

<code>initWithCapacity:(unsigned int)aNumItems</code>	Initializes a newly allocated NSMutableArray, giving it enough memory to hold numItems objects.
<code>(id)addObject:(id)anObject</code>	Inserts anObject at the end of the array. Raises NSInvalidArgumentException if anObject is nil.
<code>(id)addObjectsFromArray:(NSArray *)anotherArray</code>	Adds the objects contained in anotherArray to the end of the receiver's array.
<code>(id)insertObject:(id)anObject atIndex:(unsigned int)index</code>	Inserts anObject into the array at index. Raises NSInvalidArgumentException if anObject is nil. Raises NSRangeException if index is outside of the bounds of the array.
<code>(id)removeAllObjects</code>	Empties the array of all its elements.
<code>(id)removeLastObject</code>	Removes the last object in the array and sends it a release message. Raises NSRangeException if there are no objects in the array.
<code>(id)removeObject:(id)anObject</code>	Removes all occurrences of anObject. isEqual: is used to test for anObject.
<code>(id)removeObjectAtIndex:(unsigned int)index</code>	Removes the object at index and moves all elements beyond index up one slot to fill the gap. Raises NSRangeException if index is outside of the bounds of the array.
<code>(id)removeObjectIdenticalTo:(id)anObject</code>	Removes all elements having the same id as anObject.
<code>(id)removeObjectsFromIndices:(unsigned int*)indices</code>	

<code>(id)replaceObjectAtIndex:(unsigned int)index withObject:(id)anObject</code>	Replaces the object at index with anObject. Raises NSInvalidArgumentException if anObject is nil. Raises index is not within the bounds of the array.
<code>(id)setArray:(NSArray *)otherArray</code>	Sets the contents of the receiver to the elements in otherArray.
<code>(id)sortUsingFunction:(int (*)(id element1, id element2,void *userData))comparator context:(void *)context</code>	Sorts the receiver's elements in ascending order as defined function comparator. context is passed as the function's context.
<code>(id)sortUsingSelector:(SEL)comparator</code>	Sorts the receiver's elements in ascending order as defined method comparator.