# UITableViewController Class Reference

**User Experience: Tables** 



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## UITableViewController Class Reference

Inherits from UIViewController: UIResponder: NSObject

Conforms to UITableViewDelegate

UITableViewDataSource NSCoding (UIViewController)

NSObject (NSObject)

Framework /System/Library/Frameworks/UIKit.framework

**Availability** Available in iOS 2.0 and later.

Companion guide Table View Programming Guide for iOS

**Declared in** UITableViewController.h

Related sample code BonjourWeb

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MultipleDetailViews ToolbarSearch

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## Overview

The UITableViewController class creates a controller object that manages a table view. It implements the following behavior:

- If a nib file is specified via the initWithNibName: bundle: method (which is declared by the superclass UIViewController), UITableViewController loads the table view archived in the nib file. Otherwise, it creates an unconfigured UITableView object with the correct dimensions and autoresize mask. You can access this view through the tableView (page 7) property.
- If a nib file containing the table view is loaded, the data source and delegate become those objects defined in the nib file (if any). If no nib file is specified or if the nib file defines no data source or delegate, UITableViewController sets the data source and the delegate of the table view to self.
- When the table view is about to appear the first time it's loaded, the table-view controller reloads the table view's data. It also clears its selection (with or without animation, depending on the request) every time the table view is displayed. The UITableViewController class implements this in the superclass method viewWillAppear:. You can disable this behavior by changing the value in the clearsSelectionOnViewWillAppear (page 6) property.
- When the table view has appeared, the controller flashes the table view's scroll indicators. The UITableViewController class implements this in the superclass method viewDidAppear:.

It implements the superclass method setEditing: animated: so that if a user taps an Edit Done button in the navigation bar, the controller toggles the edit mode of the table.

You create a custom subclass of UITableViewController for each table view that you want to manage. When you initialize the controller in initWithStyle: (page 7), you must specify the style of the table view (plain or grouped) that the controller is to manage. Because the initially created table view is without table dimensions (that is, number of sections and number of rows per section) or content, the table view's data source and delegate—that is, the UITableViewController object itself—must provide the table dimensions, the cell content, and any desired configurations (as usual). You may override loadView or any other superclass method, but if you do be sure to invoke the superclass implementation of the method, usually as the first method call.

### **Tasks**

## Initializing the UITableViewController Object

```
    initWithStyle: (page 7)
    Initializes a table-view controller to manage a table view of a given style.
```

### **Getting the Table View**

```
tableView (page 7) property

Returns the table view managed by the controller object.
```

## **Configuring the Table Behavior**

```
clearsSelectionOnViewWillAppear (page 6) property

A Boolean value indicating if the controller clears the selection when the table appears.
```

## **Properties**

For more about Objective-C properties, see "Properties" in The Objective-C Programming Language.

## clears Selection On View Will Appear

A Boolean value indicating if the controller clears the selection when the table appears.

```
@property(nonatomic) BOOL clearsSelectionOnViewWillAppear
```

#### Discussion

The default value of this property is YES. When YES, the table view controller clears the table's current selection when it receives a viewWillAppear: message. Setting this property to NO preserves the selection.

#### **Availability**

Available in iOS 3.2 and later.

#### Declared In

UITableViewController.h

#### tableView

Returns the table view managed by the controller object.

@property(nonatomic, retain) UITableView \*tableView

#### **Availability**

Available in iOS 2.0 and later.

#### **Related Sample Code**

**GKRocket** 

MultipleDetailViews

ToolbarSearch

#### **Declared In**

UITableViewController.h

## **Instance Methods**

## initWithStyle:

Initializes a table-view controller to manage a table view of a given style.

- (id)initWithStyle:(UITableViewStyle)style

#### **Parameters**

sty1e

A constant that specifies the style of table view that the controller object is to manage (UITableViewStylePlain or UITableViewStyleGrouped).

#### **Return Value**

An initialized <code>UITableViewController</code> object or <code>nil</code> if the object couldn't be created.

#### Discussion

If you use the standard init method to initialize a UITableViewController object, a table view in the plain style is created.

#### **Availability**

Available in iOS 2.0 and later.

#### **Related Sample Code**

ToolbarSearch

#### **Declared In**

UITableViewController.h

Instance Methods 2010-02-25 | © 2010 Apple Inc. All Rights Reserved. UITableViewController Class Reference

# **Document Revision History**

This table describes the changes to UITableViewController Class Reference.

| Date       | Notes   |
|------------|---|
| 2010-02-25 | Updated for iOS 3.2.  |
| 2009-03-26 | Clarified when class calls reloadData.  |
| 2008-06-04 | New document that describes the class for creating a controller object that manages a table view. |

#### **REVISION HISTORY**

**Document Revision History**