

```
//
//  GRGradientsPalette : IBPalette
//
//  By Anders Bertelrud
//  Copyright (c) 1995-1996 Anders Bertelrud
//
```

```
#import <apps/InterfaceBuilder.h>
#import "GRGradientsPalette.h"
#import "GRGradientButtonCell.h"
```

```
//
//  GRGradientsPalette
//
@implementation GRGradientsPalette
```

```
////////// Finishing instantiation of the GRGradientsPalette instance //////////
```

```
- finishInstantiate
{
    NXSize    cellSize20x20 = {20, 20};
    NXSize    cellSize40x40 = {40, 40};

    [matrix20x20 setPrototype:[GRGradientButtonCell alloc] init];
    [matrix20x20 setMode:NX_HIGHLIGHTMODE];
    [matrix20x20 setCellSize:&cellSize20x20];
    [matrix20x20 renewRows:1 cols:2];
    [matrix20x20 sizeToCells];
    [matrix40x40 setPrototype:[GRGradientButtonCell alloc] init];
    [matrix40x40 setMode:NX_HIGHLIGHTMODE];
    [matrix40x40 setCellSize:&cellSize40x40];
    [matrix40x40 renewRows:1 cols:2];
}
```

```
[matrix40x40 sizeToCells];  
return self;
```

```
}
```

```
@end
```