

# FFVIII Development Team

<b>First Name</b>	<b>Last Name</b>	<b>Title/Role</b>
Hironobu	Sakaguchi	Executive Producer
Yoshinori	Kitase	Director
Nobuo	Uematsu	Music Composer
Tetsuya	Nomura	Character Design & Battle Visual Director
Yusuke	Naora	Art Director
Kazushige	Nojima	Scenario Writer
Motonori	Sakakibara	Movie/FMV Director
Tomohiro	Kayano	Character Modeling Director
Akira	Fujii	Real-Time Polygone Director
Tatsuya	Kando	Motion Director
Hiroshi	Harata	Battle Programmer
Hiroyuki	Ito	Battle System Designer