```
//
//      GRGradientsPalette : IBPalette
//
//      By Anders Bertelrud
//      Copyright (c) 1995-1996 Anders Bertelrud
//

#import <apps/InterfaceBuilder.h>



//
//      GRGradientsPalette
//
@interface GRGradientsPalette : IBPalette
{
        Matrix *    matrix20x20;          // Matrix of 20x20 pixel cells; a common size.
        Matrix *    matrix40x40;          // Matrix of 40x40 pixel cells; also a common size.
}


/////////////////// Finishing instantiation of the GRGradientsPalette instance ///////////////////

- finishInstantiate;
        // We set up the prototypes of "matrix20x20" and "matrix40x40" to be GRGradientButtonCell.


@end
```