DEMONSTAR   www.mking.com

Story

You are a test pilot flying the RaptorX prototype for the Terran fleet. The RaptorX is a state-of-the-art design, which all enemies fear. The enemy Xidus Armada recently discovered the bay where the Raptor's were stored, and quickly launched a surprise attack upon your fleet. All the Raptor's were destroyed, except for a few pilots testing the newly designed RaptorX prototype at the time of the attack. It is up to you to save the rest of the Terran fleet. It won't be easy though- the Xidus Armada has built a Demon Star Base ship. Do you have what it takes to seek out and destroy the Demon Star, and conquer the Armada fleet?

How to Play

Key to the game is to work your way through the levels, while destroying the Boss at the end of each. Pick up bonuses along the way to increase your firepower to help you advance through the levels, while scoring as many points as possible. After upgrading your shot, pick up the same color to increase the power and ray of beam of that particular shot. If you accidentally pick up another color after multiple upgrades, it will downgrade your shot to the weakest shot of that color. Your destiny is to destroy the Demonstar, **at all costs!**

[Controls](#)
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Controls

Player 1 Start	F2
Player 2 Start	F3
Movement	Arrow Keys
Shoot	Ctrl
Mega-Bomb	Space Bar
Abort Mission	Ctrl-Alt-A
Quit Game	Alt-X or Alt F4
Multiplayer Radio Msgs	F5-F12
Menu	Escape

SIDEWINDER

Player 1 Start	Start Button Joy1
Player 2 Start	Start Button Joy2
Movement	Pad
Shoot	Button A
Mega-Bomb	Button B

JOYSTICK

Shoot	Button A
Mega-Bomb	Button B

GAME TIP: In a local 2 player game (non networked),   press both Player 1 and Player 2 start buttons at same time or before door closes. By doing this you will get 2-4 more continues. In a networked game this does not apply because both players always start at same time, therefore they always receive the extra continues.

Power-Up's

Power-Up's are anything that repairs your ship or makes it more powerful.   The following are power-up's which will make your missions easier to accomplish and/or score you more points:

	Medals	These are worth 1000 points each.
	Proton Laser	Fires a wide spray of lasers, can be upgraded 6 times.
	Ion Cannon	Fires ion beams at your target, can be upgraded 6 times.
	Plasma Cannon	Shoots a single beam of plasma at a high rate, can be upgraded 6 times.
	Magnetic Pulse	Very rare, this weapon shoots magnetic Pulses that home in on target. can be upgraded 6 times.
	Full Power	Powers up your main weapon to the maximum level.(6).
	Mega Bomb	Huge explosion will blow up most ships with one hit and severely damage others.
	Scatter Bomb	Many scattered explosions stun the enemy.
	Mega Pulse	Shoots laser type weapon for a few seconds.
	Missiles	Powerful shots fired directly at the enemy.
	Homing Missiles	Shots that lock on to your enemy's moves.
	Crystal	Increases your shield one point.
	Energy	Increases your shield to the maximum.
	Side Shooter	Fires shots from the side of the ship. This shot can be upgraded 3 times.
	Rear Shooter	Fires shots from the rear of the ship. This shot can be upgraded 3 times.

Menu Commands

Game

Start Player 1	-Starts Player 1
Start Player 2	-Starts Player 2
Abort Mission	-Abort game in progress.
Resume Last	-Resumes last game played

Options:

Display	-change window size and special effects.
Sound	-controls sound options.
Input	-options for game control.
Difficulty	-difficulty settings.
Multiplayer	-Multiplayer Settings.

Load Level	-Loads user map levels
Exit	-Quit game

Warp

2-Desert Base - Starts game on level 2

3-Outer Space - Starts game on level 3

… - warp to levels up to 6 in shareware 18 in full version
(you must have played game to level for warp to
be highlighted for that level)

MultiPlayer

Create - Host a Multiplayer game.

Join - Join a game created by another player.

Disconnect - Disconnects   from multiplayer session

Websites

Goto our web site- Uses internet browser to go to www.mking.com

Order Online - Uses browser to go to order page on www.mking.com

Gaming Zone - Uses browser to go to www.zone.com

ICQ - Uses browser to go to www.icq.com

Help

Contents	- Display Demonstar help
About	- Displays about dialog box

Credits

Trouble Shooting

Problem

Windows says "a required .DLL file, ddraw.dll, dsound.dll or dinput.dll, was not found"

Solution

Make sure DirectX 5.0 or higher is installed correctly or SP4 for windows NT 4.0

Problem

Game crashes upon startup

Solution

If you have a Sound Blaster, download the latest drivers from www.creaf.com

If your still having problems. Make sure your system has latest audio and video drivers. About 90% of problems are out of date drivers. If you don't know where to look try **www.windows95.com** or **www.microsoft.com**.

Also you can find latest DirectX drivers at **www.microsoft.com/directx**

Please E-Mail any found bugs to support@mking.com
Check for updates and or other info at **www.mking.com**

Display

    Window 1x - Normal size.
    Window 2x - Double size.
    Full Screen - Uses DirectX to run game in 640x480 full screen.

Detail:

    Shadows   - Turns shadows of ships on/off.
    Debris   - Turns display of debris on/off after explosion.
    Translucent FX   - Turns use of translucent FX on and off

Start Full Screen   - game will switch to full screen mode at start
Large Full Screen Mode - shows biggest view possible when full screen
                (game will run faster when this unchecked)
Display GLB Load Window
Load Default Add-On Files

Sound

Music Setup:

Select the sound card to use for music here. Or none
to turn off music.

SoundFX:

SoundFX - Turns sound effects of game on/off.

Player Sound - Turns player's shot sounds on/off.
Stereo - Turns Stereo sound FX on/off
Mixing Buffer Rate - select quality of sound FX

Voice Captions

Display Text - display text for voice sound FX

Set Midi Device:

Brings up Windows95 Multimedia Properties window.

Set Volume:

Brings up Windows95 volume control window.

Input

Player 1- 2:

Keyboard - Select to play with keyboard
Joystick 1 - Select for Player 1/2 to use joystick 1
Joystick 2 - Select for Player 1/2 to use joystick 2
Mouse   - use mouse for input device

Remap Buttons:

Remap joystick or keyboard buttons.

Mouse Acceleration:

Sets how mouse will respond in game.

Force Feedback Gain:

Sets how hard a force-feedback device will respond.

Joystick Setup:

Brings up the Windows95 joystick control panel.

Difficulty

Easy

Most enemy shots do ½ damage to player. You get more
bombs and continues.

Normal

This is the default setting

Hard

Extra ships will come out to attack player.

Insane

Extra ships, and all 2 player enemy ships will come out to attack.

Multiplayer

Latency Settings

Low   - Setting for fast computers and fast Internet connections
Norm - This setting works well with an average speed computer
High   -   This setting is needed if your system is relatively slow

Bandwidth

Low - Sends less data over network .. use this if having net problems.
High - Default setting .

Player Avatars

Lets you customize the picture use to represent you in
a multiplayer game. In Registered Version your picture
is sent to remote player. When playing another player
that has shareware version, the pilot will have the letter
S on the pilots helmet.

DP Lobby Registry Settings

When this options is checked Demonstar will configure
DirectPlay Lobby settings. This enables the game to be
played on DirectPlay Lobby servers such as Microsoft
Gaming Zone or IGames.

ICQ Registry Settings

When this options is checked Demonstar will configure
ICQ to allow game launching from ICQ. You may have
to quit ICQ and reload for settings to take effect.

Create

Game Name

Enter what you wish to call this game . this will show up on other players window for games he can join.

Your Name

Your name, as you wish it to appear in the game.

Connection Type

TCP/IP   - Select this for Internet play.
IPX   - Select this if your local network supports IPX.
Modem   - Select this for 2 player modem to modem game
Serial   - Select this if using a serial cable to connect 2 computers

Join

Your Name

Your name, as you wish it to appear in the game.

Connection Type

TCP/IP   - Select this for Internet play.
IPX   - Select this if your local network supports IPX.
Modem   - Select this for 2 player modem to modem game
Serial   - Select this if using a serial cable to connect 2 computers

IP of Host

If you selected TCP/IP as connection type, you must enter the
IP Address of the computer that is creating/hosting the game

Multiplayer net play - Help

Multiplayer lets you and a friend play DemonStar over the internet or a local network. DemonStar will work with any internet gaming service that supports DirectPlay Lobby features such as MSN Internet Gaming Zone or IGames. You can also CHAT while connected to the other player by pressing ENTER, then type in message, then press ENTER again to send it.

Step By Step instructions
Creating/Hosting
Joining
Playing on the Zone
Playing Thru ICQ

Command Line Options
    Starting a server/host game from command line
    ds -server HostPlayerName

      Starting a client game from command line
    ds -client ClientPlayerName IP

    Starting an Automatic server
      (server player is controlled by computer)
      ds @gamename

    Examples
    ds -server DredPirate
    ds -client Fightin4Metal 209.168.10.81
    ds @DredBotGame

Multiplayer - Creating a Game - Step by Step

1) Select **Create** from **Multiplayer** menu.
2) Enter a **Game Name**. This can be any text name.
3) Enter a Name for yourself under **Your Name**.
4) Select a **Connection Type** (TCPIP is used for internet   play).
5) Press **OK**.
6) Should say **WAITING FOR REMOTE PLAYER**.
7) When you see **PLAYER JOINED** displayed you ready to start.
8) press **START** or **F2** to begin the game.
9) have fun !!!!!

 NOTE: You must give your IP address that is displayed in **Create Multiplayer Session** window to the person that wants to join your game.
Example Settings

Multiplayer - Joining a Game - Step by Step

1) Select Join from the **Multiplayer** menu.
2) Enter a **Game Name**. This can be any text name.
3) Select a **Connection Type** (TCP/IP is used for internet play).
4) **TCP/IP ONLY**. Enter IP address of the computer that creates/hosts the game.
5) Press OK.
6) **Join Game Session** window should appear.
7) When game name comes up …click on it .
8) Press OK.
9) When you see PLAYER JOINED displayed you have joined succesfully.
10) have fun !!!!

NOTE: You have to use the IP address of the person who creates/hosts the game.
Once in game only the host can start game by pressing f2 or start button

Example Settings
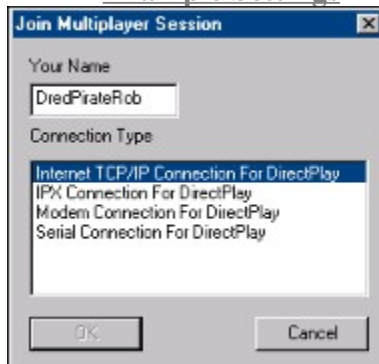
Multiplayer - Playing on the MSN Gaming Zone   www.zone.com

You must have run Demonstar at least once on the computer you are using.
If you just acquired DemonStar, run it once and quit, it should now work with the MSN Gaming Zone.

1) Make sure you are logged into the zone …www.zone.com.
2) Go to **Play These Games** .. and Select **ZoneLan DirectPlay**.
3) Go in a room such as **Action Games**.
4) You are now ready to join or host a game .. I

See www.zone.com for more help on how to use the Gaming Zone. The MSN Gaming Zone is a service of Microsoft. And has no relation to Mountain King Studios Inc.

Multiplayer - Playing Through ICQ   www.icq.com

By Default DemonStar will setup ICQ automatically. If you need to do this manually read below.

Initial Setup
1) Switch ICQ to Advanced mode.
2) Under preferences, uncheck Always On Top Option.
3) Under preferences, uncheck Popup Contact List upon Incoming Event.

Auto Configure - this may only work with ICQ version 98a
1) Quit ICQ
2) Run DemonStar
3) Quit DemonStar as soon as Intro/Credits Start.
4) Reload ICQ
5) That's it, you are now ready to launch DemonStar via ICQ.
6) NOTE: You only have to do this once.

Manual Setup
1) Press **ICQ** button on main ICQ window.
2) Go to **Preferences** and select **Internet Telephony/Games/Chat.**
3) Press **New External** button.
4) You should now have **Define New External Application** window open.
5) Press **Client Server** button.
6) Enter DemonStar as **External Application Name**.
7) Enter path to ds.exe. (default is c:\demonstar\PROGRAM)
8) Enter -client %h %i under **Command Line.**
9) Enter path to ds.exe. (default is c:\demonstar\PROGRAM)
10) Enter -server %h %i under **Server Command Line.**

Launching Game
1) Click on persons name that you wish to play.
2) Select Internet Telephony/Games.
3) Select DemonStar
4) Press Send on window that comes up

Example Setup Settings

Define New External Application

External Application Name:

DemonStar

External Application Executable:

c:\demonstar\PROGRAM\ds.exe　[Browse]

Command Line:

-client %h %i　[Variables]

[Client-Server Application]　[OK]　[Cancel]

External Application Server Executable:

c:\demonstar\PROGRAM\ds.exe　[Browse]

Server Command Line:

-server %h　[Variables]

[Default Application Servers List]

ORDERING DemonStar

When you register, you will receive the Demonstar registered version which includes the following additional features:

- An additional 12 levels of increasing action, graphics, and fun. (18 total)
- New varied landscapes (Including water and volcanic levels)
- Loads of new graphics
- Different bosses on each level
- New enemy ships
- Even more awesome music
- Additional weapons (Magnetic Pulse Shot, Side and Back shots)
- Ability to activate level editor (check www.mking.com for info)
- Ability to load user made maps (check www.mking.com for info)
- Ability for remote net players to see your custom pilot picture.
- A general good feeling for supporting shareware

Hey , what more can you get for $9.95? Net Play ? Oh, we gave you that too!

How to register Online, and Receive Demonstar immediately!

Mountain King Studios has thought of the easiest and safest way for the user to purchase Demonstar - Online! We also found this to be a much cheaper way of doing business, and we decided to pass the savings on to you! When you order Demonstar Online, you will be downloading the game into your computer. This is available to anyone with access to the internet and has a Visa, Mastercard, Discover, American Express, Diners Club and JSB. This is an extremely safe and quick way to purchase the game. You will not be sent any disk media, paper receipt, or any mailed information. It is strictly an electronic transaction. To register Online, go to www.mking.com.

About Shareware

This game is shareware, meaning you can freely use the product. If you like it or find it useful, then you must register with Mountain King Studios. This term "register" means you must purchase it directly from the developer. If you do not register this game within 30 days, you must delete it from your system. It is not likely anyone will check to see if you use Demonstar outside the terms of shareware. However, shareware is available to many users today because of user honesty. Mountain King Studios not only relies on this honesty, it greatly appreciates it. When you register, you will receive the Demonstar registered version which includes the following additional features:

- An additional 12 levels of increasing action, graphics, and fun. (18 total)
- New varied landscapes (Including water and volcanic levels)
- Loads of new graphics
- Even more awesome music
- Different bosses on each level
- New enemy ships
- Additional weapons
- Ability to activate level editor (check www.mking.com for info)
- Ability to load user made maps (check www.mking.com for info)
- Ability for remote net players to see your custom pilot picture.
- A general good feeling for supporting shareware

Click here for Ordering Information

Vendor/Legal Information
SHAREWARE/UNREGISTERED VERSION

Mountain King Studios grants a non-exclusive, non-transferable,
royalty-free license for distribution of Demonstar only as follows:

1. INDIVIDUAL USERS are allowed and encouraged to give copies of the
   SHAREWARE version of Demonstar to any person they wish including
   family members, friends, and co-workers, but only without charge.

2. RACKWARE VENDORS/CD-ROM PUBLISHERS AND RESELLERS. Demonstar
   may not be sold on shareware racks in any retail location or
   on any CD-ROM without prior approval from Mountain King Studios.
   Email kevinb@mking.com for more info

3. None of the SHAREWARE version's (Demonstar) files are permitted to
   be modified. and no files may be added.

COMMERCIAL/REGISTERED VERSION

1. INDIVIDUAL USERS are allowed to use the REGISTERED version of the
   game on one computer per copy bought. You are allowed to make one
   copy for backup purposes only.

2. VENDORS/PUBLISHERS. The REGISTERED version of the game may only be
   sold and distributed by authorized companies/individuals. If
   you want more information email kevinb@mking.com

3. None of the REGISTERED version's (Demonstar) files are permitted to
   be modified. and no files may be added.

   Any questions about Distributing or Selling DemonStar
   contact KevinB@mking.com