

## Map Legend for Spear of Destiny

\$	Treasure	D	Door (horizontal)
%	Secret passage	D	Door (vertical)
*	Your starting location	E	Elevator door
+	First aid	F	Food
1-4	Dog (skill level 1-4)	K	Key
1-4	Guard (skill level 1-4)	L	Locked door
1-4	SS Guard (skill level 1-4)	M	Mirror
1-4	White guard (skill level 1-4)	O	Miscellaneous object (trivial)
1-4	Zombie (skill level 1-4)	W	Weapon 3
⊠	Unknown/Invalid/Unrecognized	X	Ends game (eXit)
@	Outdoors scenery	⊠	Wall
A	Ammunition	⊠	Unknown/undefined object (could be a boss, scenery, walls, ammo chest, etc.)
B	Boss		