

WADNAME	LEVEL	GRAP	TYPE	DIFF/	RATE	DTH	CO	MN	CY	SP	BA
5/13/94		SND		EASE			OP	ST	BR	DR	RN
11BONES	E1M1			Y	+	Y	Y				
11INHELL	E1M1			NH	+	8	Y				10
23CASTLE	E2M3			N	o	N	Y				
666	E1M1		A	Y	+	6	Y				
777	E1M1		A	YH	+++	7	Y				2
ABYSS	E1M1			N	++	N	N				3
AFRO	E1M1			YH	+	9	Y				2
AMBUSH	E1M1			YH	+++	N	N		1		11
ARENA	E1M1			N	+	Y	Y				
ATRIUM	E1M1			Y	+	N	N				
AVRAX	E3M4		D	N	+	14	N	N			
AWP11	E1M1		A	Y	+	7	Y				
AWP11F	E1M1	G	A	Y	++	7	Y				
BARREL	E1M1		S	YH	+	N	N				1
BASTARD1	E1M1				+++	N	Y				
BDMWAD!	E1M1-9			Y	n/a	Y	Y				
BEHOLD21	E2M1			YH	+	N	N				1
BIGBRO	E1M1		D	YH	+	6	N				2
BLUDLUST	E2M1		D	Y	++	6	Y				1
BOBWORLD	E2M1			Y	o	N	Y				1

COMMENTS
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Round raised indoor island
tons of barons, row of mv walls to exit
small castle with few monsters
four square warp from hell
catwalks, killer keys, 4 lift pillars
red key under door @ begin
cool
cyber in cage @ begin, stairs, barons
huge square court, tons o guns
small, barrel trap
no health, tons o guns
tons of guns outside, 2 spiral rooms
2 spirals, canyon, +guns outside, light switches
lots o traps, xpding barrels
cool kitchen & bathrooms
doom.wad reorg: 21,24,31,22,33,11,35,38,28
warp with thin walls
8 pits @ begin, traps