

<code>(id)setAlignment:(NSTextAlignment)mode</code>	Sets the NSActionCell's text alignment to mode.
<code>(id)setBezeled:(BOOL)flag</code>	Adds or removes the NSActionCell's bezel.
<code>(id)setBordered:(BOOL)flag</code>	Adds or removes the NSActionCell's border.
<code>(id)setEnabled:(BOOL)flag</code>	Sets whether the NSActionCell reacts to mouse and keyboard events.
<code>(id)setFloatingPointFormat:(BOOL)autoRange left:(unsigned int)leftDigits right:(unsigned int)rightDigits</code>	Sets the NSActionCell's floating point format.
<code>(id)setFont:(NSFont *)fontObject</code>	Sets the NSActionCell's font to fontObject.
<code>(id)setImage:(NSImage *)image</code>	Sets the NSActionCell's icon to image.
<code>(double)doubleValue</code>	Returns the NSActionCell's contents as a double.
<code>(float)floatValue</code>	Returns the NSActionCell's contents as a float.
<code>(int)intValue</code>	Returns the NSActionCell's contents as an int.
<code>(id)setStringValue:(NSString *)aString</code>	Sets the NSActionCell's contents to a copy of aString.
<code>(NSString *)stringValue</code>	Returns the NSActionCell's contents as a string.
<code>(id)drawWithFrame:(NSRect)cellFrame inView:(NSView *)controlView</code>	Draws the NSActionCell in the rectangle cellFrame of controlView (which should normally be an NSControl).
<code>(NSView *)controlView</code>	Returns the view (normally an NSControl) in which the NSActionCell was last drawn.
<code>(SEL)action</code>	Returns the NSActionCell's action method.
<code>(id)setAction:(SEL)aSelector</code>	Sets the NSActionCell's action method to aSelector.
<code>(id)setTarget:(id)anObject</code>	Sets the NSActionCell's target object to anObject.
<code>(id)target</code>	Returns the NSActionCell's target object.

