VISUAL SYSTEMS
Corporation

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Simplify GUI Application Development with GUI-Kit™

What is GUI-Kit?

GUI-Kit is a C and C++ cross-platform GUI development toolkit which simplifies the development of GUI-based applications. GUI-Kit provides an intuitive and elegant object-oriented programming environment that you can use with C or C++. GUI-Kit supports 32-bit cross-platform GUI development under Win32s, Windows NT, OS/2, and UNIX/Motif. The toolkit aims to simplify the development and maintenance process -- you can be writing GUI applications within hours. Once your company's staff has been trained, they can deploy applications on any supported platform. Applications created with GUI-Kit have a professional appearance and are developed in a fraction of the time it would normally take. Because GUI-Kit applications are typically 75% smaller their native API counterparts, they are easier to maintain and also have fewer bugs.

GUI-Kit also allows rapid application development. Using GUI-Kit's prototyping tool, a developer can create, modify, and test the visual interface of the application without writing one line of C code.

DMAKE, a cross-platform MAKE utility, is included with GUI-Kit. Although most makefiles are incompatible from one platform to another, DMAKE lets you write one makefile that can be used with all platforms and compilers supported by GUI-Kit. DMAKE greatly enhances your productivity on any development project.

GUI-Kit's Benefits:

★ Extremely short learning curve. You can write your first application within a couple of hours.

★ No runtime fees or royalties for redistribution of applications written with GUI-Kit.

★ FREE SUPPORT by our highly-qualified staff!

★ Code is 32-bit from the ground up. Rest assured that your application will be a top-performer.

★ Includes DMAKE, a cross-platform MAKE utility. Write your makefiles once and use them everywhere!

★ Includes over 3300 portable icons! Also lets you create your own portable icons.

★ Works with C *or* C++. If you're not currently using C++, you can reuse your GUI-Kit C code in C++ if you decide to switch later.

★ Straight-forward and intuitive programming. Once you grasp GUI-Kit's elegant programming concept, using it is intuitive.

★ Complete printed Programmer's Guide and Reference manual - over 500 pages

★ Extensible. GUI-Kit lets you create new classes and/or sub-class from existing ones.

More . . . ☞

``GUI-Kit fills the void left by the other cross-platform GUI toolkits. Products such as XVT and Open Interface provide cross-platform capability, but they don't make the development process any easier and they're expensive as well. Other products such as Zinc and zApp are C++-only; most of our potential customers have not migrated to C++. GUI-Kit simplifies development, works with C or C++, and is inexpensive.´´

-Dan Syrstad, President, Visual Systems Corporation

★ Built-in support for sprite animation.

★ Easy-to-use and flexible layout (geometry) manager allows you to create dynamic forms. A change to a form at runtime automatically reorganizes the layout of the controls.

★ Under Windows 3.1 and Windows NT: supports Visual C++ (32-bit edition), Microsoft C/C++ 8.0 (32-bit), and Borland C++ 4.0. Support for additional compilers on the way!

★ Portable Resources. Resources can be an external file or embedded in your application. If you use a resource file, you do not need to recompile after a resource change. This allows you to modify the user-interface on the fly without requiring a development system.

★ User-specific resources allow your users to customize fonts, colors, etc. for one application or for any GUI-Kit application that they use.

★ Includes gkproto, a visual prototyping tool for rapid application development. Prototype the user interface without writing one line of C code.

Order GUI-Kit Today!
You may purchase *GUI-Kit for Win32s and*

Windows NT direct from us for $249 through April 30, 1995 -- nearly 50% off the retail price of $495! With GUI-Kit's 60-day unconditional money-back guarantee, you can try it absolutely risk-free! Call us today at 1-800-247-2108.

About Visual Systems Corp.
Founded in 1991, Visual Systems Corporation provides high-quality development tools designed to simplify and enhance the development process. Visual Systems also provides consulting and custom software services for Windows, OS/2, and UNIX.

Development System Requirements:
Requires 386 or better, 8+MB RAM, 2MB Hard Disk, VGA display. Also requires Windows NT or Windows 3.1/Windows for Workgroups 3.11 with Win32s installed, and a supported compiler.

Runtime System Requirements: Requires 386 or better, 4MB RAM minimum, 500K hard disk, and a VGA display for best results. Also requires Windows NT Windows 3.1x/Windows for Workgroups 3.11 with Win32s installed.

SIXTY DAY GUARANTEE MONEY-BACK

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$249* Introductory Special through April 30, 1995