

### **Time Traveler CD**

For demo purposes, you are confined to the year 1941 on the Asian continent. You can learn about their culture, innovation and history. All of the buttons on the panel are also given their menu bar equivalents. Press the "**GO**" button to move to your selection. For more detailed instructions, press the "**HELP!**" button, or select help from the menu. To quit, you may use either the "**QUIT**" button or quit under the file menu.

### **The Adventures of Pinocchio**

You will join Pinocchio in the middle of his adventures. Click on the arrow buttons to progress through the story. The read button will read the text aloud. Animations may be viewed on some pages by pressing the "**ACTION**" button, and viewed again by pressing rewind. Highlighted words may be clicked on to get a definition. The last page in this demo is a living page. By pressing the mouse on various places in the picture, animations will be activated. The "**CONTROL**" button will bring up a panel to allow you to adjust the volume, skip to another page, or quit the program.

### **King Arthur's Magic Castle**

Enter Merlin's tower and explore his laboratory! Try clicking your mouse on any object in the room and watch Melin work his magic. Many objects have more than one animation. Try to find them all! To quit the program, click on the "**EXIT**" button in the lower right hand side of the screen.