



Monads

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Preliminaries

- ◆ Developed 1987
- ◆ Haskell 98
- ◆ Hindley-Milner type system
- ◆ Purely functional

Pure (Vs.) Impure

◆ Pure

■ Haskell, Miranda

- No side effects
- Nonstrict – all arguments need not be defined

◆ Impure

■ ML, Scheme

- Strict – all arguments must be defined



Pure

- ◆ Explicit data flow
 - Value of expression based only on free variables
 - Referential transparency
 - Computation order irrelevant
 - Lazy evaluation

Types

- ◆ Polymorphic

$\text{length} :: [a] \rightarrow \text{Integer}$

$\text{length} [] = 0$

$\text{length} (x:xs) = 1 + \text{length} xs$

User Defined Types

```
data Point a = Pt a a
```

```
Pt 2.0 3.0 :: Point Float
```

```
data Tree a = Leaf a | Branch (Tree a) (Tree a)
```

```
type String = [Char]
```

```
type Name = String
```

Functions

$\text{add} :: \text{Integer} \rightarrow \text{Integer} \rightarrow \text{Integer}$

$\text{add } x \ y = x + y$

- Curried
- $\text{add } e1 \ e2 = (\text{add } e1) \ e2$
- Applying `add` to `e1` yields a new function which is then applied to `e2`

Functions

$\text{add} :: (\text{Integer}, \text{Integer}) \rightarrow \text{Integer}$

$\text{add } (x, y) = x + y$

- Uncurried
- Tuple

Lambda Abstractions

$\text{add} = \lambda x y \rightarrow x + y$

$\text{inc} = \lambda x \rightarrow x + 1$

Infix function composition

$(.) :: (b \rightarrow c) \rightarrow (a \rightarrow b) \rightarrow (a \rightarrow c)$

$F . G = \lambda x \rightarrow f (g x)$

Infix Operators

◆ Functions

- Symbols
- Partial application (section)

$(+) :: a \rightarrow a \rightarrow a$

- $(x+) = \backslash y \rightarrow x + y$
- $(+y) = \backslash x \rightarrow x + y$
- $(+) = \backslash x y \rightarrow x + y$

Infix Operators

- ◆ Coerce:
 - ◆ Infix operator into functional value
 - `inc = (+ 1)`
 - `add = (+)`
 - ◆ Functional value into infix operator
 - `x `add` y`
 - `add x y`

Layout

- ◆ Layout – shorthand for an explicit grouping

let { y = a*b
; f x = (x+y)/y
}
in f c + f d

==

let y = a*b
f x = (x+y)/y
in f c + f d



Problems

- ◆ Blessing and a curse
 - Ultimate in modularity
 - Data in and data out manifest and accessible
 - Maximum flexibility
 - Obscurity
 - Algorithms buried in plumbing



Exceptions

- ◆ To add error handling:
 - Pure.
 - Modify each call to check for and handle errors.
 - Impure.
 - Use exceptions, no code restructuring required.



Output

- ◆ To add an execution trace:
 - Pure.
 - Modify each call to pass around traces.
 - Impure.
 - Use output as a side effect, no restructuring.



State

- ◆ To keep a count of operations:
 - Pure.
 - Modify each call to pass counts around.
 - Impure.
 - Increment a global variable, no restructuring.



References

- ◆ A Gentle Introduction to Haskell 98
 - Paul Hudak, John Peterson, and Joseph Fasel
- ◆ Monads for Functional Programming
 - Philip Wadler
- ◆ Monads for the Working Haskell Programmer
 - Theodore Norvell



References

- ◆ Systematic Design of Monads
 - John Hughes and Magnus Carlsson
- ◆ Imperative Functional Programming
 - Simon Jones and Philip Wadler
- ◆ What the Hell are Monads
 - Noel Winstanley