

loadNibForLayout:owner:

Controlling menu items enableEdit:

enableWindow:

Accessing the Preferences window

appWindow

appWindow

Returns the id of the Preferences window, enabling you to alter its content view, for example.

enableEdit:(int)aMask

Enables and disables menu items in Preferences' Edit menu. aMask specifies which items are to be enabled. For example, this message enables the Cut and Copy commands:

enableWindow:

enableWindow:(int)aMask

Enables and disables menu items in Preferences' Window menu. aMask specifies which items are to be enabled. The permitted values for aMask are:

MINIATURIZE_ITEM
CLOSE_ITEM
WINDOW_ALL_ITEMS

enableEdit:

loadNibForLayout:(const char *)name owner:anOwner

