)initImageCell:(NSImage *)anImage	Initializes a new NSCell with the NSImage anImage.
)initTextCell:(NSString *)aString	Initializes a new NSCell with title aString.
id)calcDrawInfo:(NSRect)aRect	Implemented by subclasses to recalculate drawing sizes.
Size)cellSize	Returns the minimum size needed to display the NSCell.
Size)cellSizeForBounds:(NSRect)aRect	Returns the minimum size needed to display the NSCell.
Rect)drawingRectForBounds:(NSRect)theRect	Returns the rectangle the NSCell draws in.
Rect)imageRectForBounds:(NSRect)theRect	Returns the rectangle that the cell's image is drawn in.
Rect)titleRectForBounds:(NSRect)theRect	Returns the rectangle that the cell's title is drawn in.
id)setType:(NSCellType)aType	Sets the NSCell's type to aType.
CellType)type	Returns the NSCell's type.
id)setState:(int)value	Sets the state of the NSCell to value (0 or 1).
)state	Returns the state of the NSCell (0 or 1).
OOL)isEnabled	Returns whether the NSCell reacts to mouse events.
id)setEnabled:(BOOL)flag	Sets whether the NSCell reacts to mouse events.
Image *)image	Returns the NSCell's image.
id)setImage:(NSImage *)anImage	Makes anImage the NSCell's image.

id)setFloatValue:(float)aFloat	Sets the NSCell's value to aFloat.
id)setIntValue:(int)anInt	Sets the NSCell's value to anInt.
id)setStringValue:(NSString *)aString	Sets the NSCell's value to a copy of aString.
id)takeDoubleValueFrom:(id)sender	Sets the NSCell's value to sender's double floating-point v
id)takeFloatValueFrom:(id)sender	Sets the NSCell's value to sender's floating-point value.
id)takeIntValueFrom:(id)sender	Sets the NSCell's value to sender's integer value.
id)takeStringValueFrom:(id)sender	Sets the NSCell's value to sender's string value.
STextAlignment)alignment	Returns the alignment of text in the NSCell.
SFont *)font	Returns the Font used to display text in the NSCell.
OOL)isEditable	Returns whether the NSCell's text is editable.
OOL)isSelectable	Returns whether the NSCell's text is selectable.
OOL)isScrollable	Returns whether the NSCell scrolls to follow typing.
id)setAlignment:(NSTextAlignment)mode	Sets the alignment of text in the NSCell to mode.
id)setEditable:(BOOL)flag	Sets whether the NSCell's text is editable.
id)setFont:(NSFont *)fontObject	Sets the Font used to display text in the NSCell to fontObj
id)setSelectable:(BOOL)flag	Sets whether the NSCell's text is selectable.
id)setScrollable:(BOOL)flag	Sets whether the NSCell scrolls to follow typing.
SText *)setUpFieldEditorAttributes:(NSText *)textObject	Sets NSText parameters for the field editor. (See the docu
id)setWraps:(BOOL)flag	Sets whether the NSCell's text is word-wrapped.
OOL)wraps	Returns whether the NSCell's text is word-wrapped.
id)editWithFrame:(NSRect)aRect inView:(NSView *)controlView editor:(NSText *)textObject delegate:(id)anObject event:(NSEvent *)theEvent	Allows text editing in response to a mouse-down event.
id)endEditing:(NSText *)textObject	Ends any text editing occurring in the NSCell.
id)selectWithFrame:(NSRect)aRect inView:(NSView *)controlView editor:(NSText *)textObject delegate:(id)anObject start:(int)selStart length:(int)selLength	Allows text selection in response to a mouse-down event.

left:(unsigned int)leftDigits right:(unsigned int)rightDigits	
OOL)isBezeled	Returns whether the NSCell has a bezeled border.
OOL)isBordered	Returns whether NSCell has a plain border.
OOL)isOpaque	Returns whether the NSCell is opaque.
id)setBezeled:(BOOL)flag	Sets whether the NSCell has a bezeled border.
id)setBordered:(BOOL)flag	Sets whether the NSCell has a plain border.
t)cellAttribute:(NSCellAttribute)aParameter	Returns various flag values.
id)setCellAttribute:(NSCellAttribute)aParameter to:(int)value	Sets various NSCell flags.
SView *)controlView	Implemented by subclasses to return the NSView last drav NSControl).
id)drawInteriorWithFrame:(NSRect)cellFrame inView:(NSView *)controlView	Draws the area within the NSCell's border in controlView
id)drawWithFrame:(NSRect)cellFrame inView:(NSView *)controlView	Draws the entire NSCell in controlView.
id)highlight:(BOOL)lit withFrame:(NSRect)cellFrame inView:(NSView *)controlView	If lit is YES, highlights the NSCell in controlView, otherwise unhighlights.
OOL)isHighlighted	Returns whether the NSCell is highlighted.
EL)action	Implemented by subclasses to return the action method.
OOL)isContinuous	Returns whether the NSCell continuously sends the action
t)sendActionOn:(int)mask	Determines when the action is sent while tracking.
id)setAction:(SEL)aSelector	Implemented by subclasses to set the action method.
id)setContinuous:(BOOL)flag	Sets whether the NSCell continuously sends the action.
id)setTarget:(id)anObject	Implemented by subclasses to set the target object.
)target	Implemented by subclasses to return the target object.
id)setTag:(int)anInt	Implemented by subclasses to set an identifier tag.
t)tag	Implemented by subclasses to return the identifier tag.

at:(NSPoint)currentPoint inView:(NSView *)controlView	lastPoint and currentPoint within controlView.
t)mouseDownFlags	Returns the event flags set at the start of mouse tracking.
oid)getPeriodicDelay:(float *)delay interval:(float *)interval	Returns repeat values for continuous sending of the action
OOL)startTrackingAt:(NSPoint)startPoint inView:(NSView *)controlView	Determines whether tracking should begin based on startPoint within controlView.
oid)stopTracking:(NSPoint)lastPoint at:(NSPoint)stopPoint inView:(NSView *)controlView mouseIsUp:(BOOL)flag	Allows the NSCell to update itself to end tracking, based o lastPoint and stopPoint within controlView flag is YES if this method was invoked because the mouse went up
OOL)trackMouse:(NSEvent *)theEvent inRect:(NSRect)cellFrame ofView:(NSView *)controlView untilMouseUp:(BOOL)flag	Tracks the mouse, returning YES if the mouse goes up while in cellFrame. This method is usually invoked by an NSControl's mouseDown: method, which passes the mouse-down event in theEvent. If flag is YES, the until the mouse goes up otherwise it tracks until the mo
oid)resetCursorRect:(NSRect)cellFrame inView:(NSView *)controlView	Sets text NSCells to show the I-beam cursor.
SComparisonResult)compare:(id)otherCell	Compares the string values of this cell and otherCell (whi NSCell). Raises NSBadComparisonException if other NSCell class.
)representedObject	Returns the object that the receiver represents, if any.
oid)setRepresentedObject:(id)anObject	Creates an association between the receiver and anObject. retained, released, archived, and unarchived whenever another cell is already associated with anObject, that as and the receiver is associated with the object.