

The Component-based Environment for Remote Sensing

Nathan DeBardeleben

Parallel Architecture Research Laboratory (PARL)
Clemson University, Clemson, South Carolina
<http://www.parl.clemson.edu/>

Outline

- Introduction
- Related Work
- CERSe
- Case Studies and Results
- Conclusions

Problems Facing the RS Community

- Diversifying user base requires lower cost solutions
- Increasing temporal, spectral, and spatial resolution
- Massive data storage and processing power
- Parallel computers are difficult to program
- Required expertise in many application domains
- Re-engineering of hardware and software tools
- Rapid code development, execution, analysis, and maintenance

Proposed Solution

- Provide:
 - ❑ High performance
 - Parallel computers
 - Usable without advanced parallel computing knowledge
 - ❑ Ease of use
 - Development and analysis tools
 - ❑ Extensibility
 - Code reuse

Related Work



➤ RAC-RAT

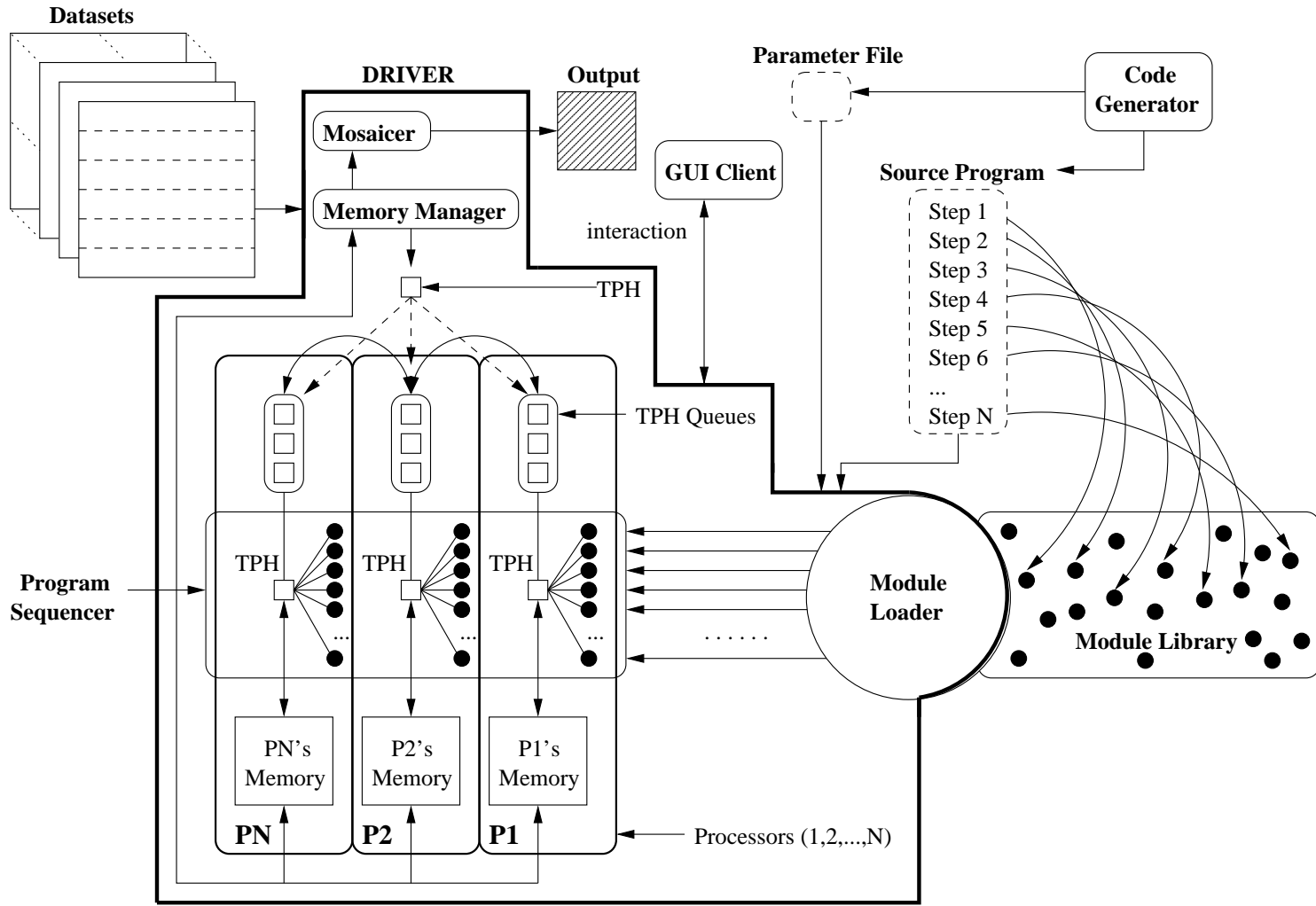
➤ Khoros

➤ TRACEE

➤ Cactus

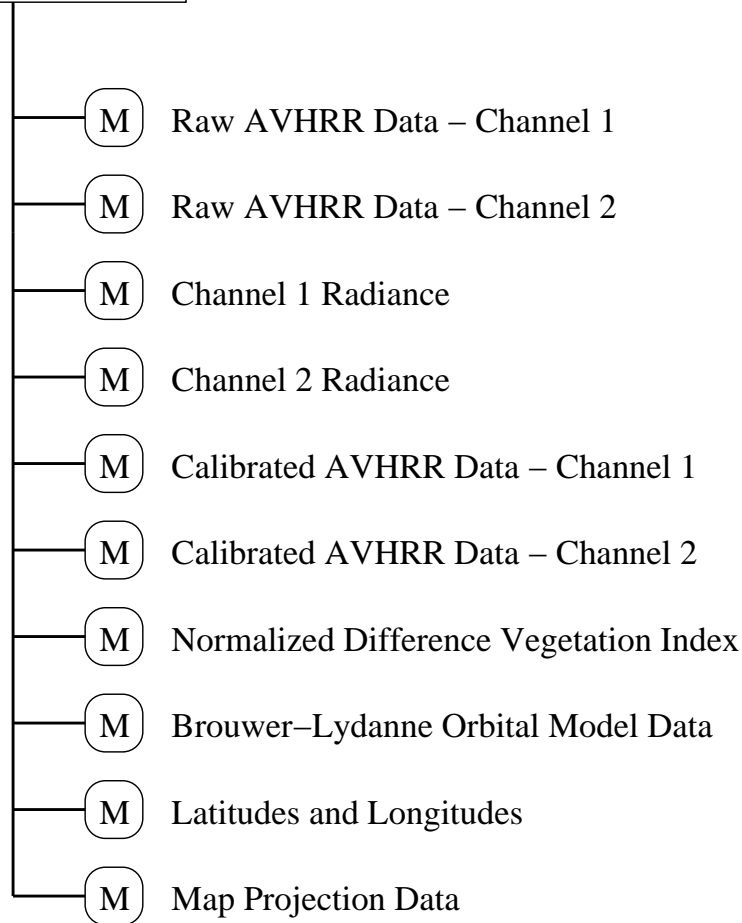
➤ OSSIM

- ⇒ Core is an execution engine
- ⇒ Interprets a dataflow graph
- ⇒ Abstracts away understanding of parallelism



**Tagged Partition
Handle (TPH)**

M – Some memory location containing the referenced data



Tagged Partition Handle

- ⇒ Keeps related data in one place
- ⇒ Content addressible
- ⇒ Easy to move many data sets between modules
- ⇒ Programmers need to know only interface

Modules

- ⇒ Stand alone piece of C code
- ⇒ Interconnected with other modules
- ⇒ Interface defined by input, output, inout, and parameter data types
- ⇒ Interface accesses TPH
- ⇒ Utility functions: Count, Size, TPH

Code Generator

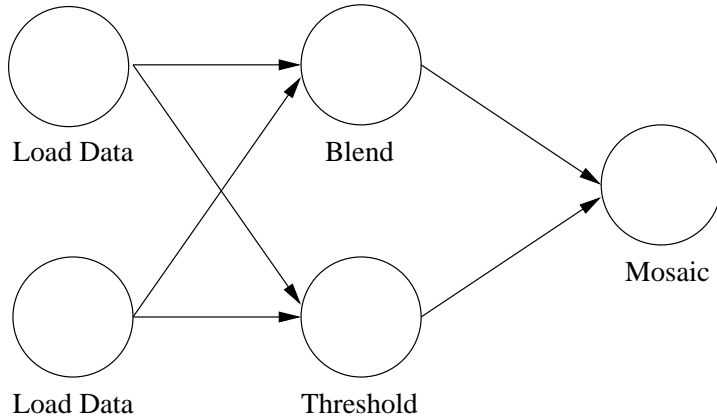
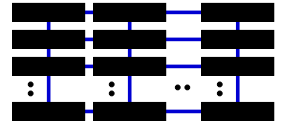
- Creates *source program* and *parameter file*

- Source program
 - ❑ C data structures

 - ❑ Mapping between shared library module and module name

 - ❑ Module names to execute with specific arguments

Simple Example



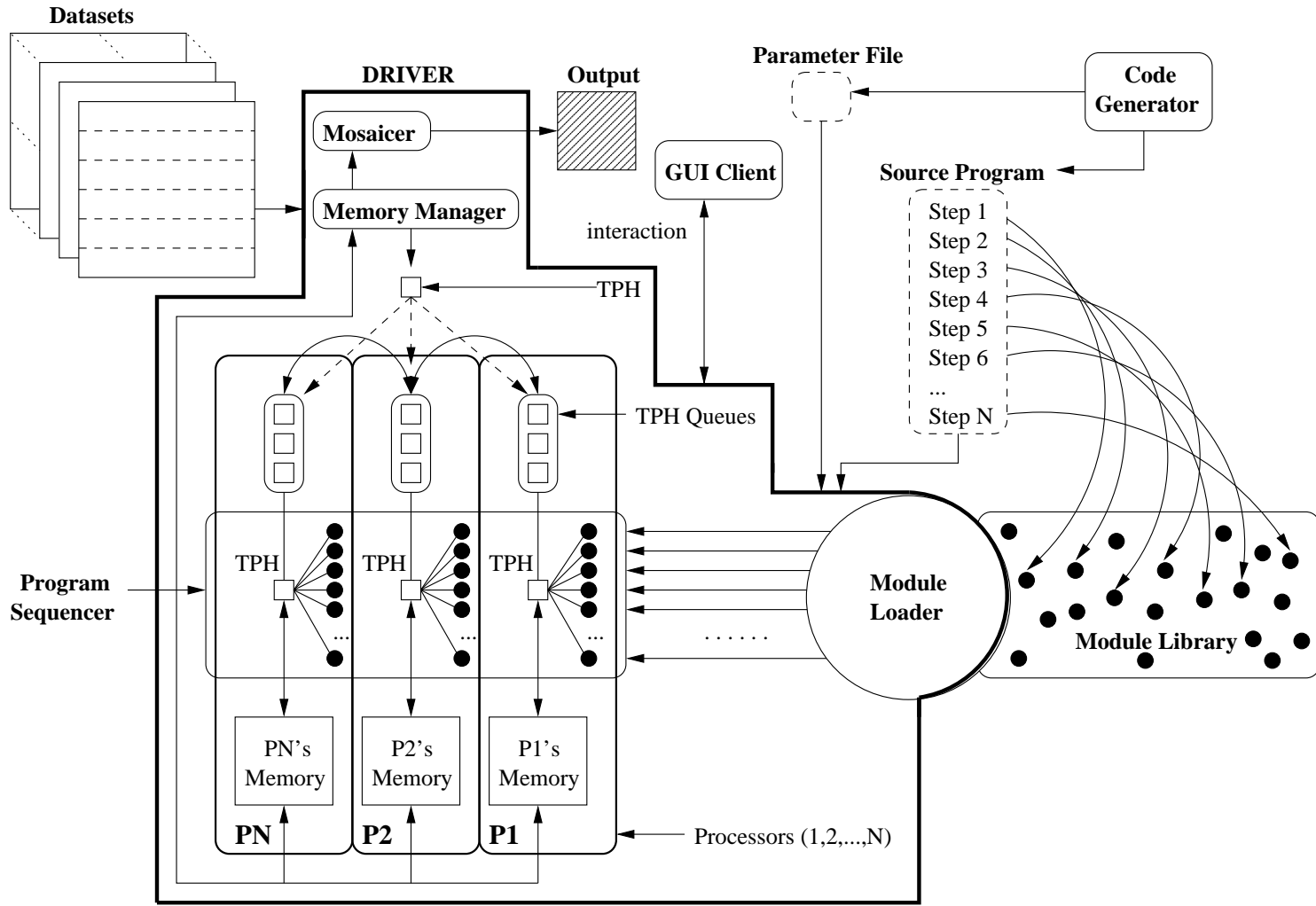
```
CERSe_Program Program[] = {  
    {"Load_Data", Load_Data_args_1},  
    {"Load_Data", Load_Data_args_2},  
    {"Blend", Blend_args_1},  
    {"Threshold", Threshold_args_1},  
    {"Mosaic", Mosaic_args_1},  
};
```

Code Generator

- Parameter file
 - ❑ List of datasets
 - ❑ Number of processors
 - ❑ Partitioning information
 - ❑ Working directories

The CERSe Driver

- Module Loader
- Memory Manager
- Datasets
- Program Sequencer
- Mosaicer



The CERSe Driver



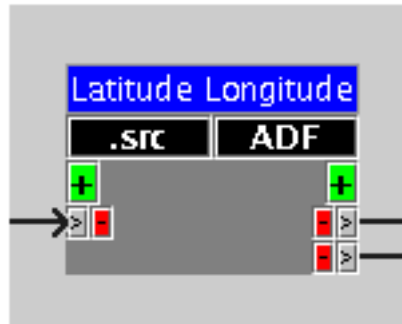
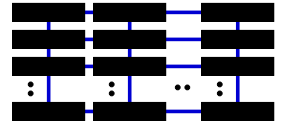
⇒ Out-of-Core Computation

⇒ Parallel I/O

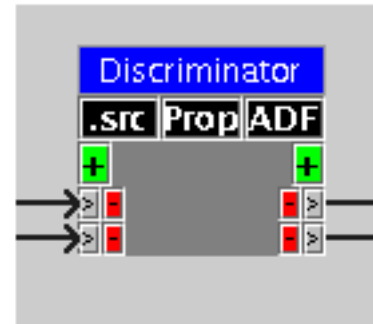
GUI Clients

- ⇒ Performance but not yet flexibility and usability
- ⇒ GUI is not required
- ⇒ Underlying the CERSe GUI is ADF
- ⇒ Agents: graphical editor and code generator

GUI Modules



(A)



(B)

GUI Client

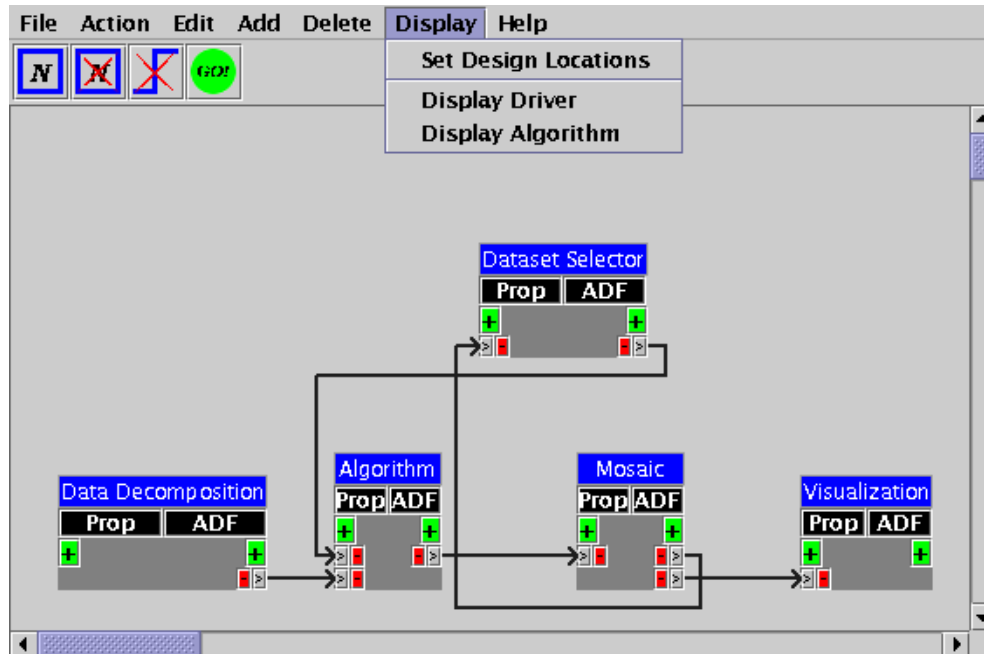
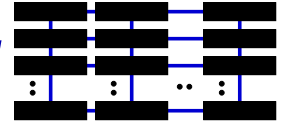
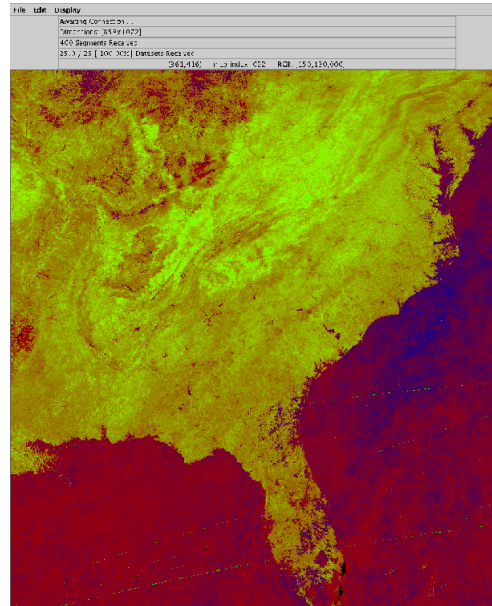
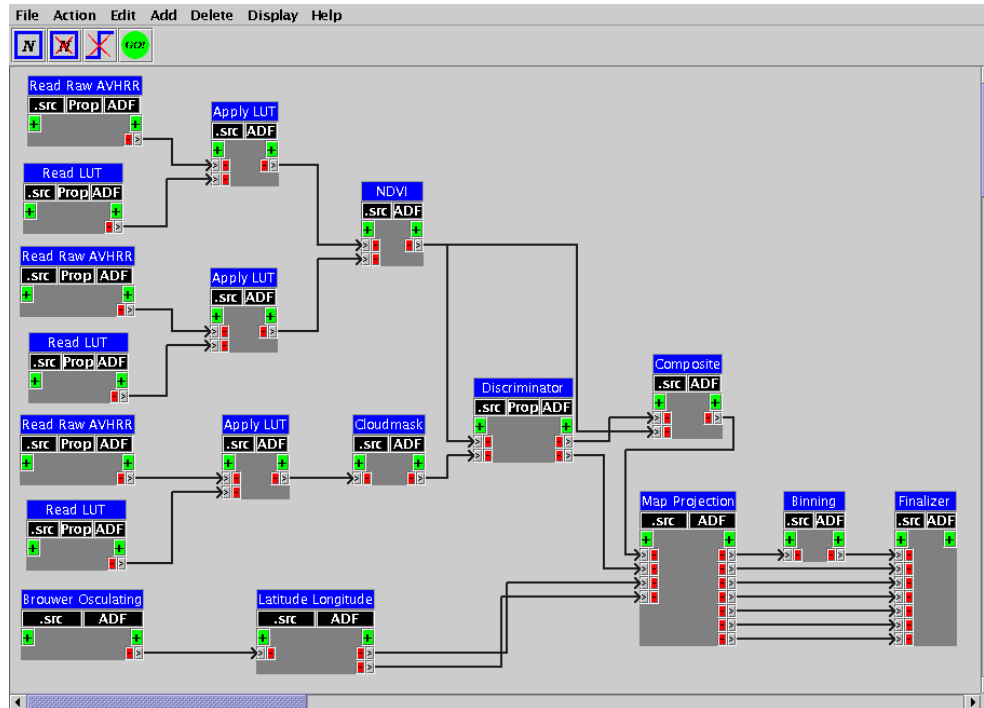
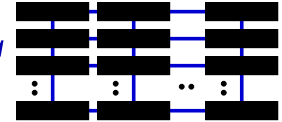


Image Viewer Server



Case Study: NDVI



Additional Case Studies

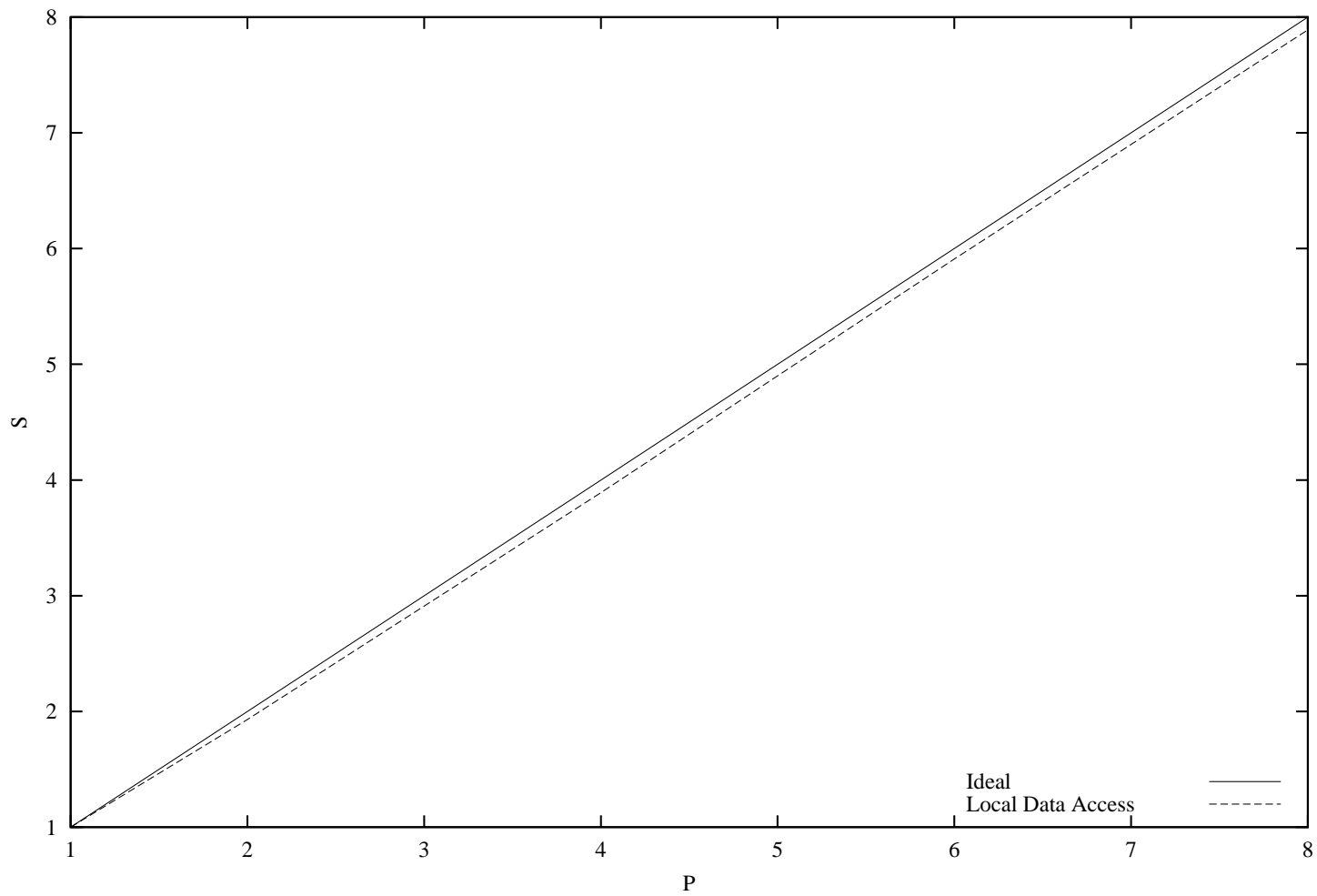


⇒ Sea Surface Temperature

⇒ NDVI-SST Composite

⇒ Interactive Web-based Simulations

Speedup vs. Num. Processors (All Data Local)

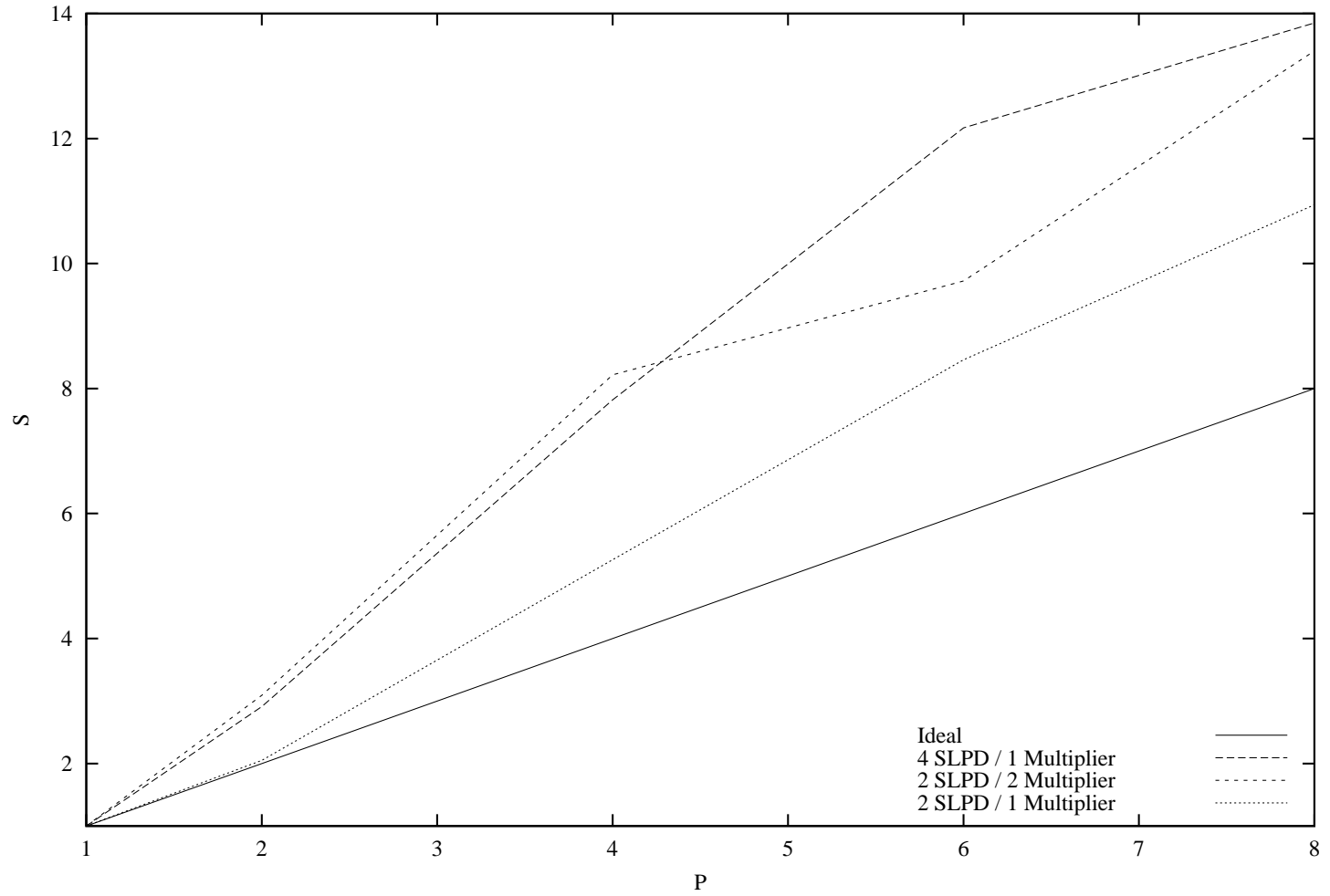


Performance Results



Processors	exec. time (4,1)	exec. time(2,2)	exec. time (2,1)
1	92,752	99,135	101,643
2	31,890	32,100	49,690
4	11,849	12,055	19,321
6	7,621	10,198	12,021
8	6,248	7,390	9,292

Speedup vs. Num. Processors (Using PVFS)



Conclusions



- Ease of use
 - ❑ GUI - algorithm creation and data visualization

- Extensibility
 - ❑ Pluggable modules, easy module interface

- High performance
 - ❑ Automatic parallelization, nearly ideal speedup

Future Work

- Larger scalability tests
- I/O nodes separate from compute nodes
- Additional satellite data formats
- Introspection