


To adjust display settings


- 1 On the BlasterControl tabbed page, click the Monitor Settings button on the module selection bar.
- 2 In the BlasterControl Monitor Settings module, click the down-arrow button in the Test Pattern box and select a test pattern from the list.
- 3 Change the refresh rate.

In Windows 95 Retail version:

Click here  for further instructions.

In Windows 95 OSR2 and Windows 98:


You need to use the Display Properties dialog box instead of BlasterControl to change the refresh rate.

Click here  for further instructions.


In Windows NT 4.0:

If the Refresh Rate box is displayed in this Monitor Settings module, click here  for further instructions.

- 4 Adjust the display position.

Click here  for further instructions.

- 6 Adjust the display size.

Click here  for further instructions.

- 7 To apply the changes without closing the dialog box, click the Apply button.

To close the dialog box, click the OK button.

Tip

- Test patterns are provided to help you adjust the size and position of your graphics display.

Test patterns help you see more clearly the effects of the changes you make.

- If you happen to confirm the selection of a refresh rate that causes distortions to your screen, do the following:

- 1 Restart the system in Windows Safe Mode:

When Windows starts up, press <F8> after the memory check and select the option Safe Mode from the menu that appears.

- 2 After Windows has restarted, right-click the desktop and then click Properties on the menu that appears.

- 3 In the Display Properties dialog box, click the BlasterControl tab.

- 4 On the BlasterControl Properties tabbed page, click the Monitor Settings button on the module selection bar.

- 5 In the Monitor Settings module, click the Default button followed by OK button.

Note

- To set your monitor display settings back to the monitor's factory default settings, click the Default button.

In Windows 95 and Windows NT 4.0, your monitor's refresh rate, screen display position and size will be restored.

In Windows 95 OSR2 and Windows 98, only your monitor's screen display position and size will be restored.

To restore your monitor's factory default settings

- ▶ In the BlasterControl Monitor module, click the Default button.

Note

- In Windows 95 or Windows NT 4.0, your monitor's refresh rate, screen position and size will revert to the default settings.
In Windows 95 OSR2 and Windows 98, only your monitor's screen display position and size will revert to the default settings.

To select a refresh rate in Windows 95

- 1 In the Refresh Rate box, select the refresh rate from the list of refresh rates that your display adapter supports.
- 2 To apply the changes without closing the dialog box, click the Apply button.
To close the dialog box, click the OK button.

A confirmation dialog box appears, prompting you to confirm the refresh rate selection.

- If the screen is not correct, click the No button.
- If the refresh rate setting is acceptable, click the Yes button.
- If the Yes button is not clicked within 5 seconds, the refresh rate will automatically revert to the last saved setting.

This feature is useful if the screen is badly distorted and you are unable to click the No button.

Warning

- Applying the wrong refresh rate may seriously damage your monitor. Please refer to your monitor's user manual before adjusting the refresh rate.

Notes

- Do not change the default refresh rate unnecessarily as other settings may not be supported by the brand and model of your display.
- BlasterControl obtains the name and model of your monitor through the information you have entered in the Settings tabbed page of the Display Properties dialog box. To change the name and model of your monitor, go to the Settings tabbed page and click the Change Display Type button.

To select a refresh rate in Windows 95 OSR2 and Windows 98

- 1 Click the Settings tab of the Display Properties dialog box.
- 2 Click the Advanced button.
- 3 Click the Adapter tab and select the refresh rate in the Refresh Rate box.

To select a refresh rate in Windows NT 4.0

- 1 Click the Settings tab.
- 2 On the Settings tabbed page, select a refresh rate from the Refresh Frequency group box.
- 3 Click the OK button or the Apply button.

Warning

- Applying the wrong refresh rate may seriously damage your monitor. Please refer to your monitor's user manual before adjusting the refresh rate.

Notes

- Do not change the default refresh rate unnecessarily as other settings may not be supported by the brand and model of your display.
- For more details, refer to your Windows NT 4.0 documentation.

To adjust the position of the screen display

- ▶ In the Alignment group box, click the Up, Down, Left, and Right buttons.

To change the display size

- ▶ To increase height and width of the displayed area, click the plus (+) buttons.
To decrease the height and width of the displayed area, click the minus (-) buttons.

Note

- The position and the maximum size of display depend on your monitor.

Displays the monitor brand and model.

Allows you to select a test pattern.

Use the test patterns to assist you while you make monitor alignment adjustments.

Lists the vertical refresh rates supported by your video adapter.

To change to a new refresh rate, select a refresh rate from the list and click the OK button or the Apply button.

Displays the selected refresh rate.
To change the refresh rate, go to the Settings tabbed page.

Click this button to shift the display up vertically.

Click this button to shift the display horizontally to the right.

Click this button to shift the display down vertically.

Click this button to shift the display horizontally to the left.

Click this button to increase the height of the display.

Click this button to decrease the width of the display.

Click this button to increase the width of the display.

Click this button to decrease the height of the display.

Click this button or press <Alt+D> to select factory default display settings.
This function is useful for rectifying any mistakes made during the adjusting of the display position and alignment.

