	setAccessoryView:
	setEnabled:
	isEnabled
	worksWhenModal

| Editing the FontPanel's fields | textDidGetKeys:isEmpty: |
| | textDidEnd:endChar: |

| Displaying the FontPanel | orderWindow:relativeTo: |

| Resizing the FontPanel | windowWillResize:toSize: |

accessoryView

Returns the application-customized View set by setAccessoryView:.

setAccessoryView:

Repositions the panel in the screen list and updates the panel if it was changed while not visible. p

    NX_ABOVE
    NX_BELOW
    NX_OUT

If it's NX_OUT, the panel is removed from the screen list and otherWin is ignored. If it's NX_AB
otherWin is the window number of the window that the Font Panel is to be placed above or below.
panel will be placed above or below all other windows.

 orderWindow:relativeTo: (Window), makeKeyAndOrderFront: (Window)

        panelConvertFont:fontObj

Returns a Font object whose traits are the same as those of fontObj except as specified by the users
Panel. If the conversion can't be made, the method returns fontObj itself. The FontPanel makes th
the FontManager's methods that convert fonts. A panelConvertFont: message is sent by the FontM
needs to convert a font as a result of user actions in the Font panel.

        setAccessoryView:aView

Customizes the Font panel by adding aView above the action buttons at the bottom of the panel. T
automatically resized to accommodate aView.

aView should be the top View in a view hierarchy. If aView is nil, any existing accessory view is
the same as the current accessory view, this method does nothing. Returns the previous accessory
accessory view was previously set.

 accessoryView

        setEnabled:(BOOL)flag

Sets whether the Font panel's Set button is enabled (the default state). Even when disabled, the Fo
to preview fonts. However, when the Font panel is disabled, the user can't apply the selected font
application's main window.

You can use this method to disable the user interface to the font selection system when its actions v
For example, you might disable the font selection system when your application has no document v

 isEnabled

        setPanelFont:fontObj isMultiple:(BOOL)flag

Sets the font that the FontPanel is currently manipulating. This message should only be sent by the
send a setPanelFont:isMultiple: message directly.

        textDidEnd:textObject endChar:(unsigned short)endChar

textDidEnd:endChar:, textDidGetKeys:isEmpty: (Text)

windowWillResize:sender toSize:(NXSize *)frameSize

Keeps the FontPanel from being sized too small to accommodate the browser columns and accesso

windowWillResize:toSize: (Window)

(BOOL)worksWhenModal

Returns whether the FontPanel will operate while a modal panel is displayed within the applicatior
method returns YES.

worksWhenModal (Panel)