



Wii™

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## A Link to the Future

*The Legend of Zelda™: Skyward Sword* marks a turning point for *The Legend of Zelda* franchise. The introduction of full motion control enabled by the Wii MotionPlus™ accessory synchronizes player movements with Link's actions while offering the most intuitive play control of any game in *The Legend of Zelda* franchise to date.

### FEATURES:

- Thanks to the required Wii MotionPlus accessory, every movement of Link's sword matches the player's motion with exact precision. If players motion left to right, Link™ swings from left to right. The precision play control is applied to enemies as well, as players must contemplate strategy when battling opponents that actively try to defend against attacks.
- Wii MotionPlus puts an arsenal of items at the player's disposal. It offers a multitude of actions with just simple, intuitive motions. Players will try their hand at firing a bow, tossing bombs and using a whip to battle enemies and solve puzzles.
- The game will also introduce a distinct new graphical style perfectly suited to the franchise's fantastical universe, like a painting come to life.
- *The Legend of Zelda: Skyward Sword* will offer a multitude of new game-play mechanics, giving it a refreshingly different feel from all of the past titles in the series.



<b>Platform:</b> Wii	<b>Release:</b> 2011
<b>Genre:</b> Action-Adventure	<b>Developer:</b> Nintendo
<b>Players:</b> 1	<b>URL:</b> <a href="http://www.nintendo.com">www.nintendo.com</a>
<b>Rating:</b> RP (Rating Pending)	<b>Suggested Retail Price:</b> TBD

