾

àÅ×Í;πÇÒÁÅÐàÍÕÂ´çÍ§¨ÍÀÒ¾¼áººàÊÁ×Í¹, çÂÒÂ,
ËÃ×ÍäÀèÁÕπÇÒÁÅÐàÍÕÂ´çÍ§¨ÍÀÒ¾¼áººàÊÁ×Í¹
¶éÒ·èÒ¹äÀèµéÍ§;ÒÃ¨ÍÀÒ¾¼áººàÊÁ×Í¹
ãËéá¹èã¨ÇèÒäÀèÁÕπÇÒÁÅÐàÍÕÂ´çÍ§¨ÍÀÒ¾¼áººàÊÁ×Í¹ä
´é¶Û;äÍ¹\äÅ·ì

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ÊŞÇ¹ÂÔçÊÔ· ÿ Ôì

Place Windows.

¡ÒÃÇÒ§¡Âèí§çéíαÇÒÁã¹ÊèÇ¹¡ÅÒ§çÍ§"ÍÀÒ^¾ËÃ×Í"Í·ÕèçÂÒÂçÖé¹

á¼¹ÀÒ¾¼Í,ÔºÒÂ Place Windows

¡ÀíςείαÇÒÁίς Place Windows

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ÊŞÇ¹ÂÔçÊÔ· ÿ Ôì

Stop Box.

αείς ὙΑὸ³/₄ϕίς Stop Box

á¼¹ÀÒ¾¼Í,ÔºÒÂ Stop Box

çíÊÕçís Stop Box

·ÔÈ·Ò§;ÒÃËÂØ'çÍ§ Stop Box

Îçí·αÕÂî»Ñ'''∅^oÑ¹·Õèã^aéã¹;ÒÃ''Ó;Ñ';ÒÃ;ÇÒ'ã^{1o}ÃÔàÇ³·ÕèçÂÔÂ
çÖé¹
(ÍèÒ¹-à·èÒ¹Ñé¹, ã^aé *Hawk Keys* à^{3/4}×èíà»ÃÕèÂ¹.)

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ÊŞÇ¹ÂÔçÊÔ· ÿ Ôì

Monitor Adjustment.

ÍÑµÃÒ;ÒÃ»ÃÑºϕÍ§¨ÍÀÒ¾µÒÁá¹ÇµÑέξ·ÕèàÅ×Í;

VESA (Video Electronics Standards) $\text{í}\tilde{\text{N}}\mu\tilde{\text{A}}\tilde{\text{O}};\tilde{\text{O}}\tilde{\text{A}}\gg\tilde{\text{A}}\tilde{\text{N}}^{\circ}\text{ç}\text{í}\text{§}''\text{í}\tilde{\text{A}}\tilde{\text{O}}^{\frac{3}{4}}\tilde{\text{a}}\cdot\tilde{\text{e}}\tilde{\text{O}}^1\tilde{\text{N}}\tilde{\text{e}}^1$

áÊ´šä´ÍÐÅçí;ºçí;«ìà¾×èìàÅ×í;íÑµÃÒ;ÒÃ»ÃÑºçí;íÀÒ¾

à³/₄ÔèÁíÑμÃÒ;ÒÃ»ÃÑºϕÍ§¨ÍÀÒ³/₄»ÃĐÁÒ³ 1 àÎÔÃìμ«ì

Å´ĩµÃÒ;ÒÃ»ÃÑºçÍ§´´ÍÀÒ¾»ÃÐÁÒ³ ₁ àîÔÃìµ«ì

à»ÅÕèÂ¹ÍÑμÃÒ;ÒÃ»ÃÑ^ºϕÍ§¨ÍÀÒ^¾μÒÁá¹ÇμÑές´έÇÂÁ×Í

à»ÅÕèÂ¹ÍÑμÃÒ;ÒÃíèÒ¹μÒÁá¹Ç¹Í¹´éÇÂÁ×Í

ϕί'ÚíÑμÃÒ;ÒÃ»ÃÑºϕÍ§"ÍÀÒ¾·ÕèàÅ×Í;è¹

»Ô´ä´ÍĐÅçí;ºçí;«ì¹ÕéáÅĐºÑ¹·Ö;ÊÔèş·Õè·èÒ¹ä´éà»ÅÕèÂ¹á»ÅşäÇé

Â;àÂÔ;ÊÔèξ·Õè·èÒ¹ä´éà»ÃÕèÂ¹á»ÃŞáÃÐ»Ô´ä´ÍÐÃçí;ºçí;«ì

áÊ´şÇÔ,Õã^{ae}

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ÊŞÇ¹ÂÔçÊÔ·, Ôì

Zoom.

αί¹ Zoom

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ÊŞÇ¹ÂÔçÊÔ· ÿ Ôì

International Exchange.

àÅ×Í;ÀÒÉÒ¹ÕéÊÓËÃÑ^º HawkEye 95

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ÊŞÇ¹ÂÔçÊÔ· ÿ Ôì

ColorPerfect.

“Ó¹Ç¹ÊÕá´§

“Ó¹Ç¹ÊÕàçÕÂÇ

“Ó¹Ç¹ÊÕ¹éÓàξÔ¹

“Ó¹Ç¹ÊÕàçÕÂÇ»¹¹éÓàşÔ¹

“Ó¹Ç¹ÊÕ²Á¾¼Ù

“Ó¹Ç¹ÊÕàËÅ×Í§

ĩÃÒ¿ÊÕµÑ´;Ñ¹_»ÃÑºꝞÇÒÁÊÇèÒŞáÅĐꝞÇÒÁÁ×´

áÊ´şµÑÇàÅ×ÍçÑé¹ÊÛçÍş ColorPerfect

ãĚé·èÒ¹Ñ¹·Ö;àÃÕÂ;ĴÑ⁰æèÒá;ÁÁèÒÅšã¹ä;Åì

ãËé·èÒ¹àÅ×Í;áÅĐáÊ´§;ÃÒ¿ÊÕ

áººçÍ§;ÒÃá;éäçÊÕ¼ÊÁ

¡ÃºÊÙèæèÒ´Õ¿ÍÃ·Ï·Õè¡ÓË¹´äÇé

°Ñ¹·ÖïïÒÃáíéäçÊÕ¼ÊÁÅšã¹ä¿Àì·ÕèãªéíÂÙè

°Ñ¹·ÖïïÒÃáíéäçÊÕ¼ÊÁÅšã¹ä¿ÀìãËÁè

âËÀ´ä¿Àì

α x è í ç í § ä ¿ À ï á ¿ é ä ç Ê Õ ¼ Ê Á · Õ è ¨ Ð ¶ Û ¿ â Ë Å ´ · Õ è à Ñ Ò è Á µ é ¹

áÊ´şjÃÒ¿ÊÕá´şàçÕÂÇ¹éÓàşÔ¹

áÊ´ş;ÃÒ¿ÊÕàçÕÂÇ»¹¹éÓàşÔ^{1a}Á^{3/4}ÙàËÅ×Íş

áÊ´§;ÃÒ¿ÊÕμÑ´;Ñ¹

»ÃĐàÀ·çÍ§;ÒÃá;éäçÊÕ¼ÊÁ;à»ÃÕèÂ¹â·¹;ÃÒ§

»ÃĐàÀ·çÍ§;ÒÃá;éäçÊÕ¼ÊÁ;ÁÕ¼Åμείâ·¹»ÅÒÂ

ÊÃÑºÊÕº¹“ÍÀÒ¾¼çÍ§·èÒ¹

ÂÍÃÑº;ÒÃà»ÃÕèÂ¹á»ÃşáÃĐ»Ô´ä´ÍĐÃçí;ºçí;«ì

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ÊŞÇ¹ÂÔçÊÔ·, Ôì

ÊŋÒ¹Ð

çéíÁUÅà;ÕèÂÇ;ÑºÎÒÃì´áÇÃì

çéíÁÙÀà;ÕèÂÇ;Ñº BIOS

çéíÁÙÀà;ÕèÂÇ;Ñºä´Ã¿ìàÇíÃì

α∅³ÉÁºÑμÔ;ÒÃ»ÃÑºάμèςçÍ\$á¼\$¨íaÊ´\$¼Å

»ÃÑºάμèξαÇÒÁÊÇèÒξ

»ÃÑ°ÍØ³ËÀÙÁÔÊÕ

ÍØ³ËÀÙÁÔÊÕ·Õè;ÓË¹´äçéÅèÇ§Ë¹éÒà¾×èíϣÒÁÊÐ´Ç;ã¹;ÒÃãé

ñ¹.Ö;j;ÒÃà»ÃÕèÂ¹á»ÃşçÍş·èÒ¹â´ÂµÃşÃşº¹á¼ş´´íaÊ´ş¼Å

