

Viewer Help Contents

To learn how to use Help, press F1.



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A complete guide to Viewer with step-by-step instructions



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Quick access to on-line help for all other ImagePals programs

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Menu commands

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Using Viewer



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File Menu



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Preferences Submenu

Contains command to customize several features of Viewer.



Viewer



PhotoCD



Display



Memory



File Formats



Edit Menu



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Crop



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View Menu



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Help Menu



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About Viewer





Switch Menu

This menu lists the other ImagePals programs. Click on a name, and the corresponding program is invoked. You can also access the Windows Program Manager, File Manager and Clipboard Viewer (if available).



Windows Control Menu

Every window has its own control menu in the top left corner to manage the window itself. Some control menus also contain an additional command such as Next or Run. These commands allow you to swap between windows.

- ▣ **Restore** restores a window to its normal size (i.e. the size it was before being maximized or minimized)
 - ▣ **Move** allows you to move the window
 - ▣ **Size** allows you to change the size of the window
 - ▣ **Minimize** reduces the window to an icon
 - ▣ **Maximize** enlarges the window to fill all available space (either on screen or within a parent window)
 - ▣ **Close** closes the window
 - ▣ **Switch To** brings up the Windows Task List dialog box
-

Shortcuts

Viewer has many shortcuts that allow you to access commands and open dialog boxes without going through the menus.



[Click here to print this topic](#)



[Click here to close this window](#)

File Menu

- Ctrl + O Displays the Open dialog box
- Ctrl + G Runs the Image Editor program
- Ctrl + Q Exits Viewer

Edit Menu

- Ctrl + C Copies an image or a selection to the clipboard
- Ctrl + R Crops the edges of the selection area
- Ctrl + N Select None

View Menu

- Ctrl + A Displays the actual view of the image
- + Zooms in on the active image
- Zooms out on the active image
- Ctrl + (Shift) + 1-8 Adjusts the window frame and zoom level of an image
- Ctrl + W Displays a full screen view of the image
- Ctrl + I Displays image information
- Ctrl + B Brings all Viewer windows to the top
- Ctrl + S Cascades all Viewer windows
- Ctrl + T Tiles all Viewer windows

Help Menu

- F1 Displays the Screen Capture Help window
- Shift + F10 Displays the Microsoft Windows Help window

Miscellaneous

- Double-click title bar Maximizes or restores the active window
- Double-click status bar Displays the Preferences: Viewer dialog box
- Esc Closes dialog boxes without making changes

Command line options

- /n or -n Do not display the Viewer logo when opening the Viewer program
-

Reopen

Use the Reopen command to display the original version of the image after editing.

Close All

Closes all the opened Viewer windows.

Minimize All

Minimizes all the Viewer windows to icons.

Restore All

Restores all the Viewer windows to their original size.

Run Image Editor

Starts the Image Editor program.

The Viewer image appears in the Image Editor workspace.

Run Other Editor

Starts other editor program.

Specify the image editor you want to use in the Preferences: Viewer dialog box.

Preferences: Viewer

Allows you to customize some of the features of Viewer.

Related topic



[Viewer dialog box](#)

Preferences: PhotoCD

Allows you to set the options for an image in PCD format (developed by Kodak for its PhotoCD products and supports Grayscale, Indexed 256-Color, and RGB True Color images).

Related topic



[PhotoCD dialog box](#)

Preferences: Display

Allows you to customize the display settings.

Related topic



[Display dialog box](#)

Preferences: Memory

Allows you to allocate additional working space.

Related topic



[Memory dialog box](#)

Preferences: File Formats

Allows you to choose the file formats you want to use.

Related topic



[File Formats dialog box](#)

Exit

Closes the Viewer application.

Copy

Copies the content of the Viewer window or a selected area to the clipboard.

You can select an area to copy by dragging the mouse.

Copy Filename

Copies the full path and filename of the image in the Viewer window to the clipboard.

Crop

Trims the edges of the active image to retain only the selected area.

Choose the Reopen command to undo the cropping.

Select None

Deselects a selected area.

You can select an area by dragging the mouse.

Actual view

Shows the active image with each image pixel displayed by one screen pixel.

This is the normal (1x) view of an image; when you open images they are displayed at this view.

Zoom In

Magnifies the view of the active image.

Zoom In to work on small details in an image. You can zoom in from 2x to 8x.

Zoom Out

Reduces the view of the active image.

Zoom out to view large images and compare several images. You can zoom out from 1/2x to 1/8x.

Fit in Window

Displays the whole of the active image to fit in a window. All the unavailable options are grayed out.

Full Screen

Displays the image without any border, title bar, or menu bar.

To return to normal screen mode, press the ESC key.

Information

Displays a dialog box containing information about the image.

Place Viewers on Top

Brings all open Viewer windows and icons on top.

Cascade Viewers

Stacks open Viewer windows so that the title bars are visible.

Tile Viewers

Resizes all open Viewer windows to the same size and arranges them to fill the workspace.

Always on Top

Keeps open Viewer windows and icons on top of other application windows.

Contents

Starts Help and displays the topics in the Viewer Help.

Search for Help on

Opens the Search dialog box containing keywords from the Help topics.

How to Use Help

Accesses the Windows guide to using Microsoft Help.

About Viewer

Displays the Viewer product information box.

About Ulead Products

About Ulead Products displays information about other products from Ulead System.



Switch button

Click on the Switch button in the status bar to make another Viewer window active. If you have only one Viewer window open, a warning message appears.

Opening a file

Use the Open command from the File menu to open image files from your hard disk, floppy drive, or network drive.

1. Choose "Open" to display the Open dialog box.
2. Select the appropriate file extension from the List Files of Type list box.
3. Locate the directory containing the image file in the Directories list box.
4. Click on the appropriate image file name in the Files list box.
5. Click on the Preview button to preview the image before opening.
6. Click OK and the image appears in a new window in your workspace.

Related topic



[Open dialog box](#)

Finding files

If you want to open a file but you do not know or remember where it was saved, use the Browse button in the Open File dialog box to search for it. To find a file:

1. Choose the Open command from the File menu. The Open dialog box appears.
2. Click on the Browse button to open the Browse dialog box.
3. Select the disk drive and directory you want to browse. Use the Directories list box and Drives combo box to access the drive and directory.
4. Click on the Scan button. Viewer searches the path you have specified for files with a name matching that in the Filename entry box. Matching files are then listed in the filename list box.
5. Select the file you want to open from the Filename list box by clicking on it.
6. Click on OK. The Browse dialog box closes, returning you to the Open dialog box. The File and pathname of the selected file will appear in the Filename entry box. To open the file, click on OK.

Related topic



[Browse dialog box](#)

Saving a file

Use the Save As command from the File menu to save an image. When saving, you can choose the file format to save your image in and, if a compression option is available, whether or not to compress it.

1. Choose "Save As" to display the Save As dialog box.
2. From the Directories list box, choose the drive and directory to which you want to save the active image.
3. Select a format from the List Files of Type drop-down list box.
4. In the File Name text box type the name of your file (up to eight characters). You do not need to enter the file extension.
5. Click OK to return to the window containing your saved image.

Related topic



[Save As dialog box](#)



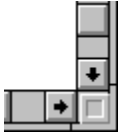
[Supported File Formats](#)

Drag-and-drop button

Click on the Drag-and-drop button on the status bar, and drag the image onto an application's window or minimized icon.

If you drag the image into another Viewer window, you duplicate the image into a new window.


Global Viewer




The Global Viewer is useful to view images too large to fit in a window. Press the square button which appears at the intersection of the scroll bars on the Viewer window to display the Global Viewer. You will see scroll bars only if your image is too big to fit in a window, or if you zoom in on a fitted image.


The highlighted rectangular area in the Global Viewer shows the visible part of the image. Drag this area to view hidden parts of the image. The Global Viewer disappears when you release the mouse button.


Open


 **File Name** initially shows the selected extension; if you know the path and name of the file you wish to open, enter it here or select it from the list box


 **List Files of Type** shows the available file formats and their extensions


 **Directories** shows the current path and any subdirectories under that path


 **Drives** lists all the available drives

 **Browse** opens the Browse Disk for Files dialog box. Use this dialog box to search for files.


 **Options** displays the open options dialog box for each of the file formats that provide options

 **Network** allows you to connect to a network (only available if you are running Windows for Workgroups)


 **Preview** displays the contents of the selected file


 **Info Area** gives information on the file selected in the files list box


Related topic


 [Opening a file](#)


Save As


 **File Name** initially shows the selected file extension, enter the filename you wish to save to or select a filename from the files list box to overwrite that file


 **List Files of Type** lists the available file formats and their extensions

 **Directories** shows the current path and any subdirectories under that path


 **Drives** lists all the available drives

 **Options** displays the save options dialog box for each of the file formats that provide options

 **Browse** opens the Browse Disk for Files dialog box. Use this dialog box to search for files.

 **Network** allows you to connect to a network (only available if you are running Windows for Workgroups)


 **Save to Album** allows you to choose whether or not to save a thumbnail of the image to Album


 **Album** opens the Insert Thumbnails into Album dialog box in which you can place the image into one of the albums available in Album's workspace or create a new album


Related topic

 [Saving a file](#)


Viewer


 **Formats to Copy to Clipboard** lets you choose between DIB (Device Independent Bitmap), DDB (Device Dependent Bitmap), or WMF (Windows Metafile Format) format


 **Other Editor** allows you to enter another application activated by the Run Other Editor command from the File menu


 **Browse** opens the Browse Disk for Files dialog box. Use this dialog box to search for files.

Display



 **View Images with a Common Palette** displays all images on a 256-color display using the system palette

 **Don't Care About Background Quality** causes only the active image to be displayed as well as possible

 **Monitor Gamma** determines how images are displayed to accommodate for differences in working environments

 **VGA Palette** enables you to adjust the display of images on 16-color displays

VGA Palette

-  **Bypass VGA Palette to Enable Use of 16 Grays** causes Grayscale images to be displayed with 16 grays and makes the Display thumbnails in Grayscale option (in the New Album dialog box) available
-  **Compatibility Test** tests to see if your display card is compatible with a VGA Palette

Related topic

-  [Display dialog box](#)

File names can be entered with or without a file extension. If no extension is entered, the extension selected in the List Files of Type list box is automatically added.

Before you select this option you should test your display card to see if it is compatible using the Compatibility Test provided.

When you press this button, the colored squares on the right become squares of different grays, if your card is compatible. If your card is incompatible, nothing will happen or you will have to restart your computer.

This option is available if you are using a 256-color display. This is an important option if you want to view Grayscale images at the same time as color images on a 256-color display, or compare any sort of image on a 256-color display.

This affects the speed of display updating on 256-color displays. When selected, Viewer only updates the active image. Images in the background may appear distorted, blurred or grayed. The content of the background images is not changed, only the way they are displayed. If you wish to compare two or more images, deselect this option.

Determines how much the display of images is adjusted to accommodate for differences in display adapters and monitors. Use this feature to display images correctly on all types of computer display. When this option is disabled, or set to 1.00, the display of images is not adjusted.

The first line displays the data type of the file, and if it is compressed or not. The second line shows the size in pixels and the resolution of the image. The last line shows the size occupied on disk, and the date and time of creation of the file.

Browse

cgm

dx

pcd

pic

bmp

eps

iff

jpeg

psd

ras

tga

tif

Other ImagePals Program Helps



Album



Image Editor



Screen Capture



CD Browser

Ulead ADK





- [db](#) [What is the ADK?](#)
 - [db](#) [What can you do with the ADK?](#)
 - [db](#) [What does the ADK contain?](#)
 - [db](#) [Ordering Information](#)
 - [db](#) [Technical Support](#)
-

What is the ADK?

The Ulead ADK is a set of sample programs with accompanying documentation. The documentation shows the application programming interface (API) calls supplied by Album and other Ulead programs. Other applications can call these APIs for access to Ulead program features such as reading and writing image data file.









The ADK also shows sample programs for writing File Input/Output (FIO) and Media Input/Output (MIO) filters so Ulead products can access or catalog foreign file formats.

Related topics





-  [What can you do with the ADK?](#)
-  [What does the ADK contain?](#)
-  [Ordering Information](#)
-  [Technical Support](#)

What can you do with the ADK?

With ADK you can do the following:








-  Find existing IAC (Inter Application Compatible protocol) compatible programs to take advantage of existing MIO or FIO filters
-  Allow users to drag and drop files from your application into Album as thumbnails, and vice versa
-  Register your application as an IAC compatible program: you can insert thumbnails into albums when saving files and your application will be shown along with other Ulead products in the Switch menu.
-  Create albums or insert thumbnails to albums for cataloging and browsing purposes.
-  Access a file format using existing FIO filters
-  Do file conversion using existing FIO filters.
-  Create new FIO filters for reading and writing specific multimedia file formats
-  Create new MIO filters for generating thumbnails and for cataloging specific multimedia file formats

Related topics





-  **What is the ADK?**
-  **What does the ADK contain?**
-  **Ordering Information**
-  **Technical Support**

What does the ADK contain?

The ADK consists of the following items:

-  Ulead ADK introduction
-  Ulead ADK document
-  Sample program diskette
-  License Notice and Distribution Agreement
-  Development Support Option
-  Suggestion Form
-  Order Form

Related topics





-  **What is the ADK?**
-  **What can you do with the ADK?**
-  **Ordering Information**
-  **Technical Support**

Ordering Information

This list shows the ADK packages and their per unit prices. All prices are in US dollars and subject to change without notice.

-  **Base Product:** \$ 600
-  **Base Product with Development support:** \$ 2,100
-  **Development Support:** \$ 1,500
-  Shipping and Handling (Asia): \$ 35
-  Shipping and Handling (Worldwide): \$ 50
-  **North and South American orders**
-  **International orders**





Related topics

-  **What is the ADK?**
-  **What can you do with the ADK?**
-  **What does the ADK contain?**
-  **Technical Support**





Technical Support

If you have any questions or comments about this or any other Ulead products, we want to hear from you. Ulead has three offices to help you:




Before you call, please prepare the following information so we can offer you the best possible support:

-  The program name and serial number
-  Nature of the problem
-  Any error messages or dialog boxes that appear when the problem occurs
-  System information including the type CPU, your operating system, and any other programs running at the time the problem occurs.

If you decide to write or fax us, add printouts of the following:

-  AUTOEXEC.BAT
-  CONFIG.SYS
-  WIN.INI
-  ULEAD.INI

Note: You can obtain copies of these files quickly by running SYSEDIT.EXE in your Windows program directory.

-  **In North and South America**
 -  **Europe**
 -  **International**
-

In North and South America

Our California offices are open Monday through Friday from 9:00 AM to 5:00 PM Pacific Standard Time.



Phone us at
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Write to us at
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(CompuServe)
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International

Our international headquarters in Taiwan, R.O.C. has personnel fluent in English, French, German, and Chinese available to help. Office hours are Monday through Friday from 9:00 AM to 6:30 PM Taiwan time.



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The base product contains the ADK and access to public bulletins and messages on the Ulead BBS.

The base product with development support contains the ADK an complete technical support via fax, EMail, or BBS for sixty (60) days or twenty (20) hours, whichever comes first.

Development support offers extended technical support to those who already own the ADK via fax, E-Mail, or BBS. Each contract covers sixty (60) days or twenty (20) hours, whichever comes first.

