

This program demonstrates the 'Erase Page', 'Graphics'  
'Erase to End of Line', 'Reverse Video', and the 'Direct Cursor  
Addressing' features of the Windows H-19 Emulator program.

5+Please wait while data is being loaded

□←Y!←K←p←Y&.Start

□←q←x5←F←Y.9a

□←Y\*3v

□←Y/@`

□←Y+:u

□←Y04s

□←Y,.v

□←Y1;a

□←Y-5e

□←Y)/a

□←Y.<a

□←Y\*6e

□←Y/0`

□←Y+=`

□←Y07

□←Y,1d

□←Y1>f

□←Y-8v

□←Y)2s

□←Y.?

□←Y\*9e

□←Y/3a

□←Y+@`

□←Y0:b

□←Y,4e

□←Y1.e

□←Y-;c

□←Y)5a

□←Y./e

□←Y\*<a

□←Y/6v

□←Y+0u

□←Y0=`

□←Y,7a

□←Y11a

□←Y->e

□←Y)8a

□←Y.2

□←Y\*?

□←Y/9c

□←Y+3d

□←Y0@t

□←Y,:a

□←Y14a

□←Y-.`

□←Y);a

□←Y.5v

□←Y\*/

□←Y/<f

□←Y+6c

□←Y00e

□←Y,=a

□←Y17a

□←Y-1e

□←Y)>a

□←Y.8b

□←Y\*2d  
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□←Y+9a  
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□←Y, @t  
□←Y1:u  
□←Y-4`  
□←Y) .f  
□←Y. ;v  
□←Y\*5d  
□←Y//  
□←Y+<t  
□←Y06b  
□←Y, 0a  
□←Y1=c  
□←Y-7  
□←Y) 1e  
□←Y. >c  
□←Y\*8c  
□←Y/2s  
□←Y+?  
□←Y09e  
□←Y, 3c  
□←Y1@d  
□←Y-:e  
□←Y) 4s  
□←Y..`  
□←Y\*;a  
□←Y/5c  
□←Y+/  
□←Y0<d  
□←Y, 6e  
□←Y10a  
□←Y-=c  
□←Y) 7a  
□←Y. 1`  
□←Y\*>c  
□←Y/8b  
□←Y+2s  
□←Y0?a  
□←Y, 9v  
□←Y13a  
□←Y-@t  
□←Y) :s  
□←Y. 4`  
□←Y\*.v  
□←Y/;d  
□←Y+5b  
□←Y0/  
□←Y, <e  
□←Y16a  
□←Y-0d  
□←Y)=a  
□←Y. 7a  
□←Y\*1f  
□←Y/>`  
□←Y+8v  
□←Y02t  
□←Y, ?  
□←Y19a

□←Y-3`  
□←Y) @c  
□←Y. :d  
□←Y\*4s  
□←Y/. `  
□←Y+; a  
□←Y05a  
□←Y,/a  
□←Y1<a  
□←Y-6s  
□←Y) 0d  
□←Y.=u  
□←Y\*7a  
□←Y/1e  
□←Y+>e  
□←Y08`  
□←Y, 2v  
□←Y1?a  
□←Y-9d  
□←Y) 3a  
□←Y. @`  
□←Y\*:a  
□←Y/4u  
□←Y+. `  
□←Y0; a  
□←Y, 5c  
□←Y1/a  
□←Y-<v  
□←Y) 6a  
□←Y. 0c  
□←Y\*=u  
□←Y/7  
□←Y+1a  
□←Y0>e  
□←Y, 8d  
□←Y12u  
□←Y-?a  
□←Y) 9a  
□←Y. 3`  
□←Y\*@`  
□←Y/:  
□←Y+4v  
□←Y0. `  
□←Y, ;  
□←Y15u  
□←Y-/f  
□←Y) <a  
□←Y. 6a  
□←Y\*0t  
□←Y/=c  
□←Y+7`  
□←Y01a  
□←Y, >b  
□←Y18a  
□←Y-2d  
□←Y) ?a  
□←G←y5←p←Y4; Finish  
□←q←Y5! →