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URL: <http://www.villagecenter.co.jp/>

## Pocket WZ Editor

**Pocket WZ Editor 1.01 for Windows CE1.0** []••ª[]@

 DISC2:\APUPDATE\VC\PW101CE1 {button ,EF(`..\MENUDATA\IMPVIEW',`VC\PW101CE1\README.TXT',1)} []à-¾,đ•\Ž!

**Pocket WZ Editor 1.01 for Windows CE2.0** []••ª[]@

 DISC2:\APUPDATE\VC\PW101CE2 {button ,EF(`..\MENUDATA\IMPVIEW',`VC\PW101CE2\README2.TXT',1)} []à-¾,đ•\Ž!

## WZ Editor 32bit

### 2.00E[]••ª

**WZ Editor 32bit 2.00E** []••ª []© 2.00, 2.00A, 2.00B, 2.00C[]@

 DISC2:\APUPDATE\VC\WZ200C\_E {button ,EF(`..\MENUDATA\IMPVIEW',`VC\WZ200C\_E\WZUP.TXT',1)} []à-¾,đ•\Ž!

**WZ Editor 32bit 2.00E** []••ª []© 2.00D[]@

 DISC2:\APUPDATE\VC\WZ200D\_E {button ,EF(`..\MENUDATA\IMPVIEW',`VC\WZ200D\_E\WZUP.TXT',1)} []à-¾,đ•\Ž!

### 3.00D[]••ª

**WZ300\_D.EXE WZ32 3.00** []” 3.00D []••ª[]@

 DISC2:\APUPDATE\VC\WZ300\_D {button ,EF(`..\MENUDATA\IMPVIEW',`VC\WZ300\_D\README.TXT',1)} []à-¾,đ•\Ž!

**WZ300A\_D.EXE WZ32 3.00A** []” 3.00D []••ª[]@

 DISC2:\APUPDATE\VC\WZ300A\_D {button ,EF(`..\MENUDATA\IMPVIEW',`VC\WZ300A\_D\README.TXT',1)} []à-¾,đ•\Ž!

**WZ300B\_D.EXE WZ32 3.00B** []” 3.00D []••ª[]@

 DISC2:\APUPDATE\VC\WZ300B\_D {button ,EF(`..\MENUDATA\IMPVIEW',`VC\WZ300B\_D\README.TXT',1)} []à-¾,đ•\Ž!

**WZ300C\_D.EXE WZ32 3.00C** []” 3.00D []••ª[]@

 DISC2:\APUPDATE\VC\WZ300C\_D {button ,EF(`..\MENUDATA\IMPVIEW',`VC\WZ300C\_D\README.TXT',1)} []à-¾,đ•\Ž!

## WZ Editor 16bit

**2.00E**  
**WZ Editor 16bit 2.00E** © **2.00D**@

DISC2:\APUPDATE\VC\WZ2E\_D16 {button ,EF(`..\MENUDATA\IMPVIEW',`VC\WZ2E\_D16\WZUP.TXT',1)}  
**WZ Editor 16bit 2.00E** © **2.00, 2.00A, 2.00B, 2.00C**@

DISC2:\APUPDATE\VC\WZ2C\_E16 {button ,EF(`..\MENUDATA\IMPVIEW',`VC\WZ2C\_E16\WZUP.TXT',1)}

**3.00D**  
**WZ3\_D16.EXE WZ16 3.00** 3.00D @

DISC2:\APUPDATE\VC\WZ3\_D16 {button ,EF(`..\MENUDATA\IMPVIEW',`VC\WZ3\_D16\README.TXT',1)}  
**WZ3A\_D16.EXE WZ16 3.00A** 3.00D @

DISC2:\APUPDATE\VC\WZ3A\_D16 {button ,EF(`..\MENUDATA\IMPVIEW',`VC\WZ3A\_D16\README.TXT',1)}

**WZ3B\_D16.EXE WZ16 3.00B** 3.00D @

DISC2:\APUPDATE\VC\WZ3B\_D16 {button ,EF(`..\MENUDATA\IMPVIEW',`VC\WZ3B\_D16\README.TXT',1)}  
**WZ3C\_D16.EXE WZ16 3.00C** 3.00D @

DISC2:\APUPDATE\VC\WZ3C\_D16 {button ,EF(`..\MENUDATA\IMPVIEW',`VC\WZ3C\_D16\README.TXT',1)}

**W** **WZ Editor 32bit/16bit 3.00D** **W**  
**WZ Editor 32bit/16bit 3.00D** **W**@

DISC2:\APUPDATE\VC\TX300D {button ,EF(`..\MENUDATA\IMPVIEW',`VC\TX300D\README.TXT',1)}

**WZ GOODIES #1 WZ3.00C** **W**  
**WZ GOODIES #1 WZ3.00C** **W**@

DISC2:\APUPDATE\VC\WZGD300C {button ,EF(`..\MENUDATA\IMPVIEW',`VC\WZGD300C\README.TXT',1)}



