MSR GUIDE

COLLABORATORS

	TITLE : MSR GUIDE		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY		January 18, 2023	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

MSR GUIDE

1.1   Main menu...

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```
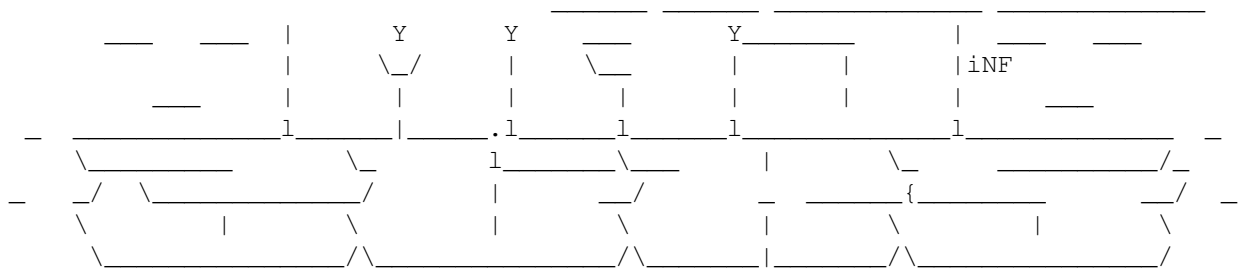
```
                      We are back!


              MSR v1.1 by Iron of Mad Elks
              ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~


        Short description

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                              Mad Elk...
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1.2   Short description

MSR is a very short, written in assembler, program designed to help
musicians (or all people) in collecting samples from modules. You can
simply load a protracker module, select samples you want to save, select
directories for samples and click on gadget "save samples". Everything in
the easiest way you can find and as fast as it is possible.

Of course you can do it using protracker, but I think that it takes too
much time. Trying to change it, I decided to create MSR. I hope, you will
find my program very useful.

You are able to play loaded module and every sample... All samples are
saving in IFF format to keep their loops.

1.3   Copyright

MSR is copyright (c) 1995 by Ireneusz Kulaga.
Reqtools is copyrigt by Nico Francois.

MSR is a shareware program. You can freely spread it, but only with
all, unchanged files.

If you found MSR useful, please show it paying the small donation which
is 4 USD or 6 DM or 6 ZL (ZL for polish only). If you want, include a disk
and I will send you the next version at the release date.

I'd like to thank all my friends and contacts and people which paid the
donation.

1.4   Author

Please send all comments, suggestions, bug reports, regiter-donation to:

Iron of Mad Elks

Ireneusz Kulaga
ul.Broniewskiego 36/8
59700 Boleslawiec
Poland!

1.5   System requirements

MSR v1.1 requires Kickstart 2.04 or higher.

To run MSR you should have reqtools.library in your "libs" directory.

To store prefs file you shoud have S: directory...

To load crunched files you should have powerpacker.library and/or xpkmaster.library.

1.6 Few words about program

I want to tell you just few words about usage of the MSR. Every sample has its own "use dir" number. It tells which directory should MSR use to save sample. If "use dir" is in position 0, sample won't be saved.

You can select directories using "zoom" gadget in "Directory:" line. To store your directories, use "Save prefs" gadget.

If you have already given "use dir" numbers for all samples you want to save, please clik on "save samples" gadget. All samples with selected "use dir" number will be saved.

1.7 Known bugs

In version 1.0 were many bugs, which I haven't found before release. This time I'm almost sure that I have fixed all bugs!

1.8 History

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MSR v1.0 - 07.1995
~~~~~~~~~~~~~~~~~~~
Initial release...


MSR v1.1 - 09.1995
~~~~~~~~~~~~~~~~~~~
- Memory usage fixed.
- Sample drawing fixed (+ showing loops).
- You can now load XPK and PP modules.
- and some not so important changes...
```

1.9 Future...

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Possible future additions to MSR
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1. Add some options for editing sample.

Please support me with new ideas...
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