

# 3 Dimensions (Duke Nukem 3D Front End Loader)

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# Requirements

## Required:

- An IBM compatible computer running Windows 95
- Duke Nukem 3D ver. 1.3D, 1.4, or 1.5(shareware versions are untested)

## Recommended:

- A PC capable of running Duke Nukem in Windows
- EditArt.exe (for art editing options)
- MapEdit.exe (for map editing options)
- RTSmaker.exe (for RTS file creation)

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## Future Versions

The next versions of 3 Dimensions will include:

- Greatly improved help files
- Support for Art Editors
- Support for other games based on the Duke Nukem Game Engine
- Support in Con Editor for all types of Compile Files
- Dos protected mode support
- Saved game support
- Many more improvements

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## Running a Normal Game

To run a normal single player game make sure none of the check boxes in the main window are checked and click run.

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## Skill Level

By default the Skill Level is set on 2, "Lets Rock". To run a game on a different skill level then 2, first select all other Game Options that you want to run the game with, then select a skill level from the Skill combo box found on levels tab and click the Run button.

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# Game Options

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## User Maps and Level Warp

Starting a Duke Nukem 3D game on a different Level/User Map is the same for both Single and Multiplayer games. You can only enable one at a time in either mode, 3 Dimensions will handle clicking user maps or levels so that the check boxes to enable them will reflect the current selection.

### User Maps:

1. First select a User Map to run by highlighting a map entry in the User map list box on the levels tab.
2. The User Map check box should now be checked and display "User Map Enabled" if it does not click it to specify that you want to run the Map.

### Level Warp:

1. First select an episode and level to warp to by selecting them in the appropriate combo boxes found on the levels tab.
2. The Level Warp check box should now be checked and display "Level Warp Enabled" if it does not click it to specify that you want to warp to the specified level.

### Launching:

To launch a single player game, select any other options you want and click the run button. For a multiplayer game follow the appropriate above 2 steps then select the options for the multiplayer game on the Multiplayer tab and check the multiplayer check box so that it is enabled, then click run.



# Compile and Group Files

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# Features

## 3 Dimensions Front End Loader Includes:

- Ability to run any map or any level with any of the Duke Nukem options
- Con Editor that supports both defs.con and user.con type files
- RTS Editor for compiling new RTS files
- Support for Single and Multiplayer games
- Ability to create Short Cuts or Batch files for and Duke 3D game
- Support for setup options

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## Multiplayer

To run a multiplayer game click on the "Multiplayer" tab and select the game type you want by clicking one of four option buttons; Network Game, Modem Game, Serial, or Fake Multiplayer. When you select an option, the frame at the top will show the appropriate selections for that type of game which you can then specify. Next

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## About 3 Dimensions

3 Dimensions Front End Loader is a utility for Duke Nu/kem 3D that lets you easily configure all aspects of the game from windows 95. It will allow any user to start a single or multiplayer game on any level using any user map with any of the Duke Nukem 3D options. 3 Dimensions supports the map and art editors and includes its own Compile and RTS file editors.

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