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[;CreatingANibFile.rtf](#);↩ Next Section

Opening a nib file;↩ Opening a nib file

[↩](#) **Double-click a nib file in Project Builder.**

Or

[↩](#) **Double-click a nib file in the Workspace's File Viewer.**

Or

[↩](#) **In Interface Builder, choose Document [↩](#) Open and select a nib file in the Open panel.**

You'll usually open a nib file from Project Builder, since that is the central tool for application development. When you create an application project, Project Builder creates a nib file that has the same name as the project and, like all nib files, ends with the extension **.nib**. Opening a nib file switches control to the Interface Builder application, which you use to create the interface.

_OpeningNibFile1.eps ↩

You can also open nib files using the standard methods of opening files, such as using the Open panel.

_OpeningNibFile2.eps ↩

Nib files (files that have a **.nib** extension) are file packages that archive the class definitions, objects, and the connections between objects when you create an interface in Interface Builder. See ^a[What's in a Nib File](#)^o in this chapter for some conceptual background. [;ComposingConcepts.rtf](#);↩ [What's a Nib File](#);↩

Related Concept: [;ComposingConcepts.rtf](#);linkMarkername WhenInterfaceBuilderStartsUp;, When Interface Builder Starts Up

Related Concept: [;ComposingConcepts.rtf](#);linkMarkername NeXT'sBasicUIDesignPhilosophy;, NeXT's

Basic UI Design Philosophy