

The most recent documentation here is the `dd_xxx.rtf` files. (Where `dd` is a number and `xxx` is a chapter name.) Anything else is old, out of date, and unreliable until I get the time to update it. So be forewarned. The best thing to do is to read the header files. There's not enough comments in there yet, but it helps. If you have questions, feel free to ask me!

Note: I have recently revamped much of the High Score system, so the doc is now very buggy: the architecture has changed a tiny bit. (Not by a whole lot, though.)

Note that much of this should still be considered a pre-alpha state; for example, some things are currently handled by the `PreferencesBrain` that shouldn't be, and so on. In fact, the `PreferencesBrain` object is a terrible mess and will

be revamped soon enough.

If you find *any* problems whatsoever, please tell me *immediately* so that I can fix them! Let me know anything else you have to say about the gamekit, too!

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