

signed int)hash	Returns an unsigned integer that can be used as a table address in a hash table structure. Two objects that are equal must hash to the same value.
(BOOL)isEqual:(id)anObject	Returns YES if the receiver and anObject have equal values otherwise returns NO.
self	Returns the receiver.
class	Returns the class object for the receiver's class.
superclass	Returns the class object for the receiver's superclass.
(Zone *)zone	Returns a pointer to the zone from which the receiver was allocated.
perform:(SEL)aSelector	Sends an aSelector message to the receiver and returns the result of the message. If aSelector is null, an NSInvalidArgumentException is raised.
perform:(SEL)aSelector withObject:(id)anObject	Sends an aSelector message to the receiver with anObject as an argument. If aSelector is null, an NSInvalidArgumentException is raised.
perform:(SEL)aSelector withObject:(id)anObject withObject:(id)anotherObject	Sends the receiver an aSelector message with anObject and anotherObject as arguments. If aSelector is null, an NSInvalidArgumentException is raised.
(BOOL)isProxy	Returns YES to indicate that the receiver is an NSProxy, rather than an object that descends from NSObject. Otherwise, it returns NO.
(BOOL)isKindOfClass:(Class)aClass	Returns YES if the receiver is an instance of aClass or an instance of any class that inherits from aClass. Otherwise, it returns NO.
(BOOL)isMemberOfClass:(Class)aClass	Returns YES if the receiver is an instance of aClass. Otherwise, it returns NO.
(BOOL)conformsToProtocol:(Protocol *)aProtocol	Returns YES if the class of the receiver conforms to aProtocol, and NO if it doesn't.

event loop.	
eway void)release	As defined in the NSObject class, decrements the receiver's reference count. When the count reaches 0, the object is automatically deallocated immediately.
retain	As defined in the NSObject class, retain increments the receiver's reference count. You send an object a retain message when you want to prevent it from being deallocated without your express permission. Retain is used for convenience.
signed int)retainCount	Returns the receiver's reference count for debugging purposes.
NSString *)description	Returns a human-readable description of the receiver.