

```
//  
// GRGradientsPalette : IBPalette  
//  
// By Anders Bertelrud  
// Copyright (c) 1995-1996 Anders Bertelrud  
//
```

```
#import <apps/InterfaceBuilder.h>  
#import "GRGradientsPalette.h"  
#import "GRGradientButtonCell.h"
```

```
//  
// GRGradientsPalette  
//  
@implementation GRGradientsPalette
```

```
////////// Finishing instantiation of the GRGradientsPalette instance //////////
```

```
- finishInstantiate  
{  
    NXSize    cellSize20x20 = {20, 20};  
    NXSize    cellSize40x40 = {40, 40};  
  
    [matrix20x20 setPrototype:[[GRGradientButtonCell alloc] init]];  
    [matrix20x20 setMode:NX_HIGHLIGHTMODE];  
    [matrix20x20 setCellSize:&cellSize20x20];  
    [matrix20x20 renewRows:1 cols:2];  
    [matrix20x20 sizeToCells];  
    [matrix40x40 setPrototype:[[GRGradientButtonCell alloc] init]];  
    [matrix40x40 setMode:NX_HIGHLIGHTMODE];  
    [matrix40x40 setCellSize:&cellSize40x40];  
    [matrix40x40 renewRows:1 cols:2];  
}
```

```
[matrix40x40 sizeToCells];  
return self;
```

```
}
```

```
@end
```