

Strategic Bomber Help Contents

Topics

[The game menu](#)

[Sound effects](#)

[Rules of the game](#)

The Game Menu

Total games

Select from this sub menu up to how many games you want to play. For instance, you can choose to play to the total of 4 games. The program will then keep track of who won the most out of the 4 games.

To see this score, watch the numbers to the left and to the right of the bomber flight speed control.

Play against another player

To play against another player, click on this menu item.

Play against computer

To test your skills against the computer select the "Standard Level" sub menu or if you really want the computer to lead you into situations where you can slip up badly, select the "Advanced Level" sub menu.

Sound Effects

Multimedia sound

If your system is equipped with a soundcard, the "Sound Effects" menu item will be available. If your system is not equipped with a soundcard, this menu item will appear dimmed.

To alter the volume of the explosions, use the software supplied with your soundcard to adjust the sound output level.

Rules Of The Game

Goal of the game

The goal of the game is to overpower your enemy and get as many cannons on the field as possible. The player or maybe computer, with the most cannons on the field at the end of the game, is the winner.

How to play

To overpower the other player or the computer, one or more of their cannons must stand between one of your cannons and the place you're about to click. You can overpower your opponent in vertical, horizontal or diagonal lines.

To carry out your play, click with the mouse in the block where you want to place your new cannon. If your computer is not equipped with a mouse, then you can use the arrow keys to move the bomber around. When you reach the block where you want to play, just hit the ENTER key to carry out your play.

Also take note that if the computer makes a beep sound after you clicked in a block, it is an illegal move. Another thing to watch out for is when you, the other player or the computer, cannot take any wins, then the play is skipped and passed on to the other.

