Interface Builder Kit Data Types Reference

Tools & Languages: IDEs



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Interface Builder Kit Data Types Reference

Data Types

IBInset

The IBInset structure stores the values by which to inset a rectangle.

```
typedef struct IBInsetTag {
    float left;
    float top;
    float right;
    float bottom;
} IBInset;
```

Discussion

This structure is used during layout to adjust a view's frame rectangle to compensate for adornments. For example, controls use these values to ensure that layout occurs along the edge of the actual control and not along its shadow. Positive values shrink the view's frame while negative values expand it.

Availability

Available in Mac OS X v10.5 and later.

Declared In

IBDefines.h

Interface Builder Kit Data Types Reference

Document Revision History

This table describes the changes to Interface Builder Kit Data Types Reference.

Date	Notes
2007-04-02	New document describing the data types declared in the Interface Builder Kit framework.

REVISION HISTORY

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