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Chapter 1

in

1.1 Autodocs

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EPC_ general

All commands are used in the same way. Ext_Proc_Msg is a standard exec message which is sent from external processes to SamEd and then returned. epm_Msg is an exec Message struct which should be initialised so the reply is sent to you. epm_Command should equal the command you wish to perform, and epm_Data is command specific. epm_Error is an error defined in extproc.h. epm_Error equals EPCERR_NOERR (or NULL) if no error occured. Commands with (LOCK) after the name require you to hold the LOCK to SamEd (see EPC_LOCK, EPC_UNLOCK).

NEW

Send messages using the functions EP_SendMsg(), and EP_SendIDMsg().

NAME

EPC_VERSION

FUNCTION

Find the current version of SamEd's message port handler. If the returned version number is less than the version you require then some commands are not supported and you may need to quit (and inform the user).

INPUTS

epm_Command = EPC_VERSION
epm_Data = NULL

RESULT

epm_Data will point to a ULONG containing the version number.
epm_Error will equal EPCERR_NOERR if sucessful or an error defined in
extproc.h

NAME

EPC_AUTOQUIT

FUNCTION

Tell SamEd to signal you if it quits. You need to send a pointer to your task and a signal bit number in an Ext_Proc_ID struct. You can then wait on the signal bit to check if SamEd quits, and if it does you should also.

INPUTS

```
epm_Command = EPC_AUTOQUIT
epm_Data - pointer to an Ext_Proc_ID struct:
    task - pointer to your task (ie. = FindTask(NULL);)
    number - a signal bit number (eg. = AllocSig(-1);)
```

RESULT

You will be placed on SamEd's list of tasks to signal, until either you send an EPC_QUIT or SamEd quits. epm_Error will equal EPCERR_NOERR if sucessful or an error defined in extproc.h

SEE ALSO

EPC_QUIT.

NAME

EPC_IDNUM FUNCTION Return your id / button number, given a pointer to your task. INPUTS RESULT BUGS Not tested, use the CLI argument. SEE ALSO NAME EPC_MULTI FUNCTION Set multi load mode for your ext. proc. When SamEd launches an ext. proc. the button pressed then becomes inactive so only one copy of the process is running at any one time. To reactivate the button an EPC_QUIT needs to be send. Alternatively the button can be in MULTI LOAD mode, meaning a new process is loaded with each press of your button. When a button is put into MULTI LOAD mode it will stay that way until SamEd quits, it cannot be cancelled. INPUTS epm_Command = EPC_MULTI epm_Data _ points to a ULONG holding your button number RESULT epm Error will equal EPCERR NOERR if sucessful or an error defined in extproc.h SEE ALSO EPC QUIT. NAME EPC_QUIT FUNCTION Tell SamEd that you have / will shortly quit. The actual actions of this command are two fold. It both cancels EPC_AUTOQUIT for your task, and allows your button to be reused (if you haven't sent EPC_MULTI). INPUTS EPC_QUIT epm_Command = pointer to an Ext_Proc_ID struct: epm_Data _ a pointer to your task, you can send this even if task EPC AUTOQUIT was not allocated. number should equal your button number. RESULT epm_Error will equal EPCERR_NOERR if sucessful or an error defined in extproc.h, although you con ignore the error. SEE ALSO EPC_AUTOQUIT, EPC_MULTI. NAME EPC_TOTALNUM

FUNCTION

Return the total number of samples available. SamEd holds the information for samples in an array of sam_info structs:

```
struct sam_info sample[MAX_SAMPLES +1];
                  copy buffer;
    sample[0] =
    sample[1 to MAX_SAMPLES] =
                               sound samples.
   EPC_TOTALNUM returns MAX_SAMPLES.
INPUTS
    epm_Command =
                    EPC_TOTALNUM
    epm_Data
               =
                    NULL
RESULT
                    points to a ULONG containing the max. number of
    epm_Data
               _
    samples.
    epm_Error will equal EPCERR_NOERR if sucessful or an error defined in
    extproc.h
SEE ALSO
   EPC_GETSAMPLES, EPC_GETSAMNUM, EPC_SETSAMNUM.
NAME
   EPC_LOCK
FUNCTION
   Lock SamEd so that you can fiddle with its data. Some commands
    require you to hold the lock to SamEd. You must always lock SamEd
   before altering any data. You must remember to unlock SamEd.
INPUTS
   epm_Command =
                   EPC_LOCK
    epm_Data
                   NULL
              =
RESULT
    epm_Error will equal EPCERR_NOERR if sucessful or an error defined in
    extproc.h. You MUST check this.
BUGS
   Semaphores should realy be used. They may be in future.
SEE ALSO
   EPC_UNLOCK
NAME
   EPC_UNLOCK
                   (LOCK)
FUNCTION
    Unlock the system previously locked. You MUST unlock the system if
    you locked it. You MUST NOT unlock the system if you did not obtain
   the lock.
INPUTS
   epm_Command = EPC_UNLOCK
    epm_Data
              =
                   NULL
RESULT
    epm_Error will equal EPCERR_NOERR if sucessful or an error defined in
```

```
extproc.h.
SEE ALSO
   EPC_LOCK.
NAME
   EPC_GETSAMPLE
                  (LOCK)
FUNCTION
    Get a pointer to the current sam_info structure. You can then alter
   the data stored in it (carefully).
INPUTS
   epm_Command = EPC_GETSAMPLE
    epm_Data
              =
                  NULL
RESULT
              - points to current sam_info structure if successful.
    epm Data
    epm_Error will equal EPCERR_NOERR if sucessful or an error defined in
    extproc.h.
SEE ALSO
   EPC_GETSAMPLES, EPC_GETBUFFER.
NAME
   EPC_GETSAMPLES (LOCK)
FUNCTION
    Get a pointer to the first element of an array of sam_info structs.
    The first element is the copy buffer.
INPUTS
    epm_Command =
                  EPC_GETSAMPLES
    epm_Data
               =
                   NULL
RESULT
    epm_Data
              - points to first element if sucessful.
    epm_Error will equal EPCERR_NOERR if sucessful or an error defined in
    extproc.h.
SEE ALSO
   EPC_GETSAMPLE, EPC_GETBUFFER.
NAME
   EPC_GETBUFFER (LOCK)
FUNCTION
   Get a pointer to the sam_info struct of the copy buffer. Currently
    this is the same as EPC_GETSAMPLES, but this could change at any
   time.
INPUTS
                  EPC_GETBUFFER
    epm_Command =
                  NULL
    epm_Data
             =
```

```
RESULT
    epm_Data
               _
                  points to copy buffer if sucessful.
    epm_Error will equal EPCERR_NOERR if sucessful or an error defined in
    extproc.h.
SEE ALSO
   EPC_GETSAMPLE, EPC_GETSAMPLES.
NAME
   EPC_GETSAMNUM
                  (LOCK)
FUNCTION
   Get a pointer to a ULONG which holds the current sample number (ie.
    the sample which is currently displayed in the window and is being
    edited).
INPUTS
    epm Command =
                  EPC GETSAMNUM
    epm_Data
                   NULL
              =
RESULT
               - points to a ULONG containing the sample number if
   epm_Data
    successful.
    epm_Error will equal EPCERR_NOERR if sucessful or an error defined in
   extproc.h.
SEE ALSO
   EPC_GETSAMPLE, EPC_SETSAMNUM.
NAME
   EPC_GETRSTART
                  (LOCK)
FUNCTION
   Get a pointer to a ULONG containing the position in BYTES (from the
    start of the sample) of the start of the ranged area. This will be
    smaller or equal to the range end.
INPUTS
                  EPC_GETRSTART
    epm_Command =
    epm_Data
                   NULL
              =
RESULT
    epm_Data
               _
                  points to a ULONG holding the position in BYTES.
    epm_Error will equal EPCERR_NOERR if sucessful or an error defined in
   extproc.h.
SEE ALSO
   EPC_GETREND, EPC_SETRSTART, EPC_SETREND.
NAME
   EPC_GETREND
                   (LOCK)
FUNCTION
```

```
Get a pointer to a ULONG containing the position of the end of the
   ranged area, in BYTES. This will be greater or equal to the range
    start.
INPUTS
   epm_Command =
                  EPC_GETREND
   epm_Data
                   NULL
              =
RESULT
             - points to a ULONG holding the position in BYTES.
    epm_Data
    epm_Error will equal EPCERR_NOERR if sucessful or an error defined in
   extproc.h.
SEE ALSO
   EPC_GETRSTART, EPC_SETRSTART, EPC_SETREND.
NAME
   EPC_SETSAMNUM
                   (LOCK)
FUNCTION
   Set the current sample number.
INPUTS
    epm_Command =
                   EPC_SETSAMNUM
    epm_Data
               _
                    pointer to a ULONG holding the new sample number.
RESULT
    epm_Error will equal EPCERR_NOERR if sucessful or an error defined in
    extproc.h.
BUGS
   Has not been tested properly.
SEE ALSO
   EPC_GETSAMNUM.
NAME
   EPC SETRSTART
                    (LOCK)
FUNCTION
    Set the start of the range.
INPUTS
    epm_Command =
                   EPC_SETRSTART
                   pointer to a ULONG holding the start of the range in
    epm_Data
               _
   BYTES
RESULT
    epm_Error will equal EPCERR_NOERR if sucessful or an error defined in
   extproc.h.
BUGS
   Has not been tested properly.
```

SEE ALSO

```
EPC GETRSTART, EPC GETREND, EPC SETREND.
NAME
   EPC SETREND
                    (LOCK)
FUNCTION
   Set the end of the range.
INPUTS
                  EPC_SETREND
    epm_Command =
              _
                    pointer to a ULONG holding the position of the end of
    epm_Data
   the range in BYTES from the begining of the sample.
RESULT
    epm_Error will equal EPCERR_NOERR if sucessful or an error defined in
    extproc.h.
BUGS
   Has not been tested properly.
SEE ALSO
   EPC_GETRSTART, EPC_GETREND, EPC_SETRSTART.
NAME
   EPC_FLUSH
                    (LOCK)
FUNCTION
   Flush current sample from memory. This is the same as finding the
    current sample with EPC_GETSAMPLE and freeing the memory where it's
   waveform is stored:
   FreeMem (sample->waveform, sample->length);
    sample -> length = 0;
INPUTS
    epm_Command =
                  EPC_FLUSH
    epm_Data
                    NULL
              =
RESULT
    epm_Error will equal EPCERR_NOERR if sucessful or an error defined in
    extproc.h.
SEE ALSO
NAME
   EPC_PIOPEN
                    (LOCK)
FUNCTION
   Open SamEd's Progress indicator window. This provides a standard
   means of notifying the user that an operation is taking place. A
   message may be placed in the window and the progress bar updated to
   reflect the current status.
INPUTS
    epm_Command = EPC_PIOPEN
```

```
epm Data
             = NULL
RESULT
    epm_Error will equal EPCERR_NOERR if sucessful or an error defined in
   extproc.h.
SEE ALSO
   EPC_PICLOSE, EPC_PIMAX, EPC_PIVAL, EPC_PISTRING,
NAME
   EPC_PISTRING
                   (LOCK)
FUNCTION
    Set the message in the Progress indicator window. Can be set before
    the window is opened. The string you pass is copied.
INPUTS
                  EPC PISTRING
    epm_Command =
    epm Data
               =
                  pointer to a NULL terminated string
RESULT
    epm_Error will equal EPCERR_NOERR if sucessful or an error defined in
    extproc.h.
SEE ALSO
   EPC_PICLOSE, EPC_PIMAX, EPC_PIVAL, EPC_PIOPEN,
NAME
   EPC_PIMAX
                   (LOCK)
FUNCTION
    Set the maximum value of the bar in the PI window. So if you are eg.
    scanning a sound sample you could set PIMAX to the length, and
   periodically update the bars position using EPC_PIVAL.
INPUTS
    epm_Command =
                  EPC_PIMAX
    epm Data
                  pointer to a ULONG of the maximum length
              =
RESULT
    epm_Error will equal EPCERR_NOERR if sucessful or an error defined in
   extproc.h.
SEE ALSO
   EPC_PICLOSE, EPC_PIOPEN, EPC_PIVAL, EPC_PISTRING,
NAME
   EPC_PIVAL
                   (LOCK)
FUNCTION
    Set the value of the progress bar in the PI window. Should not be
    greater than PIMAX.
INPUTS
```

```
epm_Command = EPC_PIVAL
epm_Data = pointer to a ULONG of the current position of the bar
RESULT
epm_Error will equal EPCERR_NOERR if successful or an error defined in
extproc.h.
SEE ALSO
EPC_PICLOSE, EPC_PIMAX, EPC_PIOPEN, EPC_PISTRING,
```

NAME

EPC_PICLOSE (LOCK)

FUNCTION

Close SamEd's Progress indicator window. This provides a standard means of notifying the user that an operation is taking place. A message may be placed in the window and the progress bar updated to reflect the current status.

INPUTS

epm_Command = EPC_PICLOSE
epm_Data = NULL

RESULT

epm_Error will equal EPCERR_NOERR if sucessful or an error defined in extproc.h.

SEE ALSO

EPC_PIOPEN, EPC_PIMAX, EPC_PIVAL, EPC_PISTRING,