An Outline for a Domain Specific Software Architecture Engineering Process

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Abstract

"In order to reuse software, there needs to be software to reuse."

One of the dilemmas that has prevented software developers from reusing software is the lack of software artifacts to use or the existence of artifacts that are difficult to integrate. Domain Specific Software Architectures (DSSAs) have been proposed in order to address these issues. A DSSA not only provides a framework for reusable software components to fit into, but captures the design rationale and provides for a degree of adaptability. This paper presents an outline for a Domain Specific Software Architecture engineering process.

Keywords: Domain Analysis, Domain Specific Software Architecture, Domain Engineering

1 Introduction

The purpose of this paper is to outline a process¹ currently under development, that can be used to generate a Domain-Specific Software Architecture (DSSA). It is based on the work of Ruben Prieto-Diaz[3] and Sholom Cohen[1]. The fundamental premises of this work are that:

- 1. an application can be defined by a set of needs that it fulfills,
- 2. user needs can be mapped into a set of requirements that meet those needs,
- 3. requirements can be met in a number of ways,
- 4. implementation constraints limit the number of ways requirements can be met.

¹Note: a process is a series of steps or stages with entry and exit criteria and tasks to follow at each phase as well as a way on verifying if what you are doing is any good.

The goal of the process is to map user needs into system and software requirements that, based on a set of implementation constraints, define a DSSA. The separation of user needs from system requirements and implementation constraints differentiates this process from previous work. In particular most domain analysis processes do not differentiate between functional requirements and implementation constraints, but rather simply classify them under the heading of "requirements". Similarly, this process differentiates between the System Architecture and the Software Architecture that is part of it.

Another difference between this approach to domain engineering and other domain analysis approaches (e.g., Prieto-Diaz[2]) is that case-based reasoning and reverse engineering are not central mechanisms for identifying reusable resources, but rather existing applications are used as vehicles to validate the architectures that are derived, top-down, from generalized user requirements².

At the top-most level there are 5 stages in the process. Each stage is further broken into sub-steps or stages. Furthermore, this process is concurrent, recursive, and iterative, therefore completion may require several passes through each stage with additional levels of detail being addressed, or new insights (or oversights) requiring further definition or analysis. For example, during **Stage 1: Defining/Scoping the Domain**, one is concurrently identifies key aspects of the domain, which is part of **Stage 2.2: Defining a Domain Vocabulary**.

The five stages in the DSSA Definition Process are:

1. Define/Scope the Domain

• Define what can be accomplished — emphasis is on user's needs.

2. Define/Refine Domain Specific Concepts/Requirements

• Similar to Requirements Analysis — emphasis is on problem space.

3. Define/Refine Domain Specific Implementation Constraints

• Similar to Requirements Analysis — emphasis is on solution space.

4. Develop Domain Architectures/Models

• Similar to High-Level Design — emphasis is on defining module/model interfaces and semantics.

5. Produce Reusable Workproducts

• Implementation of reusable artifacts (e.g., code, documentation, etc.).

The remaining material in this paper consist of a breakdown of the stages listed above. A detailed description of each stage is found in[4], which is currently under development. Each stage consists of a series of questions to be answered and a list of outputs to be generated.

²The reuse of existing artifacts is not the central goal of the proposed Domain Engineering process, but rather the development of a reusable architecture into which, well-specified components can be integrated.

1.1 Domain Engineering Process Overview

The proposed Domain Engineering process consists of the following steps:

Stage 1 Define/Scope the Domain

Stage 1.1 Define goals of domain modeling.

Stage 1.2 Define the domain.

Stage 1.2.1 Identify what is inside the domain.

Stage 1.2.2 Identify what is outside the domain.

Stage 1.2.3 Identify what is on the **borders** of the domain (input/output).

Stage 1.3 Define Domain Specific Resources

Stage 1.3.1 Define who you have to work with.

Stage 1.3.2 Define what you have to work with.

Stage 1.3.3 Define how you will verify the models.

Stage 1.4 Define the domain of interest (subset of work that could be done).

Stage 2 Define/Refine Domain Specific Concepts/Entities/Requirements

Stage 2.1 Define a block diagram architecture (E/R Diagram).

Stage 2.1.1 Identify concepts/entities (behavior, temporal, and data) in the domain.

Stage 2.1.2 Identify attributes of concepts/entities.

Stage 2.1.2.1 Identify required/essential/mandatory concepts/entities.

Stage 2.1.2.2 Identify optional concepts/entities.

Stage 2.1.2.3 Identify alternative concepts/entities.

Stage 2.1.2.4 Identify requirements common from application to application

Stage 2.1.2.5 Identify requirements that vary from application to application.

Stage 2.1.3 Identify relationship between concepts/entities.

Stage 2.1.3.1 Identify "is a/a kind of" relationships between concepts.

Stage 2.1.3.2 Identify "consists of" relationships between concepts.

Stage 2.1.3.3 Identify "uses/needs" relationships between concepts.

Stage 2.1.4 Classify and cluster common concepts.

Stage 2.1.5 Record issues, trade-offs, and rationale.

Stage 2.1.6 Create a Domain Description Document.

Stage 2.2 Create a Domain Vocabulary Dictionary.

Stage 2.2.1 Create a Domain Thesaurus (list of synonyms).

Stage 2.3 Create a High-Level Requirements Specification document.

Stage 2.4 Refine concepts/entities already identified to reflect desired level of detail.

Stage 3 Define/Refine Domain Specific Implementation Constraints.

- Stage 3.1 Define general implementation constraints on the architecture.
 - Stage 3.1.1 Define general software constraints (e.g., programming language, run-time system, or Operating System)
 - Stage 3.1.2 Define general hardware/physical constraints (e.g., platform, sensors, or appearance).
 - Stage 3.1.3 Define general performance constraints (e.g., response time, accuracy).

Stage 3.1.4 Define general mission constraints (e.g., fault tolerance, security, or safety).

Stage 3.2 Identify relationships between concepts and constraints.

Stage 4 Develop Domain Architectures/Models.

- Stage 4.1 Define a Domain Specific Software Architecture or Architectures.
 - Stage 4.1.1 Define a decision taxonomy for requirements and constraints for each architecture.
 - Stage 4.1.2 Record design issues, trade-offs, and decision rationale.
- Stage 4.2 Specify interfaces for each module (operations and operands).
 - Stage 4.2.1 Specify semantics of each module (behavior).
 - Stage 4.2.2 Specify constraints on each module (e.g., entry/exit criteria).

Stage 4.2.2.1 Specify performance/timing constraints.

Stage 4.2.2.2 Specify dependency (layering) constraints.

Stage 4.2.2.3 Specify sequentiality/order (operational) constraints.

Stage 4.2.2.4 Specify mission constraints.

- Stage 4.2.3 Specify performance characteristics of each model.
- Stage 4.2.4 Identify configuration (generic) parameters for each model.

Stage 4.2.5 Record issues, trade-offs and design rationale.

- Stage 4.3 Link models to concepts and requirements.
- Stage 4.4 Refine a Domain Specific Software Architecture or Architectures to reflect desired level of detail.

Stage 5 Produce Reusable Workproducts.

Stage 5.1 Develop the reusable artifacts (e.g., code, documentation, test cases, etc.)

- Stage 5.1.1 Determine parameterization/configurability level desired.
- Stage 5.1.2 Implement each module.
- Stage 5.1.3 Test each module.
- Stage 5.1.4 Document each module.
- Stage 5.1.5 Record issues, trade-offs and design rationale.
- Stage 5.2 Link artifacts to models, concepts, and requirements.
- Stage 5.3 Link documentation to models, concepts, and requirements.

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About the Authors

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