

(id)setSize:(NSSize)aSize  
(NSSize)size

Sets the size of the image.

Returns the size of the image.

(id)bitsPerSample

Returns the number of bits per pixel in each component.

(NSString \*)colorSpaceName

Returns the name of the image's color space.

(BOOL)hasAlpha

Returns whether there is a coverage component.

(BOOL)isOpaque

Returns whether the representation is opaque.

(int)pixelsHigh

Returns the height specified in the image data.

id)setPixelsWide:(int)anInt

Informs the receiver that its data is for an image anInt pixels

draw

Implemented by subclasses to draw the image.

drawAtPoint:(NSPoint)aPoint

Modifies current coordinates so the image is drawn at aPoint

drawInRect:(NSRect)aRect

Modifies current coordinates so the image is drawn in aRect