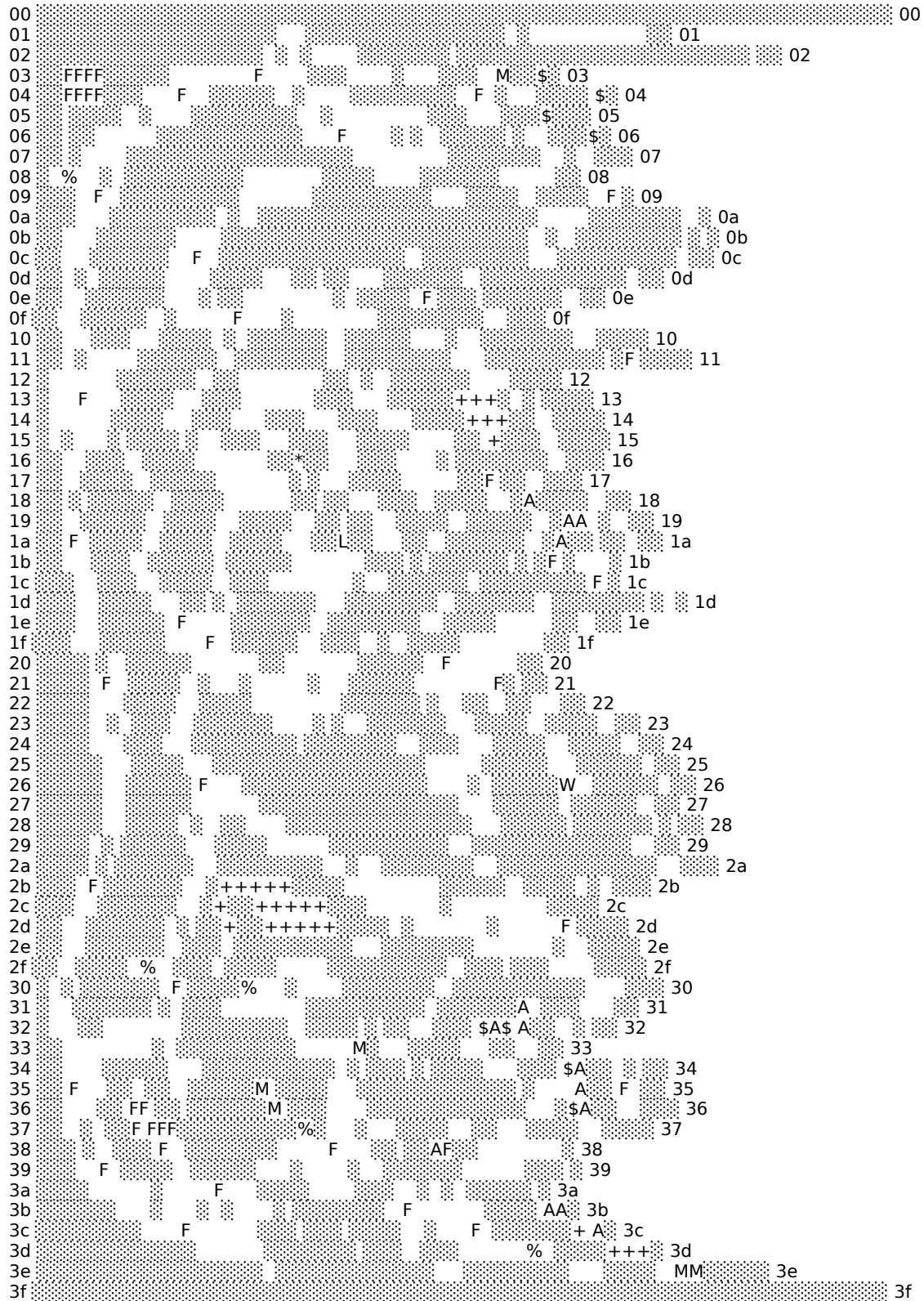


Angel of Death (Episode 3, Level 1)



Map Legend for Spear of Destiny

- \$ Treasure
- % Secret passage
- * Your starting location
- + First aid
- 1-4 Dog (skill level 1-4)
- 1-4 Guard (skill level 1-4)
- 1-4 SS Guard (skill level 1-4)
- 1-4 White guard (skill level 1-4)
- 1-4 Zombie (skill level 1-4)
- ⊠ Unknown/Invalid/Unrecognized
- @ Outdoors scenery
- A Ammunition
- B Boss

D Door (horizontal)
D Door (vertical)
E Elevator door
F Food
K Key
L Locked door
M Mirror

O Miscellaneous object (trivial)
W Weapon 3
X Ends game (eXit)
Wall
Unknown/undefined object (could be a boss,
scenery, walls, ammo chest, etc.)