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Introduction to Pugilistic Wars for Windows

Pugilistic Wars for Windows is a shareware boxing game that will allow you to simulate bouts between boxers of different eras as well as replay bouts that actually occurred. Each boxer in the game is rated in many different categories. I think you will find that individual fighters will perform in the game pretty much as they do (or did) in real life. Mike Tyson will score alot of early knockdowns, Muhammad Ali will have an impressive Won-lost record, etc..

If you enjoy playing this game, I am offering of full-blown version of the game which contains hundreds more boxers in all weightclasses as well as a new "tournament" window which will

allow you to hold tournaments between boxers of a particular weightclass. The price for the commercial version of the game is \$35 US or Canadian. My name and address are:

Paul D. Dembowski 711 Bay St, Apt #1116 Toronto, Ontario Canada M5G 2J8

Please Specify 3.5 or 5.25 disk format.

Pugilistic Wars was written using Borland C++2.0. The simulation part of the program is written in C++ while the Windows user-interface stuff is done in C. If you have any questions or comments about the game I can be reached at (416) 598-4796 after 7 pm EST.

Playing Pugilistic Wars

Playing the game is quite simple:

- 1. Pick a boxer from each of the drop-down combo boxes in the fight card ribbon bar at the top of the application window. You also have the option of changing the length of the fight or switching to a different weightclass. (Note: The shareware version of the game contains only the Heavyweight class)
- 2. Press the fight button.
- 3. A new window will be created with a summary of the fight. Please note that Windows 3.0 limits the number of windows (called an MDI child) that can be open at a time. I can create about 45 bout windows before Windows 3.0 runs out of space.

Pugilistic Wars also allows you to view statistics relating to the fighters in the application. The Statistics window allows you to examine the record of each of the fighters in the particular weightclass. To bring up the statistics window select Statistics from the File menu. Then select the weightclass from the nested popup menu that will then appear. Version 1.1 of Pugilistic Wars allows the user to examine the record or fight history of each of the boxers in the game. To view a boxer's record first select the boxer's name from one of the combo boxes in the fight card ribbon bar, then simply press the Record button in the upper left corner of the fight card ribbon bar. A new window should open up with a one line description of each of the boxer's fights. If the window is empty the boxer has'nt had any bouts.

Commands

Printer Setup...

A Windows 3.0 application has much greater control over printer settings than previous versions of Windows. In previous versions, settings were systemwide. When the user changed the settings, the new settings affected all the applications running under Windows. With version 3.0 of Windows, each application can maintain it's own print settings. The Printer Setup... command in Pugilistic Wars allows you to setup the printer configuration you want it to use. It won't affect the printer configuration of any other Windows application you are using.

Copy

Text from a bout description window can be 'pasted' into another application bycopying it from Pugilistic Wars into the Windows clipboard. The next step is to activate the Windows application that will be receiving the text and select Paste from it's Edit menu.

Select All

Selects all the text in a bout description window in anticipation of it being copied into the clipboard.

Tile Horizontally Tile Vertically Cascade

These three commands allow the user to organize a Pugilistic Wars display in which multiple bout windows are open at the same time.

Arrange Icons

A bout window can be minimized by pressing the minimize button in the upper right hand corner of the bout window. Several minimized bout windows can be aligned by selecting the Arrange Icons command.