HQMM_READMEFIRST

COLLABORATORS

	TITLE : HQMM_READMEFIRST		
ACTION	*NAME*	*DATE*	*SIGNATURE*
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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

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1.1 Read me first

About HQMM and fonts.

HQMM uses a special font named "heroquest.font". This fonts must be
installed into the FONTS: assignment, before HQMM can be run. So in order
to work with HQMM, you MUST run the install program first. You may choose
then, to install the executables to disk, to RAM: or even not install the
executable files, as long as you make sure that the font is installed.
Also the fonts Times/18 and Times/24 are required. These are supplied by
Commodore on the Amiga Fonts disk. Make sure that on your boot drive or
(if you use a seperate FONTS: disk) your fonts disk, these fonts are
installed.

Camiel Rouweler, 24-nov-1993.