

Sheet1

---A macro to create library macros (.MLB) from the macros (*.WK1) in the default directory to be used with the MACROMGR.ADN add-in. The macros must follow the rules given in the README.PRN file for creating macros compatible with the SUPER MACROS LIBRARY.
*---Use the /Range Name Label Right {End} {Down} <ENTER> to define the range names in this column (starts with the \Y macro name)
*---Hold the <ALT> key and press <X> to activate the macro
*** FOR LOTUS 2.2/2.3/2.4 ONLY ***
*** Please see the README.PRN file for details ***

```
\X
LIBMAKE
!
menu@#
!
!
!
!
semiauto@#
!
auto@#
auto1@#
!
general@#
!
nam@#
!
REMOVE@#
nam2@#
!
!
!
!
flag@#
!
ERR1@#
!
!
ERR2@#
!
!
num@#
!
combine@#
loop1@#
loop2@#
!
!
!
!
```

!
KEY@#
!
combinea@#
loop1a@#
loop2a@#
!
!
!
!
!
counter@#

```
{breakon}
{goto}counter@#~{left}{down 2}{let counter@#,-1}~{MENUBRANCH menu@#}
```

Auto

Create library macros (*.MLB) from macros (*.WK1) in one run

```
{getnumber "How many macros to create? ",num@#}~
{let flag@#,1}~{auto@#}
```

```
/FCCE{NAME}{?}~{WINDOWSOFF}{PANELOFF}{branch general@#}
```

```
{restart}{let counter@#,counter@#+1}~{RECALC auto1@#}{if counter@#=num@#}{quit}
```

```
{onerror err2@#}/wdr{DOWN 8}~{down}/C~nam@#~/c~nam2@#~{EDIT}{HOME}{DEL}@CHAR(2)&"{END}"{CALC}~{up}/RND
{ONERROR ERR1@#}/AIMACROMGR~S*{ESC}
@SQRTCEL
{panelon}~Y.{END}{DOWN}{BIGRIGHT 2}~~
/AIMACROMGR~R
@SQRTCEL
~
```

```
{if flag@#=1}{windowson}{panelon}{BRANCH auto@#}
{if flag@#=2}{windowson}{panelon}{BRANCH semiauto@#}
```

```
{beep}{panelon}File already exists! or illegal macro... Press any key {get key@#}{esc}{if flag@#=1}{branch remove@#}
File already exists! or illegal macro... Press any key {get key@#}{esc}{if flag@#=2}{branch remove@#}
```

```
{beep}{panelon}File already exists! or illegal macro... Press any key {get key@#}{esc}{if flag@#=1}{branch auto@#}
File already exists! or illegal macro... Press any key {get key@#}{esc}{if flag@#=2}{branch auto@#}
```

```
{goto}counter@#~{left}{down 2}
/fcce{name}{?}~/wdr.{down 8}~{down}{edit}{home}{del}@char(2)&"{end}"{calc}~{up}{end}{down}{down}!{down}
<C>ombine more macros <M>ake library <Q>uit {get key@#}{esc}
{if @upper(key@#)="Q"}{quit}
{if @upper(key@#)="C"}{branch loop1@#}
{if @upper(key@#)="M"}{goto}counter@#~{down 2}{left}/rnlr{end}{down}~/rndlz~/rndl~/aimacromgr~s{?}~.{end}{down}{right 8}
{branch loop2@#}
```

~

```
{goto}counter@#~{left}{down 2}
/AIMACROMGR~L{name}{?}~E~O~{END}{down}{DOWN}!~{DOWN}
<C>ombine more macros <M>ake library <Q>uit {get key@#}{esc}
{if @upper(key@#)="Q"}{quit}
{if @upper(key@#)="C"}/AIMACROMGR~R~{branch loop1a@#}
{if @upper(key@#)="M"}{goto}counter@#~{down 2}{left}/AIMACROMGR~S{?}~.{end}{down}{right 8}~~{branch libmake}
{branch loop2a@#}
```

One_at_a_time

Create *.MLB macros from *.WK1 macros one at a time (Ctrl-Break to quit)

```
{let flag@#,2}~{semiauto@#}
```

Combine *.wk1
Combine *.WK1 macros to create one large *.MLB library
{combine@#}

Lib_Combine	Quit
Combine small *.MLB macros to create one large *.MLB library	Quit the macro
{combinea@#}	