Bloxx 1.1

for Windows 95

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How To Play

While you are playing, **bloxx** will fall from the top of the gameboard to the bottom. Whenever they hit something, they will stop falling and a new block will appear at the top of the board. Everytime you complete a line, it will disappear and the lines above it will fall down one line.

The objective of the game is to make as many lines as possible and to keep playing for as long as possible before the screen fills up.

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About

Bloxx 1.1 for Windows 95 was created by
Andy Feys in july and august of 1997.
It was made as an exercise in Delphi 3. I had
just bought **Delphi 3 Standard**, and this is
my first program made with it.

Ifyou find any bugs, or have any comments, or
you want to see some extra features added,
you can e-mail me at

andy_feys@hotmail.com

 How To Play

Menu

Changes

The only changes in this version are some minor bug fixes reported by a few users of this little game.

Most notably : the game doesn't always stop when it should, which resulted in some monster scores ! (thanks to Dan Madura for pointing this out to me ! Thanks, Dan)

How To Play

Menu

About

New

This will start a new game.

End

This will end the current game.

Pause

This will pause the current game.

Next Level

This will speed up the current game.

Show High Scores

This will show a highscore list

Exit

This will end the program.

Use Extended Blockset

Bloxx gives you the choice between two blocksets :

The standard Tetris blockset
An Extended blockset with a lot more blocks, some of which are
very hard to use.

Use Special Items

Bloxx gives you the possibility to use special items :

Some items are effective from the moment they drop down, others
when the line they are part of, is full.

These items can either be good or bad, among these items are :

Item	Effect
Bomb	a square 3 by 3 is cleared
Level Up	level + 1 (speed up game)
Level Down	level - 1 (slow down game)
Mirror Board	flip the board horizontally
Clear Board	empty board
Clear Line	clear line
Oil	shift column down
Stairway to Heaven	draw diagonal line on board
Avalanche	shift all columns down
Invert Board	invert board (empty <> filled)
ZigZag	draw a zigzag line on top of lines
Score + 10%	increase score with 10 percent
Score - 10%	decrease score with 10 percent

Board Width

Board gives you the option to choose a board width between 10 and 20.

Show Next Block

When this option is selected, the next block will be shown on the top right of the form.

Define Keys

Bloxx gives you the possibility to customize your keyboard.

Sound

Turns sound on or off.

Reload Saved Settings

This reloads the previously saved options.
The options are saved on exiting the program
(when Save Settings on Exit is on)

Save Settings on Exit

When selected, this will save the settings when
you exit the program.

Restore Defaults

This will restore the default settings and override any changes you have made to the options.

Contents

This will show you the contents page of this helpfile.

Search for Help on...

This gives you the possibility to search in the helpfile.

About Bloxx

This will show you the about box...

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