initFromBuffer:(void *)buffer
      ofLength:(unsigned)length
      withFormat:(const char *)aFormatName

If your application creates a custom class that's associated with a property and your class implements this method, this method will be invoked automatically when the Database Kit tries to read data from the database for delivery as an instance of your class.

The argument buffer is an already allocated buffer, and length describes the buffer's length.

The argument aFormatName is a string containing the name of the format in which the data is written. The Database Kit defines the following names for formats:

·ªEPSº
·ªRTFº
·ªTIFFº

Alternatively, the string may be the name of any type your application recognizes, as declared in DBModeler's Attribute Inspector for data of type Object.