

<code>- (void)addCharactersInRange:(NSRange)aRange</code>	Adds to the receiver the Unicode characters whose values are given by <code>aRange</code> .
<code>- (void)addCharactersInString:(NSString *)aString</code>	Adds the characters in <code>aString</code> to those in the receiver.
<code>- (void)removeCharactersInRange:(NSRange)aRange</code>	Removes from the receiver the Unicode characters whose values are given by <code>aRange</code> .
<code>- (void)removeCharactersInString:(NSString *)aString</code>	Removes from the receiver the characters in <code>aString</code> .
<code>- (void)formIntersectionWithCharacterSet:(NSCharacterSet *)otherSet</code>	Modifies the receiver so that it contains only those characters that exist in both the receiver and in <code>otherSet</code> .
<code>- (void)formUnionWithCharacterSet:(NSCharacterSet *)otherSet</code>	Modifies the receiver so that it contains all characters that exist in either the receiver or <code>otherSet</code> , barring duplicates.
<code>- (void)invert</code>	Replaces all of the characters in the receiver with all the characters it didn't previously contain.