associateObject:type:with:

Initializing the palette finishInstantiate

Accessing related objects paletteDocument
originalWindow
findImageNamed:

associateObject:anObject
type:(NXAtom)type
with:aView

findImageNamed:(const char *)name

Returns the NXImage instance associated with name. If no such image can be found, this method

Use this method to refer to images in your custom palette. This method first tries to find the imag
NXImage's version of findImageNamed:. If that's unsuccessful, it uses the facilities of the NXBur
ª .paletteº directory for this resource. See getPath:forResource:ofType: for a description of NXBur

 findImageNamed:(NXImage class of the Application Kit), getPath:forResource:ofType: (NXBun

finishInstantiate

Implement to complete the initialization of your IBPalette object. Interface Builder sends a finishI
the IBPalette object after it has been unarchived from the palette file. A typical use of this method
object within the custom palette with a non-View object that is meant to represent it in the Palette
Description,º above, for more information.

 associateObject:type:with:

originalWindow

Returns the Window that contains the View objects to be loaded into Interface Builder's Palette wi
custom palette, Interface Builder sends the IBPalette subclass an originalWindow message. In you
must connect the originalWindow outlet of your subclass of IBPalette to the Window that contains
represent your palette objects.

paletteDocument

Returns an object that represents the dynamically loaded palette. This object is of unspecified clas
to the IBDocuments protocol.