WARCRAFT II
.PUD DESCRIPTION FILE

You must complete this form in order to have your .puds put on the site.

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Title   : anarchy
Filename   : anarchy.pud
Author   : David Harms
Email Address   : Kingpin98@aol.com

Misc. Author Info   :go to my webpage at http://www.geocities.com/SunsetStrip/Towers/3765

Description   : Four players start at the four corners of the map. In order to win the scenario, you must obtain the gold mines in the middle, located on the large A.

Hints   : Red can get to the A very quickly by using the island next to them as an advantage.

Additional Credits to   : None

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* Play Information *

Game   : Warcraft II
# of REAL Players   : 4
# of COMPUTER opponents :0
CO-OP, DEATHMATCH, BOTH :Both

Race   : Humans and Orc
Resources   : Default works best I think

Units   : Start with one peon/peasent, except Orange starts with two.

Known Bugs   : none

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