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Playing Winjack

Upon starting Winjack will shuffle the deck of cards. Betting must be done before dealing the cards by using the BetBar or entering an amount directly from 0 to 100. After which you may deal the cards. The player then hits until he gets close to 21 with out going over. When the player stands the deal will deal his own hand. The dealer will hit on or below 16 and stand on or above 17. The Bet is automatically added or subtracted from the player's assets.

See also:

Surrender

DoubleDown

Split

Menu Commands

Game

Shuffle Shuffles one or more decks of cards.

Surrender

DoubleDown

Split

Exit Quits WinJack.

Options

Rules

Setup

Deal! Deals the cards for the next hand.

Hit! Player gets an additional card.

Stand! Dealer draws his cards.

Help

Index Activates Help.

About Displays about box.

Using The Mouse

- Deal** Left-Click on the deck of cards or on any played card AFTER the hand is done.
- Hit** Left-Click on any player cards or on the deck while the hand is being played.
- Stand** Left-Click on any dealer card or Right-Click on any card.

Hot Keys

The following defines the Hot Keys for WinJack. You only need to press the appropriate letter without a Control, Alt or Shift key. Hot Keys also appear underlined in WinJack menus.

- A** About... Displays the about box.
- B** DoubleDown
- E** Setup
- F** Shuffle Shuffles the deck of cards.
- H** Hit Player takes a card.
- R** Rules
- P** Split
- S** Stand Player stands.
- U** Surrender
- X** Exit Quits WinJack.
- F1** Help Starts help.
- {ESC}** Iconize Minimize WinJack.

Registration

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WinJack ver 2.0 has been completely rewritten using Turbo Pascal for Windows. For those of you who have tried previous versions, I'm sure you'll agree that the improvements are great.

I welcome all comments, suggestions and problems with WinJack. Feel free to contact me via US mail or CompuServe E-MAIL. Registered users will be given priority. Thanks for using WinJack.

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Rules...

Number of Decks - Selects the number of decks to use for the next shuffle.

Reset Assets - Resets assets amount to \$1000.

5 Card Win - Upon reaching 5 cards, without busting, the Player Wins.

Pushes - Selects who wins in case of a tie.

Setup

Animation Speed - Sets the speed of screen animation. Use 1 for slowest to 20 for fastest.

3D Text - Set check mark for 3D text on screen.

AutoSize - Set check mark for WinJack to auto size during splits

Colored Text - Colors ScoreBar text.

ScoreBar - Selects type of ScoreBar (WinJack must be restarted to reflect change).

Surrender

This is just like giving up and you'll lose half your bet. You can only surrender at the start of the hand.

DoubleDown

At the start of the hand you have the option of doubling your bet and taking one and only one additional card.

Split

You can split your hand when you are first dealt two cards of the same value. This then gives you 2 hands to play with while risking the bet amount with each hand. You can only play one hand at a time (the top hand **MUST** be played first). Once you stand or bust on the top hand the next card will be dealt to the second hand.

