

initWithTitle:(NSString *)aTitle	Initializes and returns a new NSMenu using aTitle for its title.
addItemWithTitle:(NSString *)aString action:(SEL)aSelector keyEquivalent:(NSString *)charCode	Adds a new item with title aString, action aSelector, and key equivalent charCode to the end of the NSMenu. Returns the new NSMenuItem.
insertItemWithTitle:(NSString *)aString action:(SEL)aSelector keyEquivalent:(NSString *)charCode atIndex:(unsigned int)index	Adds a new item at index having the title aString, action aSelector, and key equivalent charCode. Returns the new NSMenuItem.
itemMatrix	Returns the NSMutableArray of NSMenuItem items.
setItemMatrix:(NSMutableArray *)aMatrix	Replaces the current matrix of items with aMatrix.
menuItemWithTag:(int)aTag	Returns the NSMenuItem that has aTag as its tag.
submenuForItem:(NSMenuItem *)aMenuItem	Returns the submenu attached to aMenuItem.
submenuForItem:(NSMenuItem *)aMenuItem setSubmenu:(NSMenu *)aMenu	Makes aMenu a submenu controlled by aMenuItem.
submenuAction:(id)sender	Activates a submenu attached to sender's NSMenu.
attachedMenu	Returns the NSMenu attached to the receiver or nil if there's no such object.
isAttached	Returns YES if the receiver is attached to another menu and NO otherwise.
isTornOff	Returns NO if the receiver is attached to another menu (or if it's the main menu) and YES otherwise.
locationForSubmenu:(NSMenu *)aSubmenu	Determines where to display an attached submenu when it's brought up.

