

USING THE CONTROL MENU

"Global...": The Set Global Configuration dialog allows you to control several important features of Comet. See the Global Menu help text. All the other items in the Control Menu affect only the topmost window.

"Window...": The Set Window Configuration dialog allows you to control various features associated with each window, such as whether it will shrink when you switch applications in MultiFinder and the keymapping for the emulator being used.

"Font Size": Allows you to change the font size used on the emulator screen.

"Color...": The Color dialog allows you to assign different colors to different field types on the emulator screen, using the standard Color Picker dialog.

"Record Beep...": The Record Beep dialog allows you to record a sound which will be used in place of the system beep when a host sends a beep to a Comet window which is not the foremost window.

"Delete Beep": Deletes the beep you've recorded to supplant the system beep.

"Set Key Pad...": Allows the user to choose which of several keypad configurations will be used. If you are using a Macintosh Standard ADB keyboard, you can use the "Switch Standard keyboard +/- keys to match picture" control to switch the + and - keys to fix the keymapping so it will be the same as in the keypad picture (and in the same position as the + and - keys on other Macintosh keypads).

"Key macros on": Switches the use of key macros on and off, so that the standard keyboard interpretation can be easily restored.

"Set key macros...": Brings up a dialog which allows the user to remap the keyboard and keypad by associating a key with a macro command. (In general, key macros are sequences of characters and commands executed when a key associated with a macro is pressed.) The Help item in the dialog has more information on key macros.

"Dump Macro keys into edit window...": Dumps the keys which have had key macros defined. If the macro is only a single character, a three digit decimal number is also printed to make it easier to copy and paste the key into the Key macro dialog.

"Record actions for macro": Starts recording of keystrokes, selections, and menu item choices as a macro. This option tries to generate correct !Z "waitfor" strings so that host interactions can be easily automated; note however that you should wait for ASCII hosts to echo back the last character typed to get the best results. WARNING: menu items may change positions, so recording of menu choices is not guaranteed to be reliable.

"Record end--ready to Paste": Ends macro recording and places a copy of the macro into the Scrap so it can be pasted into a macro dialog text box or the .edit window.

"Set Connection macro...": Presents a dialog similar to the key macro dialog which allows you to set a macro command sequence to be executed when a connection is made. This is useful for partially automating logins, but PLEASE... don't put your passwords in Connection macros! Use the "!QS" macro to prompt the user for the password instead.

"Set Close macro...": Presents a dialog similar to the key macro dialog which allows you to set a macro command sequence to be executed when a connection is closed. In order to ensure that the

screen is properly displayed, you may need to add a delay at the end of the macro; Comet will close the connection if it is not already closed by host actions initiated by your macro.

"Set Double-click macro...": Presents a dialog similar to the key macro dialog which allows you to set a macro command sequence to be executed when you double-click the mouse in the emulator screen. E.g., on a UNIX machine, you could set cursor tracking off ('!Ct') and set the double click macro to "!EW!ECvi !EV" to allow you to edit a file name listed in the emulator window by double-clicking on it. If no Double-click macro is set, Comet will select the current word by default ('!EW').