

Sheet1

NAME ADVANCED FANTASY HERO GENERATOR

VAL	CHAR	BASE	Pts.
10	STR	10 (1)	0.00
10	DEX	10 (3)	0.00
10	CON	10 (2)	0.00
10	BODY	10 (2)	0.00
10	INT	10 (1)	0.00
10	EGO	10 (2)	0.00
10	PRE	10 (1)	0.00
10	COM	10(.5)	0.00
2	PD	2.00	0.00
2	ED	2.00	0.00
2	SPD	2.00	0.00
4	REC	4.00	0.00
20	END	20.00	0.00
20	STUN	20.00	0.00

Characteristics : 0.00

Rolls

STR	11.00	RUN	6
DEX	11.00	SWIM	2
INT	11.00	JUMPING	2.00
EGO	11.00		
PER	11.00		

DISADVANTAGES 75

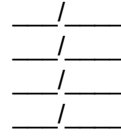
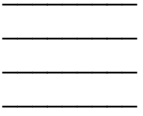
DISADVANTAGES TOTAL:
EXPERIENCE SPENT+

Total Cost =

WEAPON

OCV/RMOD

____/____
____/____



	Pts.	SKILLS / POWERS:	END/ Roll
!	-----	0	!
!		0	0!
!		0	0!
!		0	0!
!		0	0!
!		0	0!
!		0	0!
!		0	0!
!		0	0!
!		0	0!
!		0	0!
!		0	0!
!		0	0!
!		0	0!
!		0	0!
!		0	0!
!		0	0!
!		0	0!
!		0	0!
!"		0	0!
!"		0	0!
!"		0	0!
!		0	0!
!		0	0!
!		0	0!
Base		0	0!
	0	0	0!
	0	0	0!
	0	0	0!
	0	0	0!
	0	0	0!
	0	0	0!
	0	0	0!
	0	0	0!
	0	0	0!
	0	0	0!
	0	0	0!
	0	0	0
	0	0	0
	0	0	0
	0.00	0.00	
	75		0.00 :Skills Cost
	0		0.00 +Char Cost
	75 <->		0.00 =Total Cost

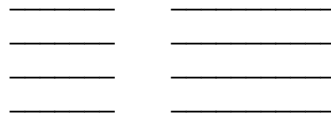
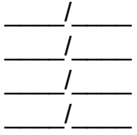
DMG/STUNX

____/____
____/____

STR MIN

NOTES

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0.00

Sheet1

Base OCV> 3.00 3.00 <Base DCV
 SKILL LEV> 0 0.00 <WT. ADJ.
 Final OCV> 3.00 0 <Skill Lev
 3.00 <Final DCV

Levels_____

RANGE: 0-4 5-8 9-16 17-32 33-64
 R mod 0 -2 -4 -6 -8

DEX: 10 SPD: 2 ECV:
 Phases: 6 12

PD/rPD: 2.00 0.00 ED/rED:
 End Per Turn: 0.00

END:_____ STUN:_____

Location	StX	N St	BX	CV
3 Face	5	2		2 -8
4 Neck	5	2		2 -8
5 Head	5	2		2 -8
6 Hand	1	1/2	1/2	-6
7 L Arm	2	1/2	1/2	-5
8 U Arm	2	1/2	1/2	-5
9 Shldr	3	1		1 -5
10 Chest	3	1		1 -3
11 Chest	3	1		1 -3
12 Stom	4	3/2		1 -7
13 Vitls	4	3/2		2 -8
14 Thigh	2	1		1 -4
15 U Leg	2	1/2	1/2	-6
16 L Leg	2	1/2	1/2	-6
17 Ankle	1	1/2	1/2	-8
18 Foot	1	1/2	1/2	-8

Armor Weight =

Load: _____ Weight
 Sword
 Backpack
 Money
 Other
 Other
 Other
 Other

Total Weight Carried:

Weight:

Height:_____

Race:_____

Sheet1

Weight: _____

Age: _____

Sex: ____

Description: _____

3.00

2.00 0.00

BODY: _____

Armor

0
0
0
0
0
0
0
0
0
0
0
0
0
0
0
0
0
0

0.00

2
0
0.95
0
0
0
0

2.95
2.95 Kg

Sheet1

Avg Armor	< limits	Armr Wts.	Def	Loc.	piece weight	Armour TYPE	Wt.
0.00	1.75		0	0			
0.00	4.25		3.50	1	3	0.00	0.00
0.00	6.00		5	2	4	0.00	0.00
0.00	8.50		7	3	5	0.00	0.00
0.00	12.00		10	4	6	0.00	0.00
0.00	17.00		14	5	7	0.00	0.00
0.00	24.00		20	6	8	0.00	0.00
0.00	34.00		28	7	9	0.00	0.00
0.00	48.00		40	8	10	0.00	0.00
0.00	68.00		56	9	11	0.00	0.00
0.00	96.00		80	10	12	0.00	0.00
0.00	136.00		112	11	13	0.00	0.00
0.00	192.50		160	12	14	0.00	0.00
0.00	272.50		225	13	15	0.00	0.00
0.00	385.00		320	14	16	0.00	0.00
0.00	545.00		450	15	17	0.00	0.00
0.00	770.00		640	16	18	0.00	0.00
0.00			900	17	-----		
0.00 < Total Average Defense		^Weights of different Armor types				0.00 < Total Armor Weight	

Sheet1

Encumbrance
Calculation

Kg.

	DCV	CHART
0	DCV	CHART
3.30	0	
6.50	0.00	
12.60	0.00	
25.10	0.00	
50.10	0.00	
100.10	0.00	
200.10	0.00	
400.10	0.00	

END
CHART

Calculated
Endurance
Per Turn

0	0	0
-1	0	0
-2	1	0
-3	2	0
-4	3	0
-5	4	0
-6	5	0
-7	6	0

Endurance Calculation

Strength Modifier

	STR
0	STR
5	0.00 0-4
10	0.00 5-9
15	0.00 10-14
20	0.00 15-19
25	0.00 20-24
30	0.00 25-29
35	0.00 30-34
40	0.00 35-39

0.00

0.00 < Sum: Total END Modified for STR

ROLLS !
!
11.00 STR !
11.00 DEX !
11.00 CON !
11.00 BODY !
11.00 INT !
11.00 EGO !
11.00 PRE !
11.00 COM !

< Total END !
Not Modified !
By STR !

Reduced Swimming

0.00 or running
0.00 Disadvantage
0.00 Calculations

Sheet1

PRINT TEMPLATES
DO NOT DISTURB!

Movement Limitations

0
0

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OK
OOPS

Running
Swimming

6
6 12
4 8 12
3 6 9 12
3 5 8 10 12
2 4 6 8 10 12
2 4 6 7 9 11 12
2 3 5 6 8 9 11 12
2 3 4 6 7 8 10 11 12
2 3 4 5 6 8 9 10 11 12
2 3 4 5 6 7 8 9 10 11 12
1 2 3 4 5 6 7 8 9 10 11
12

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Running & Swimming Cost Calculations

Running	0.00
Swimming	0.00
Total >	0.00

!
!
!
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