Seminar Announcement:

Object Based Computing on the NeXT Computer

Time:
Date:
Location:

Class Description: NeXT has introduced a new application development environment called NextStep which reduces the amount of time and effort required to write software programs. In this session programmers, developers, and designers will learn some of the capabilities of object-oriented design methods and how they are applied within the NextStep environment. A thorough examination of the March 1989 Byte articles would help in preparation for this session.

First Session: Overview of Object Based Computing. What is its scope? What are its benefits? How will it change computing? What are the techniques used? Targeted at a general audience.
Session Length: 1 hour

Second Session: Exploration of the NextStep tools to manipulate objects. Includes Interface Builder, Objective C, and Display Postscript. Appropriate for novice programmers.
Session Length: 45 minutes

Third Session: Detailed discussion of the process of building a complete application. Some UNIX and C programming background helpful. *Session Length: 45 minutes*