

Updating a class definition; ↩ Updating a class definition

[arrow.eps](#) ↩ Choose the Read File command and select a header file in the Open panel.

If you later add outlets and actions to the header file, or delete them from it, Interface Builder allows you to update the nib file with this new information.

[_UpdatingClassDefinition1.eps](#) ↩

Interface Builder brings up an Open panel for you to confirm (or select) the class definition to update.

[_UpdatingClassDefinition2.eps](#) ↩

If there are any new outlets and actions, remember to connect these outlets and actions to other objects in the nib file.

Tip: You can also use the Read File command to add an existing class to a nib file, or you create a header file in Project Builder using the New in Project command and read it into a nib file using this command.