# MKMapViewDelegate Protocol Reference

**User Experience** 



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# MKMapViewDelegate Protocol Reference

NSObject
/System/Library/Frameworks/MapKit.framework Available in iOS 3.0 and later.
MKMapView.h

## Overview

The MKMapViewDelegate protocol defines a set of optional methods that you can use to receive map-related update messages. Because many map operations require the MKMapView class to load data asynchronously, the map view calls these methods to notify your application when specific operations complete. The map view also uses these methods to request annotation and overlay views and to manage interactions with those views.

**Important:** The MapKit framework uses Google services to provide map data. Use of this protocol and the associated interfaces binds you to the Google Maps/Google Earth API terms of service. You can find these terms of service at http://code.google.com/apis/maps/iphone/terms.html.

## Tasks

## **Responding to Map Position Changes**

- mapView:regionWillChangeAnimated: (page 11)
- Tells the delegate that the region displayed by the map view is about to change. - mapView:regionDidChangeAnimated: (page 10)
  - Tells the delegate that the region displayed by the map view just changed.

## Loading the Map Data

- mapViewWillStartLoadingMap: (page 13)

Tells the delegate that the specified map view is about to retrieve some map data.

- mapViewDidFinishLoadingMap: (page 13)

Tells the delegate that the specified map view successfully loaded the needed map data.

mapViewDidFailLoadingMap:withError: (page 12)
 Tells the delegate that the specified view was unable to load the map data.

## **Tracking the User Location**

- mapViewWillStartLocatingUser: (page 14)
   Tells the delegate that the map view will start tracking the user's position.
- mapViewDidStopLocatingUser: (page 13)
   Tells the delegate that the map view stopped tracking the user's location.
- mapView:didUpdateUserLocation: (page 10)
   Tells the delegate that the location of the user was updated.
- mapView:didFailToLocateUserWithError: (page 9)
   Tells the delegate that an attempt to locate the user's position failed.

## Managing Annotation Views

- mapView:viewForAnnotation: (page 11)
   Returns the view associated with the specified annotation object.
- mapView:didAddAnnotationViews: (page 8)
   Tells the delegate that one or more annotation views were added to the map.
- mapView:annotationView:calloutAccessoryControlTapped: (page 7)
   Tells the delegate that the user tapped one of the annotation view's accessory buttons.

## Dragging an Annotation View

mapView:annotationView:didChangeDragState:fromOldState: (page 7)
 Tells the delegate that the drag state of one of its annotation views changed.

### Selecting Annotation Views

- mapView:didSelectAnnotationView: (page 9)
   Tells the delegate that one of its annotation views was selected.
- mapView:didDeselectAnnotationView: (page 9)
   Tells the delegate that one of its annotation views was deselected.

## Managing Overlay Views

- mapView:viewForOverlay: (page 12)
   Asks the delegate for the overlay view to use when displaying the specified overlay object.
- mapView:didAddOverlayViews: (page 8)
   Tells the delegate that one or more overlay views were added to the map.

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## **Instance Methods**

## mapView:annotationView:calloutAccessoryControlTapped:

Tells the delegate that the user tapped one of the annotation view's accessory buttons.

```
- (void)mapView:(MKMapView *)mapView annotationView:(MKAnnotationView *)view
calloutAccessoryControlTapped:(UIControl *)control
```

#### Parameters

mapView

The map view containing the specified annotation view.

view

The annotation view whose button was tapped.

control

The control that was tapped.

#### Discussion

Accessory views contain custom content and are positioned on either side of the annotation title text. If a view you specify is a descendant of the UIControl class, the map view calls this method as a convenience whenever the user taps your view. You can use this method to respond to taps and perform any actions associated with that control. For example, if your control displayed additional information about the annotation, you could use this method to present a modal panel with that information.

If your custom accessory views are not descendants of the UIControl class, the map view does not call this method.

#### Availability

Available in iOS 3.0 and later.

#### Declared In

MKMapView.h

## mapView:annotationView:didChangeDragState:fromOldState:

Tells the delegate that the drag state of one of its annotation views changed.

 (void)mapView:(MKMapView \*)mapView annotationView:(MKAnnotationView \*)annotationView didChangeDragState:(MKAnnotationViewDragState)newState fromOldState:(MKAnnotationViewDragState)oldState

#### Parameters

mapView

The map view containing the annotation view.

annotationView

The annotation view whose drag state changed.

newState

The new drag state of the annotation view.

oldState

The previous drag state of the annotation view.

#### Discussion

The drag state typically changes in response to user interactions with the annotation view. However, the annotation view itself is responsible for changing that state as well.

#### Availability

Available in iOS 4.0 and later.

**Declared In** MKMapView.h

## mapView:didAddAnnotationViews:

Tells the delegate that one or more annotation views were added to the map.

- (void)mapView:(MKMapView \*)mapView didAddAnnotationViews:(NSArray \*)views

#### Parameters

mapView

The map view that added the annotation views.

views

An array of MKAnnotationView objects representing the views that were added.

Discussion

By the time this method is called, the specified views are already added to the map.

#### Availability

Available in iOS 3.0 and later.

#### **Declared In**

MKMapView.h

## mapView:didAddOverlayViews:

Tells the delegate that one or more overlay views were added to the map.

- (void)mapView:(MKMapView \*)mapView didAddOverlayViews:(NSArray \*)overlayViews

#### Parameters

mapView

The map view that added the overlay views.

overlayViews

An array of MKOverlayView objects representing the views that were added.

#### Discussion

By the time this method is called, the specified views are already added to the map.

#### Availability

Available in iOS 4.0 and later.

#### Declared In

MKMapView.h

## mapView:didDeselectAnnotationView:

Tells the delegate that one of its annotation views was deselected.

```
- (void)mapView:(MKMapView *)mapView didDeselectAnnotationView:(MKAnnotationView
*)view
```

#### Parameters

mapView

The map view containing the annotation view.

view

The annotation view that was deselected.

#### Discussion

You can use this method to track changes in the selection state of annotation views.

#### Availability

Available in iOS 4.0 and later.

## **Declared In**

MKMapView.h

## mapView:didFailToLocateUserWithError:

Tells the delegate that an attempt to locate the user's position failed.

- (void)mapView:(MKMapView \*)mapView didFailToLocateUserWithError:(NSError \*)error

#### Parameters

```
mapView
```

The map view that is tracking the user's location.

error

An error object containing the reason why location tracking failed.

**Availability** Available in iOS 4.0 and later.

**Declared** In

MKMapView.h

## mapView:didSelectAnnotationView:

Tells the delegate that one of its annotation views was selected.

```
- (void)mapView:(MKMapView *)mapView didSelectAnnotationView:(MKAnnotationView
*)view
```

#### Parameters

mapView

The map view containing the annotation view.

view

The annotation view that was selected.

#### Discussion

You can use this method to track changes in the selection state of annotation views.

#### Availability

Available in iOS 4.0 and later.

#### Declared In

MKMapView.h

## mapView:didUpdateUserLocation:

Tells the delegate that the location of the user was updated.

```
- (void)mapView:(MKMapView *)mapView didUpdateUserLocation:(MKUserLocation
 *)userLocation
```

#### Parameters

mapView

The map view that is tracking the user's location.

userLocation

The location object representing the user's latest location.

#### Discussion

While the showsUserLocation property is set to YES, this method is called whenever a new location update is received by the map view.

#### Availability

Available in iOS 4.0 and later.

#### Declared In

MKMapView.h

## mapView:regionDidChangeAnimated:

Tells the delegate that the region displayed by the map view just changed.

- (void)mapView:(MKMapView \*)mapView regionDidChangeAnimated:(BOOL)animated

#### Parameters

mapView

The map view whose visible region changed.

animated

If YES, the change to the new region was animated.

#### Discussion

This method is called whenever the currently displayed map region changes. During scrolling, this method may be called many times to report updates to the map position. Therefore, your implementation of this method should be as lightweight as possible to avoid affecting scrolling performance.

#### Availability

Available in iOS 3.0 and later.

**Declared In** MKMapView.h

## mapView:regionWillChangeAnimated:

Tells the delegate that the region displayed by the map view is about to change.

- (void)mapView:(MKMapView \*)mapView regionWillChangeAnimated:(BOOL)animated

#### Parameters

mapView

The map view whose visible region is about to change.

animated

If YES, the change to the new region will be animated. If N0, the change will be made immediately.

#### Discussion

This method is called whenever the currently displayed map region changes. During scrolling, this method may be called many times to report updates to the map position. Therefore, your implementation of this method should be as lightweight as possible to avoid affecting scrolling performance.

#### Availability

Available in iOS 3.0 and later.

#### **Declared** In

MKMapView.h

### mapView:viewForAnnotation:

Returns the view associated with the specified annotation object.

```
- (MKAnnotationView *)mapView:(MKMapView *)mapView viewForAnnotation:(id <MKAnnotation>)annotation
```

#### Parameters

mapView

The map view that requested the annotation view.

annotation

The object representing the annotation that is about to be displayed. In addition to your custom annotations, this object could be an MKUserLocation object representing the user's current location.

#### **Return Value**

The annotation view to display for the specified annotation or nil if you want to display a standard annotation view.

#### Discussion

Rather than create a new view each time this method is called, you should use the

dequeueReusableAnnotationViewWithIdentifier: method of the MKMapView class to see if an existing annotation view of the desired type already exists. If one does exist, you should update the view to reflect the attributes of the specified annotation and return it. If a view of the appropriate type does not exist, you should create one, configure it with the needed annotation data, and return it.

If the object in the annotation *parameter* is an instance of the MKUserLocation class, you can provide a custom view to denote the user's location. To display the user's location using the default system view, return nil.

If you do not implement this method, or if you return nil from your implementation for annotations other than the user location annotation, the map view uses a standard pin annotation view.

#### Availability Available in iOS 3.0 and later.

Declared In MKMapView.h

## mapView:viewForOverlay:

Asks the delegate for the overlay view to use when displaying the specified overlay object.

```
- (MKOverlayView *)mapView:(MKMapView *)mapView viewForOverlay:(id
<MKOverlay>)overlay
```

#### Parameters

mapView

The map view that requested the overlay view.

#### overlay

The object representing the overlay that is about to be displayed.

#### **Return Value**

The view to use when presenting the specified overlay on the map. If you return nil, no view is displayed for the specified overlay object.

#### Discussion

If you support the presentation of overlays, you must implement this method and provide the views for your overlay objects.

#### Availability

Available in iOS 4.0 and later.

#### Declared In

MKMapView.h

## mapViewDidFailLoadingMap:withError:

Tells the delegate that the specified view was unable to load the map data.

- (void)mapViewDidFailLoadingMap:(MKMapView \*)mapView withError:(NSError \*)error

#### Parameters

mapView

The map view that started the load operation.

error

The reason that the map data could not be loaded.

#### Discussion

This method might be called in situations where the device does not have access to the network or is unable to load the map data for some reason. It may also be called if a request for additional map tiles comes in while a previous request for tiles is still pending. You can use this message to notify the user that the map data is unavailable.

#### Availability

Available in iOS 3.0 and later.

## Declared In

MKMapView.h

## mapViewDidFinishLoadingMap:

Tells the delegate that the specified map view successfully loaded the needed map data.

- (void)mapViewDidFinishLoadingMap:(MKMapView \*)mapView

#### Parameters

mapView

The map view that started the load operation.

#### Discussion

This method is called when all map tiles in the currently visible area have been loaded.

#### Availability

Available in iOS 3.0 and later.

#### Declared In

MKMapView.h

## mapViewDidStopLocatingUser:

Tells the delegate that the map view stopped tracking the user's location.

- (void)mapViewDidStopLocatingUser:(MKMapView \*)mapView

#### Parameters

mapView

The map view that stopped tracking the user's location.

#### Discussion

This method is called when the value of the showsUserLocation property changes to NO.

**Availability** Available in iOS 4.0 and later.

**Declared In** MKMapView.h

# mapViewWillStartLoadingMap:

Tells the delegate that the specified map view is about to retrieve some map data.

- (void)mapViewWillStartLoadingMap:(MKMapView \*)mapView

#### Parameters

mapView

The map view that began loading the data.

#### Discussion

This method is called whenever a new group of map tiles need to be downloaded from the server. This typically occurs whenever you expose portions of the map by panning or zooming the content. You can use this method to mark the time that it takes for the map view to load the data.

#### Availability

Available in iOS 3.0 and later.

#### **Declared** In

MKMapView.h

## mapViewWillStartLocatingUser:

Tells the delegate that the map view will start tracking the user's position.

- (void)mapViewWillStartLocatingUser:(MKMapView \*)mapView

#### Parameters

mapView

The map view that is tracking the user's location.

#### Discussion

This method is called when the value of the showsUserLocation property changes to YES.

#### Availability

Available in iOS 4.0 and later.

#### **Declared In**

MKMapView.h

# **Document Revision History**

This table describes the changes to MKMapViewDelegate Protocol Reference.

Date	Notes
2010-05-11	Added delegate methods introduced in iOS 4.0.
2009-08-19	Corrected the description of the mapView:viewForAnnotation: method.
2009-05-12	New document that describes the methods for responding to map changes.

#### **REVISION HISTORY**

**Document Revision History**