CoolBooter

	COLLABORATORS		
	TITLE : CoolBooter		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY		February 10, 2022	

REVISION HISTORY			
NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

CoolBooter

1.1 DaCoolBooter V1.6

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                      Freeware Release (23.05.99)

                      (C) 1997-99 Andreas Falkenhahn


   Introduction               What's this !?
   System requirements        What you need
   Copyright & Distribution info   Important (as usual:)
   Booting a game/demo        It's as easy as possible!
   About the author           Something about me
   Greetings and thanks       Some greetings (a must read)
   History                    Program's history
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1.2 Introduction

Da Cool Booter (DCB) is a Rebootstarter for Games/Demos/Programs
which need the full amount of chip memory or don't like to be ran
from Workbench!

Some programs that need the full chip memory:

· Capital Punishment
· Hoi AGA
· Wendetta 2175
· Switchback
· Whammer Slammer
· ....

Some programs which don't like to be ran from Workbench:

· Monkey Island I+II
· Indiana Jones III+IV

· Big Top o' Fun
· Windsurf Willy
· Prospector
· ....

Additionally Da Cool Booter can boot directly your DMS disks! For
this feature you need the program DMS2HD (Aminet: util/arc/DMS2HD1_5.lha)
installed in C:. This feature does of course only work with DMS disks
in DOS format!

There are some other programs which do nearly the same than Da Cool Booter,
but here's why you should use DCB:

· it's really easy to use: Simply select a file and DCB will boot it or
  create a script for you so that you can easily start it without launching
  DCB Gui first

· it's highly optimized and system-friendly

· it has some nice extra features ;-)

Booting a game/demo is really easy.
See how easy you can do it.

1.3   Copyright & Distribution info

Da Cool Booter is (C) Copyright 1997-99 by Andreas Falkenhahn.

Da Cool Booter shan't be selled for more than $2. If you have bought it
for more, please change your dealer fast.

Da Cool Booter needs to be distributed with all files on the disk which
must not be modified. Please spread it not as an DMS Archive, only as a
complete disk or LHA/LZX archive.

If Da Cool Booter is distributed on a Cover CD/Disk, I would like to get
a free copy of the magazine. Thank you.

I don't accede any liability if Da Cool Booter has something damaged. It
was comfortable tested and at me nothing dangerous happened.

Disclaimer
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 THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY
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PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE
COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

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1.4   About the author

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Author:
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If you have any problems with Da Cool Booter, found bugs or have suggestions
please email or write to me.

If you like the program and would like to thank me for it, why not send me
something nice (sweets, money, PPC cards ;)

My Amiga:

A1200, 68040 40mhz, Mitsumi FX-400, 18MB Ram, OS3.1
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1.5   Greets and thanks

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Note: This section is outdated!

Greetings fly to:
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Excalibur / Airsoft
Gandalf of Infinity
WF King
The Falconer
A. v. K.
Wusel
Atlan
Rick t. R.
Jennes
Marty McFly
Noke Artificial Bytes
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Roadrunner
H.W.
Dodger
Pearl
Titanic
Olli
Steffen
Phil
Rave of Bizarre arts
Antibrain of Bizarre arts
Willi Hillenbrand
Tazz / Animators
Jones
Rich
Dr. Retro
Cyberbit
Mr. P
Dirk
Erich
Marcel
Marco
Joggy Baer
Richie
Chris
Michael
```

1.6 System requirements

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Minimum requirements:
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· an Amiga with Harddisk ;)
· OS2.04
· reqtools.library by Niço François in libs:
· some BCPL commands in C: (copy, remrad, mount, reset, assign)


Recommended requirements:
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· NewInstaller (util/wb/NewInstaller1_3.lha) for the installation
· DMS2HD (util/arc/DMS2HD1_5.lha) for the BootDMS feature of Da Cool
  Booter
· 68020+
· some extra memory
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1.7 Booting a game

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After starting Da Cool Booter a requester appears which welcomes you
to the program.

If you select 'Continue'~now, a filerequester pops up asking you for
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a file to boot. Three different filetypes can be booted:

a) Executable: An standard AmigaDOS executable. This is the most common
               type.

b) Script: An AmigaDOS script which can be executed with IconX or Execute.

c) DMS Archive: As the name says the filetype is DMS. The unpacked archive
                has to be an AmigaDOS disk of course. NDOS disks are not
                supported and will never be, because that's impossible.

If you've selected a DMS archive another requester will ask you if this
is the only disk the game/demo/program has or if it consists of more than
one disk. If this is the case you can enter how many disks shall be booted
else. If you're using the BootDMS feature the first time you also have to
supply a temporary directory where the archives will be unpacked in.

After that you can select if you want to boot the file now or if you want
Da Cool Booter to create a script for you.

a) Boot now: This will load in the file and reset your Amiga. Then the game/
             demo/program will be booted.

b) Create Script: This will place a script with an icon in the selected file's
                  directory. If you click this icon then, the game will be
                  started with a reboot.

That was it!! Everything is done. Of course the reboot start will not work with
all games/demos/programs but it should work with the most. You can contact me
if you've problems in getting your favourite game/demo/program working.

1.8 History

 Complete history of Da Cool Booter and RSTStart! (Da Cool Booter
 was named RSTStart until version 1.3)

 V1.6: (Freeware Release Version)

 · updated AmigaGuide® documentation
 · added german catalogs and cd+ct files
 · added locale.library support
 · big code cleanup and optimization
 · some visual changes
 · removed keyfile code
 · bugfixes

 V1.5: (Internal Beta Version)

 · added ability to boot DMS disks either

 V1.4: (Shareware Release Version)

 · now keyfiles are supported
 · some bugfixes

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    V1.3: (Shareware Release Version)

    · renamed the tool into "Da Cool Booter", formerly it was
      known as RSTStart
    · added nice GUI through reqtools.library by Niço François
    · added AmigaGuide® documentation

    V1.2: (Freeware Release Version)

    · now executables are supported either
    · added a simple documentation

    V1.1: (Freeware Release Version)

    · fatal bug fixed

    V1.0: (Freeware Release Version)

    · controlled by CLI
    · only scripts are supported

    Future plans:

    - more options
    - your plan -> contact me
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