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Support BBS - Fairmont, WV
(304)-363-2252
4 lines at 57600 - 24 Hrs

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# Dungeon Maker Version 1.3 for Windows

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============================================================
**Disk format: 3.5"**                                       **5.25"**
============================================================
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I May Include any changes or Add-ons that you Suggest in your
Registered version of Dungeon Maker. If you have a discount number
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**Suggestions:**_____

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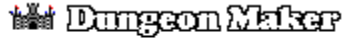Send your check or money order to:

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Dragon Software Support
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4 Lines up to 57600
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Fairmont, WV

## (304)363-2252

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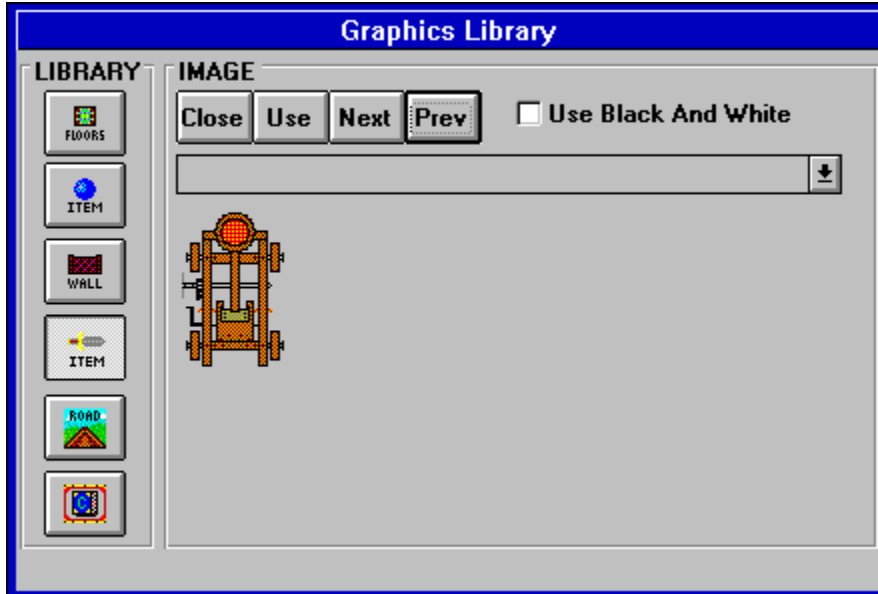                              Lumberport, WV   26386

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# A Note About VBRUN300.DLL

The Visual Basic Runtime library is not supplied with this program, however you may find it on almost all BBS's and Commerical Online Servies. Before this Software will run Correctly, you will need to install this file in your windows system directory or the application directory.

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## Shareware Version and Registered Version
### What You Get When You Register

**Graphics Library**

LIBRARY
- FLOORS
- ITEM
- WALL
- ITEM
- ROAD

IMAGE

Close | Use | Next | Prev    ☐ Use Black And White

# A Very Large Graphic Librarys with over 180 items

● Will Not Stamp "UNREGISTERED" on the Dungeon when Saving and Printing

● Download Upated Libraries and Sample Dungeons From Dragon Software's Support BBS

● You can purchase Add on Custom Graphic Libraries and use them with the Registered Version of Dungeon Maker.

● Registration ensures future updates of this Software

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# OVERVIEW

The Dungeon/Game Master's dream come true. Finally make graphical dungeons with extreme precision. Includes demo dungeon,   16 color and black and white graphic library, snap to grid, stamp, print, save, load, copy from clipboard, cut, draw, rotate,mirror image, line draw, boxes, and circles.

**Minimum Requirements**

**386SX 16**

**2 MB of RAM**

**1.5 MB Hard Disk Space**

**Mouse is Highly Recommened**

**Windows 3.1**

**VBRUN300.DLL**

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# Tool Box

**This Option Will Allow you to Create Another Dungeon**

**This Option Give you Access To the Graphic Libary Window**

**Selects Stamp Tool For Dungeon Design Window**

**Allows User to Draw Lines in the Dungeon Design Window**

**Allows User to Draw Pixels in the Dungeon Design Window**

**Fill Items in the Dungeon Design Window, With Fillstyles or Colors Selected. Make Sure the boundies of the areas you wish to fill are Completely solid**

**Cut will Allow to Cut Images from the Dungeon Design Window and select it as the current Stamp Item. Warning: If you Cut an item, you will not be able to stamp transparently.**

**Allows User To Erase Items in a 10 X 10 pixel Square in the Dungeon Design Window**

**Allows User Draw a box in the Dungeon Design Window**

**Cut Will Allow to Copy Images from the Dungeon Design Window and select it as the current Stamp Item. Warning: If you copy an item, you will not be able to stamp transparently**

**Allows User To Draw a Circle in the Dungeon Design Window**

**Allows User To Enter Text in the Dungeon Design Window, however you can not use the backspace key. You can remove unwanted letters by using Cut or Erase**

**Selects as Current Fillstyle**

**Selects as Current Fillstyle**

**Selects as Current Fillstyle**

**Selects as Current Fillstyle**

**Selects As Current Fillstyle**

**Selects As Current Fillstyle**

**Allows User to Select Fill Color**

**Allows User to Select Font Sizes, Colors And Style**

# Dungeon Design Window

## File Menu

Regrid- Will Draw A Grid in the Current Window
Save Dungeon - Will Save The Current Window
Load Dungeon - Will Load a File Into the Current Window
Print - Will Print the Current Window using Paint Brush
Exit - Unloads the Current Window

## Image Menu

Stamp Will Stamp the Current Image on the Dungeon Design Window

Copy From Clipboard will copy an item from the clipboard into the current selected Item box to be stamped, Note: This option will not stamp items transparently.

Snap to Grid toggles the snap to grid options.

Rotate - Rotates the Current Selected Item by 90 Degrees

Mirror Image - Will mirror the current selected item

Undo - Will Undo the last Command

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# Graphics Library Window

## Use
Selects the Current displayed object for stamping

## Next
Moves To Next Item in Library

## Prev
Moves To the Previous Item in the Library

## Use Black and White
Allows use of the Black and White portions of the Graphics library

## Drop Down Box
Allows Quick Access to Graphics Library items

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## Setup Window

**The Setup Menu option may be selected when the tool Box is activated.**

Width - Sets the Page Width
Height - Sets the Page Height

Note: If you change the page width and height while dungeons are loaded, Dungeon Maker will cut the page size down automatically, cutting all graphics stored on the page.

Grid Offset - Starting position of Grid, Valid parmaters are -8 to 30

Grid Spacing - the distance between each Grid, this also effects the snap to grid. The eraser size is set to this value also.

Grid Steps - the distance the grid will draw before placing a horizonal and vertial line.

Print Scaling - the default is 80% in this field, 80% will reduce the printed dungeon by 20%. If you place a 1 in this field, the dungeon will print at full scale.