# **Event Kit Framework Reference**

Data Management



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# Introduction

Framework	/System/Library/Frameworks/EventKit.framework
Header file directories	EventKit.framework/Headers
Companion guide	Event Kit Programming Guide
Declared in	EKAlarm.h EKCalendar.h EKError.h EKEvent.h EKEventStore.h EKParticipant.h EKRecurrenceRule.h

The Event Kit framework provides classes for accessing and modifying calendar event information.

INTRODUCTION

Introduction

PART I

# Classes

PART I Classes

# **EKAlarm Class Reference**

Inherits from	NSObject
Conforms to	NSCopying NSObject (NSObject)
Framework	/System/Library/Frameworks/EventKit.framework
Availability	Available in iOS 4.0 and later.
Declared in	EKAlarm.h
Companion guide	Event Kit Programming Guide

## Overview

An EKAlarm object represents an alarm in Event Kit. Use the alarmWithAbsoluteDate: (page 10) and alarmWithRelativeOffset: (page 11) class methods to create an alarm and use the properties to set information about an alarm.

# Tasks

## **Creating an Alarm**

- + alarmWithAbsoluteDate: (page 10) Creates and returns an alarm with an absolute date.
- + alarmWithRelativeOffset: (page 11) Creates and returns an alarm with a relative offset.

## **Accessing Alarm Properties**

#### absoluteDate (page 10) property

The absolute date for the alarm.

#### relativeOffset (page 10) property

The offset from the start of an event, at which the alarm fires.

# Properties

For more about Objective-C properties, see "Properties" in The Objective-C Programming Language.

## absoluteDate

The absolute date for the alarm.

@property(copy) NSDate \*absoluteDate

#### Discussion

If you set this property for a relative offset alarm, it loses the relative offset and becomes an absolute alarm.

**Availability** Available in iOS 4.0 and later.

**Declared In** EKAlarm.h

## relativeOffset

The offset from the start of an event, at which the alarm fires.

@property NSTimeInterval relativeOffset

#### Discussion

If you set this value for an absolute alarm, it loses its absolute date and becomes a relative offset alarm.

#### **Availability** Available in iOS 4.0 and later.

**Declared In** EKAlarm.h

# **Class Methods**

## alarmWithAbsoluteDate:

Creates and returns an alarm with an absolute date.

+ (EKAlarm \*)alarmWithAbsoluteDate:(NSDate \*)date

#### Parameters

date

The date for the alarm.

**Return Value** The created alarm.

## CHAPTER 1 EKAlarm Class Reference

#### Availability

Available in iOS 4.0 and later.

## Declared In

EKAlarm.h

## alarmWithRelativeOffset:

Creates and returns an alarm with a relative offset.

+ (EKAlarm \*)alarmWithRelativeOffset:(NSTimeInterval)offset

#### Parameters

offset

The offset from start of an event, at which the alarm fires. Should be a negative value or 0.

## Return Value

The created alarm.

**Discussion** If offset is greater than zero, it is pinned to zero.

**Availability** Available in iOS 4.0 and later.

**Declared In** EKAlarm.h CHAPTER 1 EKAlarm Class Reference

# **EKCalendar Class Reference**

Inherits from	NSObject
Conforms to	NSObject (NSObject)
Framework Availability	/System/Library/Frameworks/EventKit.framework Available in iOS 4.0 and later.
Declared in	EKCalendar.h

## **Overview**

An EKCalendar object represents a calendar in Event Kit. Use the properties in this class to get attributes about a calendar, such as its title and type.

# Tasks

## **Accessing Calendar Properties**

allowsContentModifications (page 14) property
Indicates whether you can add, remove, and modify items in the calendar. (read-only)
CGColor (page 14) property
The calendar's color. (read-only)
supportedEventAvailabilities (page 14) property
The event availability settings supported by this calendar, as indicated by a bitmask. (read-only)

title (page 14) *property* The calendar's title. (read-only)

type (page 15) *property* The calendar's type. (read-only)

# **Properties**

For more about Objective-C properties, see "Properties" in The Objective-C Programming Language.

CHAPTER 2 EKCalendar Class Reference

## allowsContentModifications

Indicates whether you can add, remove, and modify items in the calendar. (read-only)

@property(nonatomic, readonly) BOOL allowsContentModifications

**Availability** Available in iOS 4.0 and later.

**Declared In** EKCalendar.h

## CGColor

The calendar's color. (read-only)

@property(nonatomic, readonly) CGColorRef CGColor

**Availability** Available in iOS 4.0 and later.

**Declared In** EKCalendar.h

## supportedEventAvailabilities

The event availability settings supported by this calendar, as indicated by a bitmask. (read-only)

```
@property(nonatomic, readonly) EKCalendarEventAvailabilityMask
    supportedEventAvailabilities
```

#### Discussion

If the calendar doesn't support event availability settings, this value is EKCalendarEventAvailabilityNone (page 16).

#### Availability

Available in iOS 4.0 and later.

#### See Also

"EKCalendarEventAvailability" (page 16)

#### **Declared** In

EKCalendar.h

## title

The calendar's title. (read-only)

@property(nonatomic, readonly) NSString \*title

**Availability** Available in iOS 4.0 and later. CHAPTER 2 EKCalendar Class Reference

**Declared In** EKCalendar.h

## type

The calendar's type. (read-only)

@property(nonatomic, readonly) EKCalendarType type

**Availability** Available in iOS 4.0 and later.

See Also "EKCalendarType" (page 15)

**Declared In** EKCalendar.h

# Constants

## **EKCalendarType**

Represents possible calendar types.

```
typedef enum {
    EKCalendarTypeLocal,
    EKCalendarTypeCalDAV,
    EKCalendarTypeExchange,
    EKCalendarTypeSubscription,
    EKCalendarTypeBirthday,
} EKCalendarType;
```

#### Constants

EKCalendarTypeLocal Represents a local calendar.

Available in iOS 4.0 and later.

Declared in EKCalendar.h.

EKCalendarTypeCalDAV

Represents a CalDAV calendar.

Available in iOS 4.0 and later.

Declared in EKCalendar.h.

EKCalendarTypeExchange

Represents an Exchange calendar.

#### Available in iOS 4.0 and later.

Declared in EKCalendar.h.

**EKCalendar Class Reference** 

EKCalendarTypeSubscription

Represents a subscribed calendar.

Available in iOS 4.0 and later.

Declared in EKCalendar.h.

#### EKCalendarTypeBirthday

Represents a birthday calendar.

Available in iOS 4.0 and later.

Declared in EKCalendar.h.

#### **EKCalendarEventAvailabilityMask**

A bitmask indicating the event availability settings that the calendar can support.

typedef NSUInteger EKCalendarEventAvailabilityMask;

#### Availability

Available in iOS 4.0 and later.

## Declared In

EKCalendar.h

## **EKCalendarEventAvailability**

Represents event availbility settings that the calendar can support.

```
enum {
```

```
EKCalendarEventAvailabilityNone= 0,EKCalendarEventAvailabilityBusy= (1 << 0),</td>EKCalendarEventAvailabilityFree= (1 << 1),</td>EKCalendarEventAvailabilityTentative= (1 << 2),</td>EKCalendarEventAvailabilityUnavailable= (1 << 3),</td>
```

#### };

#### Constants

EKCalendarEventAvailabilityNone

The calendar does not support event availability settings.

#### Available in iOS 4.0 and later.

Declared in EKCalendar.h.

#### EKCalendarEventAvailabilityBusy

The calendar supports the busy event availability setting.

#### Available in iOS 4.0 and later.

Declared in EKCalendar.h.

#### EKCalendarEventAvailabilityFree

The calendar supports the free event availability setting.

#### Available in iOS 4.0 and later.

Declared in EKCalendar.h.

#### **EKCalendar Class Reference**

#### EKCalendarEventAvailabilityTentative

The calendar supports the tentative event availability setting.

#### Available in iOS 4.0 and later.

Declared in EKCalendar.h.

### EKCalendarEventAvailabilityUnavailable

The calendar supports the unavailable event availability setting.

#### Available in iOS 4.0 and later.

Declared in EKCalendar.h.

**EKCalendar Class Reference** 

# **EKEvent Class Reference**

Inherits from	NSObject
Conforms to	NSObject (NSObject)
Framework	/System/Library/Frameworks/EventKit.framework
Availability	Available in iOS 4.0 and later.
Declared in	EKEvent.h
Companion guide	Event Kit Programming Guide

## **Overview**

An EKEvent object represents an event added to a calendar in Event Kit.

Use the eventWithEventStore: (page 25) method to create a new event. Use the properties in the class to get and modify certain information about an event.

You can add and remove alarms from an event with the addAlarm: (page 26) and removeAlarm: (page 27) methods.

# Tasks

## **Creating an Event**

+ eventWithEventStore: (page 25) Creates and returns a new event belonging to a specified event store.

## **Accessing Event Properties**

- alarms (page 21) property The alarms associated with the event, as an array of EKAlarm objects.
- allDay (page 21) property

Indicates whether the event is an all-day event.

#### attendees (page 21) property

The attendees associated with the event, as an array of EKParticipant objects. (read-only)

availability (page 21) *property* The availability setting for the event.

- calendar (page 22) *property* The calendar for the event.
- endDate (page 22) *property* The end date for the event.

eventIdentifier (page 22) property A unique identifier for the event. (read-only)

isDetached (page 23) *property* Indicates whether an event is a detached instance of a repeating event. (read-only)

lastModifiedDate (page 23) property
The date the event was last modified. (read-only)

location (page 23) *property* The location associated with the event.

notes (page 24) *property* The notes associated with the event.

organizer (page 24) *property* The organizer associated with the event. (read-only)

recurrenceRule (page 24) *property* The recurrence rule associated with the event.

startDate (page 24) *property* The start date for the event.

status (page 25) *property* The event's status. (read-only)

title (page 25) *property* The title for the event.

## Adding and Removing Alarms

- addAlarm: (page 26)
   Adds an alarm to the receiver.
- removeAlarm: (page 27)
   Removes an alarm from the event.

## **Comparing Events**

compareStartDateWithEvent: (page 26)
 Compares the start date of the receiving event with the start date of another event.

## **Refreshing Event Data**

- refresh (page 26)

Updates the event's data with the current information in the Calendar database.

# **Properties**

For more about Objective-C properties, see "Properties" in The Objective-C Programming Language.

## alarms

The alarms associated with the event, as an array of EKAlarm objects.

@property(nonatomic, copy) NSArray \*alarms

**Discussion** This property is nil if the event has no alarms.

**Availability** Available in iOS 4.0 and later.

Declared In EKEvent.h

## allDay

Indicates whether the event is an all-day event.

@property(nonatomic, getter=isAllDay) BOOL allDay

**Availability** Available in iOS 4.0 and later.

**Declared In** EKEvent.h

## attendees

The attendees associated with the event, as an array of EKParticipant objects. (read-only)

@property(nonatomic, readonly) NSArray \*attendees

**Discussion** This property is nil if the event has no attendees.

**Availability** Available in iOS 4.0 and later.

Declared In EKEvent.h

## availability

The availability setting for the event.

## CHAPTER 3 EKEvent Class Reference

@property(nonatomic) EKEventAvailability availability

#### Discussion

This setting is used by CalDAV and Exchange servers to indicate how the event should be treated for scheduling purposes.

If the event's calendar does not support availability settings, this property's value is EKEventAvailabilityNotSupported (page 27).

#### Availability

Available in iOS 4.0 and later.

See Also "EKEventAvailability" (page 27)

Declared In

EKEvent.h

## calendar

The calendar for the event.

@property(nonatomic, retain) EKCalendar \*calendar

**Availability** Available in iOS 4.0 and later.

#### **Declared** In

EKEvent.h

## endDate

The end date for the event.

@property(nonatomic, copy) NSDate \*endDate

**Availability** Available in iOS 4.0 and later.

Declared In EKEvent.h

## eventldentifier

A unique identifier for the event. (read-only)

@property(nonatomic, readonly) NSString \*eventIdentifier

#### Discussion

You can use this identifier to look up an event with the EKEventStore method eventWithIdentifier: (page 32).

If the calendar of an event changes, its identifier most likely changes as well.

#### Availability

Available in iOS 4.0 and later.

#### **Declared** In

EKEvent.h

## isDetached

Indicates whether an event is a detached instance of a repeating event. (read-only)

@property(nonatomic, readonly) BOOL isDetached

#### Discussion

This value is YES if and only if the event is part of a repeating event and one or more of its attributes have been modified from the repeating event's default attributes.

#### Availability

Available in iOS 4.0 and later.

## Declared In

EKEvent.h

## lastModifiedDate

The date the event was last modified. (read-only)

@property(nonatomic, readonly) NSDate \*lastModifiedDate

#### **Availability** Available in iOS 4.0 and later.

#### Declared In

EKEvent.h

## location

The location associated with the event.

@property(nonatomic, copy) NSString \*location

#### Discussion

This property is nil if the event has no location.

#### **Availability** Available in iOS 4.0 and later.

#### **Declared In**

EKEvent.h

**EKEvent Class Reference** 

#### notes

The notes associated with the event.

@property(nonatomic, copy) NSString \*notes

**Availability** Available in iOS 4.0 and later.

Declared In EKEvent.h

## organizer

The organizer associated with the event. (read-only)

@property(nonatomic, readonly) EKParticipant \*organizer

#### Discussion

This property is nil if the event has no organizer.

**Availability** Available in iOS 4.0 and later.

Declared In EKEvent.h

### recurrenceRule

The recurrence rule associated with the event.

@property(nonatomic, retain) EKRecurrenceRule \*recurrenceRule

### Availability

Available in iOS 4.0 and later.

# Declared In EKEvent.h

## startDate

The start date for the event.

@property(nonatomic, copy) NSDate \*startDate

#### **Availability** Available in iOS 4.0 and later.

#### **Declared** In

EKEvent.h

### CHAPTER 3 EKEvent Class Reference

#### status

The event's status. (read-only)

@property(nonatomic, readonly) EKEventStatus status

#### Discussion

You should act based on an event's status only if the status is EKEventStatusCanceled (page 28), which indicates that the event has been canceled. Other statuses should be considered informational.

#### Availability

Available in iOS 4.0 and later.

#### See Also

"EKEventStatus" (page 28)

Declared In EKEvent.h

## title

The title for the event.

@property(nonatomic, copy) NSString \*title

#### **Availability** Available in iOS 4.0 and later.

## Declared In

EKEvent.h

# **Class Methods**

## eventWithEventStore:

Creates and returns a new event belonging to a specified event store.

+ (EKEvent \*)eventWithEventStore:(EKEventStore \*)eventStore

#### Parameters

eventStore The event store the event belongs to.

**Return Value** The created event.

**Availability** Available in iOS 4.0 and later.

#### Declared In EKEvent.h

# **Instance Methods**

## addAlarm:

Adds an alarm to the receiver.

- (void)addAlarm:(EKAlarm \*)alarm

#### Parameters

alarm

The alarm to add.

**Availability** Available in iOS 4.0 and later.

Declared In

EKEvent.h

## compareStartDateWithEvent:

Compares the start date of the receiving event with the start date of another event.

- (NSComparisonResult)compareStartDateWithEvent:(EKEvent \*)other

#### Parameters

other

The event to compare the receiver with.

#### **Return Value**

NSOrderedAscending if the start date of the receiver precedes the start date of other, NSOrderedSame if the start dates of the two events are identical, and NSOrderedDescending if the start date of the receiver comes after the start date of other.

#### Discussion

You can pass the selector for this method to the NSArray method sortedArrayUsingSelector: to create an array of events sorted by start date.

#### Availability

Available in iOS 4.0 and later.

#### **Declared In**

EKEvent.h

## refresh

Updates the event's data with the current information in the Calendar database.

- (BOOL)refresh

#### Return Value

YES if the event was successfully refreshed; otherwise, NO

## CHAPTER 3 EKEvent Class Reference

#### Discussion

You should call this method only on events that your application is editing, and only when your application receives the EKEventStoreChangedNotification (page 35) notification. If this method returns N0, the event has been deleted or otherwise invalidated, and you should not continue to use it.

This method does not replace the values of any properties that you have modified.

**Availability** Available in iOS 4.0 and later.

Declared In EKEvent.h

## removeAlarm:

Removes an alarm from the event.

```
- (void)removeAlarm:(EKAlarm *)alarm
```

#### Parameters

alarm

The alarm to remove.

**Availability** Available in iOS 4.0 and later.

## Declared In

EKEvent.h

# Constants

## **EKEventAvailability**

Represents the event's availability setting for scheduling purposes.

```
typedef enum {
    EKEventAvailabilityNotSupported = -1,
    EKEventAvailabilityBusy = 0,
    EKEventAvailabilityFree,
    EKEventAvailabilityTentative,
    EKEventAvailabilityUnavailable
} EKEventAvailability;
```

#### Constants

```
EKEventAvailabilityNotSupported
```

Availability settings are not supported by the event's caldendar.

Available in iOS 4.0 and later.

```
Declared in EKEvent.h.
```

#### **EKEvent Class Reference**

#### EKEventAvailabilityBusy

The event has a busy availability setting.

Available in iOS 4.0 and later.

Declared in EKEvent.h.

#### EKEventAvailabilityFree

The event has a free availability setting.

Available in iOS 4.0 and later.

Declared in EKEvent.h.

#### EKEventAvailabilityTentative

The event has a tentative availability setting.

Available in iOS 4.0 and later.

Declared in EKEvent.h.

#### EKEventAvailabilityUnavailable

The event has an unavailable availability setting.

Available in iOS 4.0 and later.

Declared in EKEvent.h.

## EKEventStatus

#### Represents the event's status.

```
typedef enum {
    EKEventStatusNone = 0,
    EKEventStatusConfirmed,
    EKEventStatusTentative,
    EKEventStatusCanceled,
} EKEventStatus;
```

#### Constants

EKEventStatusNone

The event has no status.

Available in iOS 4.0 and later.

Declared in EKEvent.h.

EKEventStatusConfirmed

The event is confirmed.

Available in iOS 4.0 and later.

Declared in EKEvent.h.

EKEventStatusTentative

The event is tentative.

Available in iOS 4.0 and later.

Declared in EKEvent.h.

#### EKEventStatusCanceled

The event is canceled.

Available in iOS 4.0 and later.

Declared in EKEvent.h.

# **EKEventStore Class Reference**

Inherits from	NSObject
Conforms to	NSObject (NSObject)
Framework	/System/Library/Frameworks/EventKit.framework
Availability	Available in iOS 4.0 and later.
Declared in	EKEventStore.h
Companion guide	Event Kit Programming Guide

# Overview

The EKEventStore object represents the Calendar database. It is an application's point of contact for accessing calendar data.

Initialize an event store object with the init method. Create a predicate, or a search query for the Calendar database, with the predicateForEventsWithStartDate:endDate:calendars: (page 32) method. Fetch and process events that match a given predicate with the eventsMatchingPredicate: (page 31) and enumerateEventsMatchingPredicate:usingBlock: (page 31) methods. Save and delete events from the event store with the saveEvent:span:error: (page 33) and removeEvent:span:error: (page 33) methods.

# Tasks

## **Finding Events**

- eventWithIdentifier: (page 32)
   Returns the event with a given identifier.
- eventsMatchingPredicate: (page 31)
   Returns all events that match a given predicate.
- enumerateEventsMatchingPredicate:usingBlock: (page 31)

Finds all events that match a given predicate and calls a given callback for each event found.

- predicateForEventsWithStartDate:endDate:calendars: (page 32)

Creates and returns a predicate for finding events in the event store that fall within a given date range.

## Saving and Removing Events

- saveEvent:span:error: (page 33)
   Saves changes to an event permanently.
- removeEvent:span:error: (page 33) Removes an event from the event store.

## **Accessing Event Store Properties**

calendars (page 30) property
The calendars associated with the event store, as an array of EKCalendar objects. (read-only)
defaultCalendarForNewEvents (page 30) property
The calendar that events are added to by default, as specified by user settings. (read-only)
eventStoreIdentifier (page 31) property
The unique identifier for the event store. (read-only)

## **New Methods**

# **Properties**

For more about Objective-C properties, see "Properties" in The Objective-C Programming Language.

## calendars

The calendars associated with the event store, as an array of EKCalendar objects. (read-only)

@property(nonatomic, readonly) NSArray \*calendars

**Availability** Available in iOS 4.0 and later.

Declared In EKEventStore.h

## defaultCalendarForNewEvents

The calendar that events are added to by default, as specified by user settings. (read-only)

@property(nonatomic, readonly) EKCalendar \*defaultCalendarForNewEvents

**Availability** Available in iOS 4.0 and later.

Declared In EKEventStore.h CHAPTER 4 EKEventStore Class Reference

## eventStoreIdentifier

#### The unique identifier for the event store. (read-only)

@property(nonatomic, readonly) NSString \*eventStoreIdentifier

#### Availability

Available in iOS 4.0 and later.

Declared In EKEventStore.h

## **Instance Methods**

## enumerateEventsMatchingPredicate:usingBlock:

Finds all events that match a given predicate and calls a given callback for each event found.

```
- (void)enumerateEventsMatchingPredicate:(NSPredicate *)predicate
usingBlock:(EKEventSearchCallback)block
```

#### Parameters

#### predicate

The search predicate. Must be created with the predicateForEventsWithStartDate:endDate:calendars: (page 32) method.

block

The block callback to call for each event. The callback must match the signature defined by EKEventSearchCallback (page 35).

#### Discussion

This method is synchronous. For asynchronous behavior, run it on another thread with dispatch\_async or NSOperation.

#### Availability

Available in iOS 4.0 and later.

#### See Also

EKEventSearchCallback (page 35)

- predicateForEventsWithStartDate:endDate:calendars: (page 32)

#### Declared In

EKEventStore.h

## eventsMatchingPredicate:

Returns all events that match a given predicate.

- (NSArray \*)eventsMatchingPredicate:(NSPredicate \*)predicate

**EKEventStore Class Reference** 

#### Parameters

predicate

The search predicate. Must be created with the predicateForEventsWithStartDate:endDate:calendars: (page 32) method.

#### **Return Value**

All events that match predicate, as an array of EKEvent objects.

#### Discussion

This method is synchronous. For asynchronous behavior, run it on another thread with dispatch\_async or NSOperation.

#### **Availability**

Available in iOS 4.0 and later.

#### See Also

- predicateForEventsWithStartDate:endDate:calendars: (page 32)

#### **Declared In**

EKEventStore.h

## eventWithIdentifier:

Returns the event with a given identifier.

- (EKEvent \*)eventWithIdentifier:(NSString \*)identifier

#### Parameters

identifier

The identifier of the event.

Return Value The event corresponding to identifier, or nil if no event is found.

#### Availability

Available in iOS 4.0 and later.

## Declared In

EKEventStore.h

## predicateForEventsWithStartDate:endDate:calendars:

Creates and returns a predicate for finding events in the event store that fall within a given date range.

- (NSPredicate \*)predicateForEventsWithStartDate:(NSDate \*)startDateendDate:(NSDate \*)endDatecalendars:(NSArray \*)calendars

#### Parameters

startDate

The start date of the range of events fetched.

endDate

The end date of the range of events fetched.

**EKEventStore Class Reference** 

#### calendars

The calendars to search, as an array of EKCalendar objects. Passing nil indicates to search all calendars.

**Return Value** The created predicate.

**Availability** Available in iOS 4.0 and later.

Declared In EKEventStore.h

### removeEvent:span:error:

Removes an event from the event store.

- (BOOL)removeEvent:(EKEvent \*)event span:(EKSpan)span error:(NSError \*\*)error

#### Parameters

event

The event to remove.

span

The span to use. Indicates whether to remove future instances of the event in the case of a recurring event.

error

The error if one occurred; otherwise, nil.

#### **Return Value**

YES if the event is successfully removed; otherwise, NO.

#### Discussion

This method returns NO if event is not in the event store to begin with.

This method raises an exception if it is passed an event from another event store.

#### **Availability**

Available in iOS 4.0 and later.

#### **Declared** In

EKEventStore.h

#### saveEvent:span:error:

Saves changes to an event permanently.

- (BOOL)saveEvent:(EKEvent \*)event span:(EKSpan)span error:(NSError \*\*)error

#### Parameters

event

The event to save.

**EKEventStore Class Reference** 

span

The span to use. Indicates whether the save affects future instances of the event in the case of a recurring event.

error

The error that occurred, if any did. Otherwise, nil.

#### Return Value

YES if the event is successfully saved; otherwise, NO.

#### Discussion

This method returns N0 if event does not need to be saved because it has not been modified.

This method raises an exception if it is passed an event from another event store.

When an event is saved, it is updated in the Calendar database. Any fields you did not modify are updated to reflect the most recent value in the database. If the event has been deleted from the database, it is recreated as a new event.

#### Availability

Available in iOS 4.0 and later.

**Declared In** EKEventStore.h

## Constants

## **EKSpan**

Indicates whether modifications to an instance of a recurring event should affect future instances of the event.

```
typedef enum {
    EKSpanThisEvent,
    EKSpanFutureEvents
} EKSpan;
```

#### Constants

```
EKSpanThisEvent
```

Modifications to this event instance should affect only this instance.

Available in iOS 4.0 and later.

Declared in EKEventStore.h.

EKSpanFutureEvents

Modifications to this event instance should also affect future instances of this event.

Available in iOS 4.0 and later.

Declared in EKEventStore.h.

### **EKEventSearchCallback**

Defines the signature for a block object used for operating on events with the enumerateEventsMatchingPredicate:usingBlock: (page 31) method.

typedef void (^EKEventSearchCallback)(EKEvent \*event, BOOL \*stop);

#### Discussion

The event argument is the event to operate on. You can set the value of the stop argument to YES to tell the enumerateEventsMatchingPredicate:usingBlock: method to stop processing events when this block returns.

**Availability** Available in iOS 4.0 and later.

Declared In EKEventStore.h

# Notifications

#### EKEventStoreChangedNotification

Posted whenever changes are made to the Calendar database, including adding, removing, and changing events. Individual changes are not described. When you receive this notification, you should release and refetch all EKEvent objects you have retained. If you are actively editing an event and do not wish to refetch it unless it is absolutely necessary to do so, you can call the refresh method on it. If the method returns YES, you do not need to refetch the event.

#### Availability

Available in iOS 4.0 and later.

**Declared In** EKEventStore.h

**EKEventStore Class Reference** 

# **EKParticipant Class Reference**

Inherits from	NSObject
Conforms to	NSCopying NSObject (NSObject)
Framework Availability	/System/Library/Frameworks/EventKit.framework Available in iOS 4.0 and later.
Declared in	EKParticipant.h
Companion guide	Event Kit Programming Guide

## Overview

An EKParticipant object represents a participant in a calendar event. A participant can be a person, group, room, or other resource.

You do not create EKParticipant objects directly. Send attendees to an EKEvent object to get an array of EKParticipant objects.

Use the properties in this class to get information about a participant.

## Tasks

## **Accessing Participant Properties**

name (page 38) property
The participant's name. (read-only)
participantRole (page 38) property
The participant's role in the event. (read-only)
participantStatus (page 38) property
The participant's attendance status. (read-only)
participantType (page 39) property
The participant's type. (read-only)
URL (page 39) property

## **Finding Participant Address Book Records**

- ABRecordWithAddressBook: (page 39)
  - Returns the address book record that represents the participant.

## **Properties**

For more about Objective-C properties, see "Properties" in The Objective-C Programming Language.

## name

The participant's name. (read-only)

@property(readonly) NSString \*name

**Availability** Available in iOS 4.0 and later.

**Declared In** EKParticipant.h

## participantRole

The participant's role in the event. (read-only)

@property(readonly) EKParticipantRole participantRole

**Availability** Available in iOS 4.0 and later.

See Also "Participant Roles" (page 40)

**Declared In** EKParticipant.h

## participantStatus

The participant's attendance status. (read-only)

@property(readonly) EKParticipantStatus participantStatus

## Availability

Available in iOS 4.0 and later.

See Also "Participant Statuses" (page 40) CHAPTER 5 EKParticipant Class Reference

**Declared In** EKParticipant.h

## participantType

The participant's type. (read-only)

@property(readonly) EKParticipantType participantType

**Availability** Available in iOS 4.0 and later.

See Also "Participant Types" (page 42)

**Declared In** EKParticipant.h

## URL

The URL representing this participant. (read-only)

@property(readonly) NSURL \*URL

**Availability** Available in iOS 4.0 and later.

## Declared In

EKParticipant.h

## **Instance Methods**

## ABRecordWithAddressBook:

Returns the address book record that represents the participant.

- (ABRecordRef) ABRecordWithAddressBook: (ABAddressBookRef) addressBook

## Parameters

addressBook

The address book to search.

## **Return Value**

The address book record for the participant, or nil if the record is not found.

## Discussion

This method searches for a record match based on the participant's email address.

## Availability

Available in iOS 4.0 and later.

**EKParticipant Class Reference** 

**Declared In** EKParticipant.h

## Constants

## **Participant Roles**

Represents a participant's role for an event.

```
typedef enum {
    EKParticipantRoleUnknown,
    EKParticipantRoleRequired,
    EKParticipantRoleOptional,
    EKParticipantRoleChair,
    EKParticipantRoleNonParticipant
} EKParticipantRole;
```

#### Constants

EKParticipantRoleUnknown

The participant's role is unknown.

Available in iOS 4.0 and later.

Declared in EKParticipant.h.

EKParticipantRoleRequired

The participant's attendance is required.

Available in iOS 4.0 and later.

Declared in EKParticipant.h.

### EKParticipantRoleOptional

The participant's attendance is optional.

Available in iOS 4.0 and later.

Declared in EKParticipant.h.

EKParticipantRoleChair

The participant is the chair of the event.

### Available in iOS 4.0 and later.

Declared in EKParticipant.h.

#### EKParticipantRoleNonParticipant

The participant does not have an active role in the event.

Available in iOS 4.0 and later.

Declared in EKParticipant.h.

## Participant Statuses

Represents a participant's attendance status for an event.

#### **EKParticipant Class Reference**

```
typedef enum {
    EKParticipantStatusUnknown,
    EKParticipantStatusPending,
    EKParticipantStatusAccepted,
    EKParticipantStatusDeclined,
    EKParticipantStatusTentative,
    EKParticipantStatusDelegated,
    EKParticipantStatusCompleted,
    EKParticipantStatusInProcess
} EKParticipantStatus;
```

#### Constants

EKParticipantStatusUnknown

The participant's attendance status is unknown.

Available in iOS 4.0 and later.

Declared in EKParticipant.h.

**EKParticipantStatusPending** 

The participant has yet to respond to the event.

Available in iOS 4.0 and later.

Declared in EKParticipant.h.

EKParticipantStatusAccepted

The participant has accepted the event.

Available in iOS 4.0 and later.

Declared in EKParticipant.h.

EKParticipantStatusDeclined

The participant has declined the event.

Available in iOS 4.0 and later.

Declared in EKParticipant.h.

#### EKParticipantStatusTentative

The participant's attendance status is tentative.

Available in iOS 4.0 and later.

Declared in EKParticipant.h.

#### EKParticipantStatusDelegated

The participant has delegated attendance to another participant.

Available in iOS 4.0 and later.

Declared in EKParticipant.h.

#### EKParticipantStatusCompleted

## The participant's event has completed.

Available in iOS 4.0 and later.

Declared in EKParticipant.h.

## EKParticipantStatusInProcess

The participant's event is currently in process.

Available in iOS 4.0 and later.

Declared in EKParticipant.h.

**EKParticipant Class Reference** 

## **Participant Types**

## Represent's a participant's type.

typedef enum {
 EKParticipantTypeUnknown,
 EKParticipantTypePerson,
 EKParticipantTypeRoom,
 EKParticipantTypeResource,
 EKParticipantTypeGroup
} EKParticipantType;

#### Constants

EKParticipantTypeUnknown The participant's type is unknown.

Available in iOS 4.0 and later.

Declared in EKParticipant.h.

EKParticipantTypePerson

The participant is a person.

Available in iOS 4.0 and later.

Declared in EKParticipant.h.

## EKParticipantTypeRoom

The participant is a room.

## Available in iOS 4.0 and later.

Declared in EKParticipant.h.

**EKParticipantTypeResource** 

The participant is a resource.

Available in iOS 4.0 and later.

Declared in EKParticipant.h.

#### EKParticipantTypeGroup

The participant is a group.

Available in iOS 4.0 and later.

Declared in EKParticipant.h.

# EKRecurrenceDayOfWeek Class Reference

Inherits from	NSObject
Conforms to	NSCopying NSObject (NSObject)
Framework Availability	/System/Library/Frameworks/EventKit.framework Available in iOS 4.0 and later.
Declared in	EKRecurrenceRule.h
Companion guide	Event Kit Programming Guide

## Overview

The EKRecurrenceDayOfWeek class represents a day of the week for use with an EKRecurrenceRule object. A day of the week can optionally have a week number, indicating a specific day in the recurrence rule's frequency. For example, a day of the week with a day value of Tuesday and a week number of 2 would represent the second Tuesday of every month in a monthly recurrence rule, and the second Tuesday of every year in a yearly recurrence rule. A day of the week with a week number of 0 ignores its week number.

## Tasks

## Creating a Day of the Week

+ dayOfWeek: (page 44)

Initializes and returns a day of the week with a given day.

+ dayOfWeek:weekNumber: (page 45)

Initializes and returns an autoreleased day of the week with a given day and week number.

## Accessing Properties of a Day of the Week

dayOfTheWeek (page 44) property

The day of the week. Values are from 1 to 7, with Sunday being 1. (read-only)

weekNumber (page 44) property

The week number of the day of the week. (read-only)

## **Properties**

For more about Objective-C properties, see "Properties" in The Objective-C Programming Language.

## dayOfTheWeek

The day of the week. Values are from 1 to 7, with Sunday being 1. (read-only)

@property(readonly) NSInteger dayOfTheWeek

**Availability** Available in iOS 4.0 and later.

**Declared In** EKRecurrenceRule.h

## weekNumber

The week number of the day of the week. (read-only)

@property(readonly) NSInteger weekNumber

**Availability** Available in iOS 4.0 and later.

**Declared In** EKRecurrenceRule.h

## **Class Methods**

## dayOfWeek:

Initializes and returns a day of the week with a given day.

+ (id)dayOfWeek:(NSInteger)dayOfTheWeek

### Parameters

*dayOfTheWeek* 

The day of the week. Values range from 1 to 7, with Sunday being 1.

## **Return Value**

The initialized day of the week.

## Discussion

The week number of the returned day of the week is 0.

**Availability** Available in iOS 4.0 and later.

## CHAPTER 6 EKRecurrenceDayOfWeek Class Reference

**Declared In** EKRecurrenceRule.h

## dayOfWeek:weekNumber:

Initializes and returns an autoreleased day of the week with a given day and week number.

+ (id)dayOfWeek:(NSInteger)*dayOfTheWeek* weekNumber:(NSInteger)*weekNumber* 

## Parameters

*dayOfTheWeek* **The day of the week.** 

weekNumber

The week number.

**Return Value** The initialized day of the week.

**Availability** Available in iOS 4.0 and later.

**Declared In** EKRecurrenceRule.h

EKRecurrenceDayOfWeek Class Reference

# **EKRecurrenceEnd Class Reference**

Inherits from	NSObject
Conforms to	NSCopying NSObject (NSObject)
Framework Availability	/System/Library/Frameworks/EventKit.framework Available in iOS 4.0 and later.
Declared in	EKRecurrenceRule.h
Companion guide	Event Kit Programming Guide

## Overview

The EKRecurrenceEnd class defines the end of a recurrence rule defined by an EKRecurrenceRule object. The recurrence end can be specified by a date (date-based) or by a maximum count of occurrences (count-based).

## Tasks

## **Creating a Recurrence End**

- + recurrenceEndWithEndDate: (page 48)
  Initializes and returns a date-based recurrence end with a given end date.
- + recurrenceEndWithOccurrenceCount: (page 49)
  Initializes and returns a count-based recurrence end with a given maximum occurrence count.

## **Accessing Recurrence End Properties**

### endDate (page 48) property

The end date of the recurrence end, or nil if the recurrence end is count-based. (read-only)

## occurrenceCount (page 48) property

The occurrence count of the recurrence end, or 0 if the recurrence end is date-based. (read-only)

## Properties

For more about Objective-C properties, see "Properties" in The Objective-C Programming Language.

## endDate

The end date of the recurrence end, or nil if the recurrence end is count-based. (read-only)

@property(readonly) NSDate \*endDate

**Availability** Available in iOS 4.0 and later.

**Declared In** EKRecurrenceRule.h

## occurrenceCount

The occurrence count of the recurrence end, or 0 if the recurrence end is date-based. (read-only)

@property(readonly) NSUInteger occurrenceCount

**Availability** Available in iOS 4.0 and later.

**Declared In** EKRecurrenceRule.h

## **Class Methods**

## recurrenceEndWithEndDate:

Initializes and returns a date-based recurrence end with a given end date.

+ (id)recurrenceEndWithEndDate:(NSDate \*)endDate

### Parameters

endDate

The end date.

**Return Value** The initialized recurrence end.

**Availability** Available in iOS 4.0 and later.

Declared In EKRecurrenceRule.h

## recurrenceEndWithOccurrenceCount:

Initializes and returns a count-based recurrence end with a given maximum occurrence count.

+ (id)recurrenceEndWithOccurrenceCount:(NSUInteger)occurrenceCount

## Parameters

occurrenceCount

The maximum occurrence count.

**Return Value** The initialized recurrence end.

**Availability** Available in iOS 4.0 and later.

**Declared In** EKRecurrenceRule.h

EKRecurrenceEnd Class Reference

# **EKRecurrenceRule Class Reference**

Inherits from	NSObject
Conforms to	NSObject (NSObject)
Framework Availability	/System/Library/Frameworks/EventKit.framework Available in iOS 4.0 and later.
Declared in	EKRecurrenceRule.h
Companion guide	Event Kit Programming Guide

## **Overview**

The EKRecurrenceRule class is used to describe the recurrence pattern for a recurring event.

After you create a recurrence rule, assign it to an event with the setRecurrenceRule: method of EKEvent.

Recurrence rules can have an end, represented by an EKRecurrenceEnd object. The end can be based on a specific date or a maximum number of occurrences.

## Tasks

## **Creating a Recurrence Rule**

- initRecurrenceWithFrequency:interval:daysOfTheWeek:daysOfTheMonth:monthsOfTheYear:weeksOfTheYear:daysOfTheYear:setPositions:end: (age 56)

Initializes and returns a recurrence rule with a given frequency and additional scheduling information.

- initRecurrenceWithFrequency:interval:end: (page 57)

Initializes and returns a simple recurrence rule with a given frequency, interval, and end.

## **Accessing Recurrence Rule Properties**

calendarIdentifier (page 53) property
The identifier for the recurrence rule's calendar. (read-only)

## EKRecurrenceRule Class Reference

#### daysOfTheMonth (page 53) property

The days of the month associated with the recurrence rule, as an array of NSNumber objects. Values can be from 1 to 31 and from -1 to -31. This property value is valid only for recurrence rules that were initialized with specific days of the month and a frequency type of EKMonthlyRecurrence. (read-only)

## days0fTheWeek (page 53) property

The days of the week associated with the recurrence rule, as an array of EKRecurrenceDayOfWeek objects. This property value is valid only for recurrence rules that were initialized with specific days of the week and a frequency type of EKWeeklyRecurrence, EKMonthlyRecurrence, or EKYearlyRecurrence. (read-only)

### days0fTheYear (page 54) property

The days of the year associated with the recurrence rule, as an array of NSNumber objects. Values can be from 1 to 366 and from -1 to -366. This property value is valid only for recurrence rules initialized with a frequency type of EKYearlyRecurrence. (read-only)

## firstDayOfTheWeek (page 54) property

Indicates which day of the week the recurrence rule treats as the first day of the week. Values of 1 to 7 correspond to Sunday through Saturday. A value of 0 indicates that this property is not set for the recurrence rule. (read-only)

### frequency (page 54) property

The frequency of the recurrence rule. (read-only)

## interval (page 55) property

Specifies how often the recurrence rule repeats over the unit of time indicated by its frequency. For example, a recurrence rule with a frequency type of EKWeeklyRecurrence and an interval of 2 repeats every two weeks. (read-only)

### monthsOfTheYear (page 55) property

The months of the year associated with the recurrence rule, as an array of NSNumber objects. Values can be from 1 to 12. This property value is valid only for recurrence rules initialized with specific months of the year and a frequency type of EKYearlyRecurrence. (read-only)

### recurrenceEnd (page 55) property

Indicates when the recurrence rule ends. This can be represented by an end date or a number of occurrences.

### setPositions (page 55) property

An array of ordinal numbers that filters which recurrences to include in the recurrence rule's frequency. For example, a yearly recurrence rule that has a daysOfTheWeek value that specifies Monday through Friday, and a setPositions array containing 2 and -1, occurs only on the second weekday and last weekday of every year. (read-only)

### weeksOfTheYear (page 56) property

The weeks of the year associated with the recurrence rule, as an array of NSNumber objects. Values can be from 1 to 53 and from -1 to -53. This property value is valid only for recurrence rules initialized with specific weeks of the year and a frequency type of EKYearlyRecurrence. (read-only)

## **Properties**

For more about Objective-C properties, see "Properties" in The Objective-C Programming Language.

## calendarIdentifier

The identifier for the recurrence rule's calendar. (read-only)

@property(readonly) NSString \*calendarIdentifier

**Availability** Available in iOS 4.0 and later.

Declared In EKRecurrenceRule.h

## daysOfTheMonth

The days of the month associated with the recurrence rule, as an array of NSNumber objects. Values can be from 1 to 31 and from -1 to -31. This property value is valid only for recurrence rules that were initialized with specific days of the month and a frequency type of EKMonthlyRecurrence. (read-only)

@property(readonly) NSArray \*daysOfTheMonth

**Discussion** This property corresponds to BYMONTHDAY in the iCalendar specification.

Negative values indicate counting backwards from the end of the month.

**Availability** Available in iOS 4.0 and later.

Declared In EKRecurrenceRule.h

## daysOfTheWeek

The days of the week associated with the recurrence rule, as an array of EKRecurrenceDayOfWeek objects. This property value is valid only for recurrence rules that were initialized with specific days of the week and a frequency type of EKWeeklyRecurrence, EKMonthlyRecurrence, or EKYearlyRecurrence. (read-only)

@property(readonly) NSArray \*daysOfTheWeek

### Discussion

This property corresponds to BYDAY in the iCalendar specification.

**Availability** Available in iOS 4.0 and later.

**Declared In** EKRecurrenceRule.h

## daysOfTheYear

The days of the year associated with the recurrence rule, as an array of NSNumber objects. Values can be from 1 to 366 and from -1 to -366. This property value is valid only for recurrence rules initialized with a frequency type of EKYearlyRecurrence. (read-only)

@property(readonly) NSArray \*daysOfTheYear

## Discussion

This property corresponds to BYYEARDAY in the iCalendar specification.

Negative values indicate counting backwards from the end of the year.

**Availability** Available in iOS 4.0 and later.

**Declared In** EKRecurrenceRule.h

## firstDayOfTheWeek

Indicates which day of the week the recurrence rule treats as the first day of the week. Values of 1 to 7 correspond to Sunday through Saturday. A value of 0 indicates that this property is not set for the recurrence rule. (read-only)

@property(readonly) NSInteger firstDayOfTheWeek

## Availability

Available in iOS 4.0 and later.

## Declared In

EKRecurrenceRule.h

## frequency

The frequency of the recurrence rule. (read-only)

@property(readonly) EKRecurrenceFrequency frequency

## Availability

Available in iOS 4.0 and later.

## See Also

"EKRecurrenceFrequency" (page 58)

### **Declared In**

EKRecurrenceRule.h

## interval

Specifies how often the recurrence rule repeats over the unit of time indicated by its frequency. For example, a recurrence rule with a frequency type of EKWeeklyRecurrence and an interval of 2 repeats every two weeks. (read-only)

@property(readonly) NSInteger interval

**Availability** Available in iOS 4.0 and later.

**Declared In** EKRecurrenceRule.h

## monthsOfTheYear

The months of the year associated with the recurrence rule, as an array of NSNumber objects. Values can be from 1 to 12. This property value is valid only for recurrence rules initialized with specific months of the year and a frequency type of EKYearlyRecurrence. (read-only)

@property(readonly) NSArray \*monthsOfTheYear

**Discussion** This property corresponds to BYMONTH in the iCalendar specification.

**Availability** Available in iOS 4.0 and later.

**Declared In** EKRecurrenceRule.h

## recurrenceEnd

Indicates when the recurrence rule ends. This can be represented by an end date or a number of occurrences.

@property(copy) EKRecurrenceEnd \*recurrenceEnd

**Availability** Available in iOS 4.0 and later.

Declared In EKRecurrenceRule.h

## setPositions

An array of ordinal numbers that filters which recurrences to include in the recurrence rule's frequency. For example, a yearly recurrence rule that has a daysOfTheWeek value that specifies Monday through Friday, and a setPositions array containing 2 and -1, occurs only on the second weekday and last weekday of every year. (read-only)

## CHAPTER 8 EKRecurrenceRule Class Reference

@property(readonly) NSArray \*setPositions

#### Discussion

This property corresponds to BYSETPOS in the iCalendar specification.

Values can be from 1 to 366 and from -1 to -366.

Negative values indicate counting backwards from the end of the recurrence rule's frequency (week, month, or year).

**Availability** Available in iOS 4.0 and later.

**Declared In** EKRecurrenceRule.h

## weeksOfTheYear

The weeks of the year associated with the recurrence rule, as an array of NSNumber objects. Values can be from 1 to 53 and from -1 to -53. This property value is valid only for recurrence rules initialized with specific weeks of the year and a frequency type of EKYearlyRecurrence. (read-only)

@property(readonly) NSArray \*weeksOfTheYear

### Discussion

This property corresponds to BYWEEK in the iCalendar specification.

Negative values indicate counting backwards from the end of the year.

**Availability** Available in iOS 4.0 and later.

**Declared In** EKRecurrenceRule.h

## **Instance Methods**

# init Recurrence With Frequency: interval: days Of The Week: days Of The Month: months Of The Year: weeks Of The Year: days Of The Year: set Positions: end:

Initializes and returns a recurrence rule with a given frequency and additional scheduling information.

```
    (id)initRecurrenceWithFrequency:(EKRecurrenceFrequency)type
interval:(NSInteger)interval daysOfTheWeek:(NSArray *)days
daysOfTheMonth:(NSArray *)monthDays monthsOfTheYear:(NSArray *)months
weeksOfTheYear:(NSArray *)weeksOfTheYear daysOfTheYear:(NSArray *)daysOfTheYear
setPositions:(NSArray *)setPositions end:(EKRecurrenceEnd *)end
```

### Parameters

type

The frequency of the recurrence rule. Can be daily, weekly, monthly, or yearly.

#### EKRecurrenceRule Class Reference

#### interval

The interval between instances of this recurrence. For example, a weekly recurrence rule with an interval of 2 occurs every other week. Must be greater than 0.

days

The days of the week that the event occurs, as an array of EKRecurrenceDayOfWeek objects.

monthDays

The days of the month that the event occurs, as an array of NSNumber objects. Values can be from 1 to 31 and from -1 to -31. This parameter is only valid for recurrence rules of type EKMonthlyRecurrence.

months

The months of the year that the event occurs, as an array of NSNumber objects. Values can be from 1 to 12. This parameter is only valid for recurrence rules of type EKYearlyOccurrence.

#### weeksOfTheYear

The weeks of the year that the event occurs, as an array of NSNumber objects. Values can be from 1 to 53 and from -1 to -53. This parameter is only valid for recurrence rules of type EKYearlyOccurrence.

#### days0fTheYear

The days of the year that the event occurs, as an array of NSNumber objects. Values can be from 1 to 366 and from -1 to -366. This parameter is only valid for recurrence rules of type EKYearlyOccurrence.

## setPositions

An array of ordinal numbers that filters which recurrences to include in the recurrence rule's frequency. See setPositions (page 55) for more information.

end

The end of the recurrence rule.

#### **Return Value**

The initialized recurrence rule, or nil if invalid values are provided.

#### Discussion

Negative values indicate counting backwards from the end of the recurrence rule's frequency.

#### Availability

Available in iOS 4.0 and later.

#### Declared In

EKRecurrenceRule.h

## initRecurrenceWithFrequency:interval:end:

Initializes and returns a simple recurrence rule with a given frequency, interval, and end.

- (id)initRecurrenceWithFrequency:(EKRecurrenceFrequency)type interval:(NSUInteger)interval end:(EKRecurrenceEnd \*)end

#### **Parameters**

type

The frequency of the recurrence rule. Can be daily, weekly, monthly, or yearly.

EKRecurrenceRule Class Reference

### interval

The interval between instances of this recurrence. For example, a weekly recurrence rule with an interval of 2 occurs every other week. Must be greater than 0.

### end

The end of the recurrence rule.

## **Return Value**

The initialized recurrence rule, or nil if invalid values are provided.

#### Availability

Available in iOS 4.0 and later.

## **Declared** In

EKRecurrenceRule.h

## Constants

## EKRecurrenceFrequency

## Defines frequencies for recurrence rules.

```
typedef enum {
    EKRecurrenceFrequencyDaily,
    EKRecurrenceFrequencyWeekly,
    EKRecurrenceFrequencyMonthly,
    EKRecurrenceFrequencyYearly
} EKRecurrenceFrequency;
```

#### Constants

EKRecurrenceFrequencyDaily Indicates a daily recurrence rule.

Available in iOS 4.0 and later.

Declared in EKRecurrenceRule.h.

EKRecurrenceFrequencyWeekly

Indicates a weekly recurrence rule.

## Available in iOS 4.0 and later.

**Declared in** EKRecurrenceRule.h.

EKRecurrenceFrequencyMonthly

Indicates a monthly recurrence rule.

Available in iOS 4.0 and later.

Declared in EKRecurrenceRule.h.

#### EKRecurrenceFrequencyYearly

Indicates a yearly recurrence rule.

## Available in iOS 4.0 and later.

Declared in EKRecurrenceRule.h.

**EKRecurrenceRule Class Reference** 

## Days of the Week

Defines values for the days of the week.

```
enum {
	EKSunday = 1,
	EKMonday,
	EKTuesday,
	EKWednesday,
	EKThursday,
	EKFriday,
	EKSaturday
```

};

## **Constants** EKSunday

The value for Sunday.

Available in iOS 4.0 and later.

Declared in EKRecurrenceRule.h.

#### EKMonday

The value for Monday.

Available in iOS 4.0 and later.

Declared in EKRecurrenceRule.h.

#### EKTuesday

The value for Tuesday.

Available in iOS 4.0 and later.

Declared in EKRecurrenceRule.h.

#### EKWednesday

The value for Wednesday.

Available in iOS 4.0 and later.

Declared in EKRecurrenceRule.h.

## EKThursday

The value for Thursday.

Available in iOS 4.0 and later.

Declared in EKRecurrenceRule.h.

## EKFriday

The value for Friday.

Available in iOS 4.0 and later.

Declared in EKRecurrenceRule.h.

#### EKSaturday

The value for Saturday.

Available in iOS 4.0 and later.

Declared in EKRecurrenceRule.h.

EKRecurrenceRule Class Reference

PART II

# Constants

## PART II

Constants

# **Event Kit Constants Reference**

Framework:	/System/Library/Frameworks/EventKit.framework
Declared in	EventKit/EKError.h
Companion guide	Event Kit Programming Guide

## Overview

This document defines constants in the Event Kit framework that are not associated with a particular class.

## Constants

## **Event Kit Error Domains**

Values that are returned as the error domain property of an NSError object.

NSString \*const EKErrorDomain;

## Constants

EKErrorDomain Event Kit errors. Available in iOS 4.0 and later. Declared in EKError.h.

## **Event Kit Error Codes**

Values that are returned as the error code property of an NSError object.

## **Event Kit Constants Reference**

```
typedef enum EKErrorCode {
    EKErrorEventNotMutable,
    EKErrorNoCalendar,
    EKErrorNoStartDate,
    EKErrorNoEndDate,
    EKErrorDatesInverted,
    EKErrorInternalFailure,
    EKErrorCalendarReadOnly,
    EKErrorDurationGreaterThanRecurrence,
    EKErrorStartDateTooFarInFuture,
    EKErrorStartDateCollidesWithOtherOccurrence,
    EKErrorObjectBelongsToDifferentStore,
    EKErrorInvitesCannotBeMoved,
```

## };

#### Constants

EKErrorEventNotMutable

The event is not mutable and cannot be saved or deleted.

Available in iOS 4.0 and later.

Declared in EKError.h.

#### EKErrorNoCalendar

The event is not associated with a calendar.

Available in iOS 4.0 and later.

**Declared in** EKError.h.

#### EKErrorNoStartDate

The event has no start date set.

### Available in iOS 4.0 and later.

Declared in EKError.h.

#### EKErrorNoEndDate

The event has no end date set.

#### Available in iOS 4.0 and later.

**Declared in** EKError.h.

#### EKErrorDatesInverted

The event's end date is before its start date.

## Available in iOS 4.0 and later.

## Declared in EKError.h.

#### EKErrorInternalFailure

An internal error occurred.

#### Available in iOS 4.0 and later.

Declared in EKError.h.

#### EKErrorCalendarReadOnly

The calendar is read-only and cannot have events added to it.

## Available in iOS 4.0 and later.

Declared in EKError.h.

#### **Event Kit Constants Reference**

## EKErrorDurationGreaterThanRecurrence

The duration of an event is greater than its recurrence interval.

Available in iOS 4.0 and later.

**Declared in** EKError.h.

## EKErrorAlarmGreaterThanRecurrence

The alarm interval is greater than the recurrence interval.

Available in iOS 4.0 and later.

Declared in EKError.h.

### EKErrorStartDateTooFarInFuture

The start date is further into the future than the calendar will display.

Available in iOS 4.0 and later.

Declared in EKError.h.

## EKErrorStartDateCollidesWithOtherOccurrence

The event's start date collides with another occurrence of the event.

Available in iOS 4.0 and later.

**Declared in** EKError.h.

EKErrorObjectBelongsToDifferentStore

The object belongs to a different calendar store.

Available in iOS 4.0 and later.

Declared in EKError.h.

## EKErrorInvitesCannotBeMoved

The event cannot be moved because it is an invite.

Available in iOS 4.0 and later.

Declared in EKError.h.

**Event Kit Constants Reference** 

# **Document Revision History**

This table describes the changes to Event Kit Framework Reference.

Date	Notes
2010-03-25	First revision of this document.

## **REVISION HISTORY**

**Document Revision History**