SWindow *)draggingDestinationWindow	Returns the destination's Window.
NSPoint)draggingLocation	Returns the current location of the cursor's hot spot, reckoned in the base coordinate system of the destination object's Window.
SPasteboard *)draggingPasteboard	Returns the Pasteboard that holds the dragged data.
t)draggingSequenceNumber	Returns a number that uniquely identifies the dragging session.
)draggingSource	Returns the source, or ªowner,º of the dragged image. Returns nil if the source isn't in the same application as the destination.
SDragOperation)draggingSourceOperationMask	Returns the operation mask declared by the source.
SImage *)draggedImage	Returns the image object that's being dragged. Don't invoke this method after the user has released the image, and don't release the object that this method returns.
SPoint)draggedImageLocation	Returns the current location of the dragged image's origin. The image moves in lockstep with the cursor (the position of which is given by draggingLocation) but may be positioned at some offset. The point that's returned is reckoned in the base coordinate system of the destination object's Window.
id)slideDraggedImageTo:(NSPoint)screenPoint	Slides the image to the given location in the screen coordinate system. This method should only be invoked after the user has released the image but before it's removed from the screen.