

COUNT ME IN

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HOW TO PLAY

As soon as you open the game, Mr. Penny invites you to count the toys with him. You can press any key to start.

If you want to practice, press the Practice button in the upper right corner, to count-press Count. You can switch back and forth as you wish.

To count the toys, you can push the corresponding button or press the key on the keyboard. If you count correctly, you will be awarded a penny (top of screen).

After you have five pennies, Mr. Penny will tell you to pick a toy. Click anywhere on the screen and then click anywhere on or near the toybox to put the toy down. The toy will start "dancing" immediately.

You continue playing and get more and more toys.

Introduction

Mr. Penny owns our favorite kind of store - a toy store. He needs lots of help counting his toys and he asked you to help..

Every time you count right, Mr. Penny will award you with a penny. After you have five pennies, you can buy yourself a toy and put it away into your toybox.

You can look at your toybox whenever you want and play for as long as you like. The more you count, the more toys you will get.

Thanks for helping Mr. Penny!

MISCELLANEOUS

User Name

The first time you play, you will be asked to enter the user's name. The name will show on the bottom of the toystore and on the toybox. To change users, exit the program. When the toystore shows again, press the button that says 'CHANGE USER'. You can then enter a new user name. The name can be up to 14 letters.

TOYBOX

You can see the toybox at any time by pressing 'See Toybox'

To change the position of a toy, you can click and drag it to anywhere you would like.

If you wish to empty the toybox, press 'Reset Toybox' and you can start again.

You can select up to 25 toys for the toybox. After you have selected more, the toybox will automatically reset itself.

PRACTICING

To practice, press the Practice button in the upper right corner. You can then press any button (or key on the keyboard) and that amount of toys will show. Mr. Penny will say the number out loud. You can practice for as long as you like. When you want to play, just press the COUNT button. You can only win toys, when you count-not by practicing.

OPTIONS

You can change the default options by pressing Options on the Menu Bar.

Mixing up Numbers

You have the choice of mixing up the numbers. This is only recommended for children after they have mastered the numbers well as it could be confusing, otherwise.

Display Stars

Stars are displayed below each number to assist the child in matching it the correct amounts. You can chose not to display the stars to increase the level of difficulty.

Number of Pennies for Prize

You can enter how many pennies(correct guesses) are needed in order to be awarded a prize. It may be any number from 1-10. Keep in mind the individual child's attention span.

Sounds

If you have a Sound Blaster you can select Count Aloud for the numbers to be counted aloud when pressing buttons and in sequence during practice.

You may select Beep if you wish to pause while the toys are displayed so that child can count themselves as each toy is visible.

You can select no sound for no sounds at all.

Options are saved when you leave the program until the next time you play.

MESSAGE FROM AUTHOR

This product is a shareware product. We hope your child enjoys this game. If you like this program, please send in the registration fee of \$5.00 per copy (plus \$2.00 shipping and handling) to

Shifra Sabel
Compu-Creations
5100-15th Avenue, 2R
Brooklyn, NY 11219.

Upon registration, you will receive an updated version of this program, including additional toys. (*Minus the beg screen, of course*)

We welcome any comments or suggestions. You can send them to:
Compu-Serve-73241,1044

NY residents, please add sales tax..

