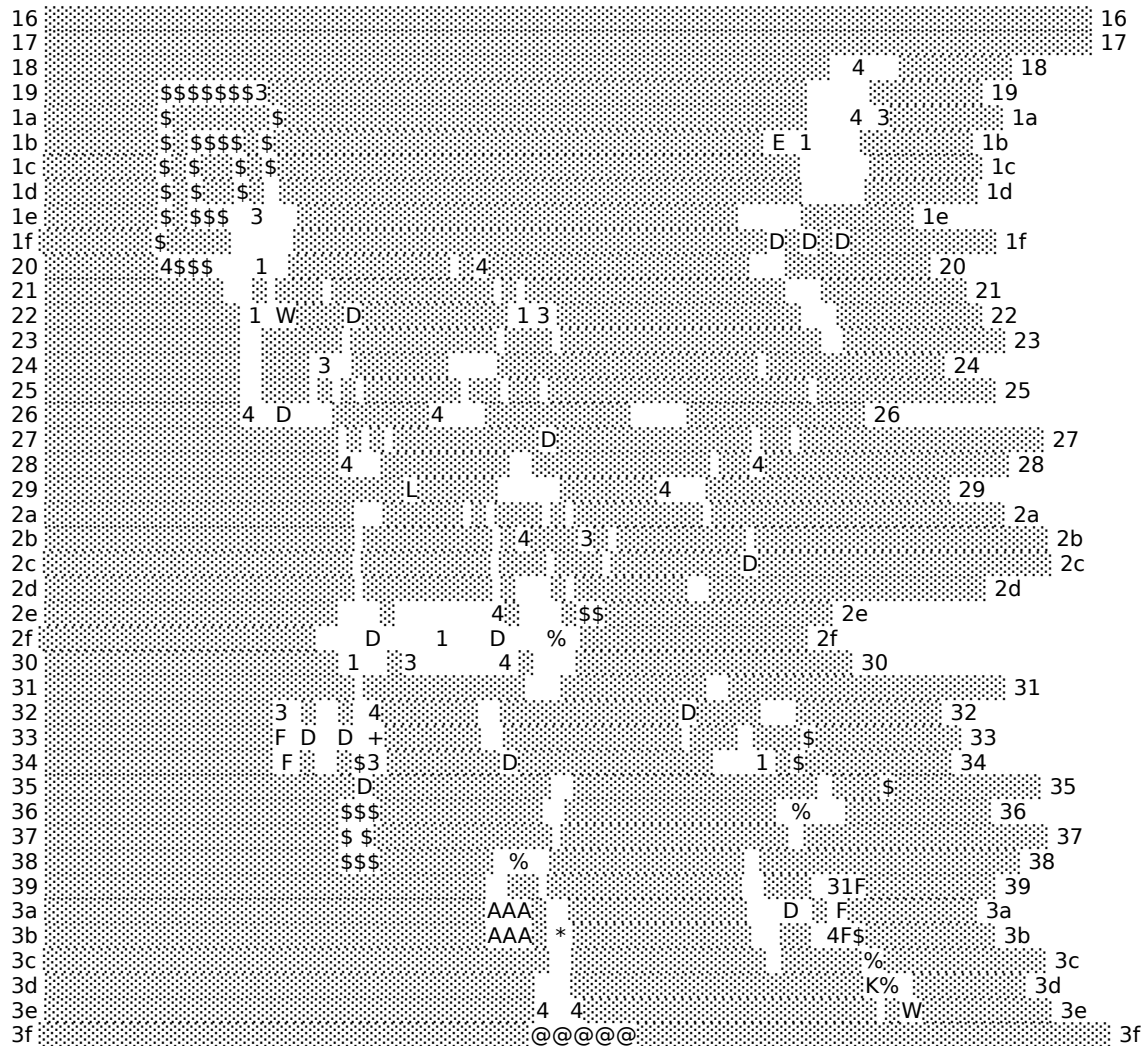


Tunnels 1 (Episode 1, Level 1)



Map Legend for Spear of Destiny

- |                                   |  |
|-----------------------------------|--|
| \$ Treasure                       | 4 Zombie (skill level 4)   |
| % Secret passage                  | Unknown/Invalid/Unrecognized   |
| * Your starting location          | @ Outdoors scenery   |
| + First aid                       | A Ammunition   |
| 1 Dog (skill level 1 & 2)         | B Boss   |
| 1 Guard (skill level 1 & 2)       | D Door (horizontal)  |
| 1 SS Guard (skill level 1 & 2)    | D Door (vertical)  |
| 1 White guard (skill level 1 & 2) | E Elevator door  |
| 1 Zombie (skill level 1 & 2)      | F Food   |
| 3 Dog (skill level 3)             | K Key  |
| 3 Guard (skill level 3)           | L Locked door  |
| 3 SS Guard (skill level 3)        | M Mirror   |
| 3 White guard (skill level 3)     | O Miscellaneous object (trivial)   |
| 3 Zombie (skill level 3)          | W Weapon 3   |
| 4 Dog (skill level 4)             | X Ends game (eXit)   |
| 4 Guard (skill level 4)           | Wall   |
| 4 SS Guard (skill level 4)        | Unknown/undefined object (could be a boss, scenery, walls, ammo chest, etc.) |
| 4 White guard (skill level 4)     |  |