

Version 2.0: Written by Gregor N. Purdy.
Copyright ©1991, 1992 Contemporary Design Studios. All rights reserved.

R250Engine

R250Engine : RandomEngine : Object

Creating and Freeing Instances

- + **alloc**
- **free**

Allocates and returns a new instance
Frees an instance

Getting The Unit of Generation

- + (int)**unit**

Returns the unit of generation for the class

Generating Random Numbers

- **makeRandom:(uchar *)storage**

Generate some random bits

Archiving

- **read:(NXTypedStream *)stream**
- **write:(NXTypedStream *)stream**

Reads an R250Engine from *stream*
Writes an R250Engine to *stream*